

OD TAPER WIZARD

Figure 1 is a drawing of the taper that is desired.

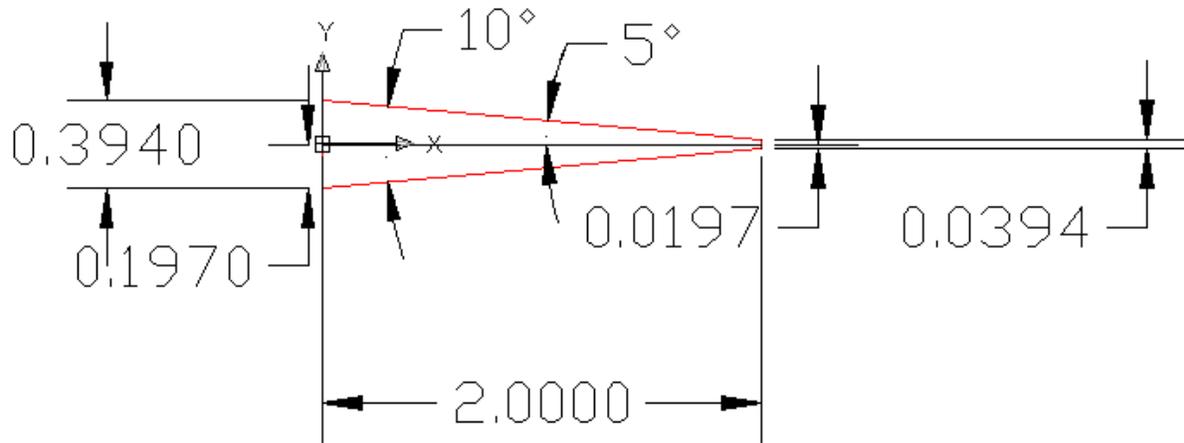


FIGURE 1

Figure 2 shows the OD Taper wizard by Brian. Note the following:

- Inputs are in inches and the lathe was in diameter mode and axes X&Z position is 0,0 with no G54 / no work offsets and a tool not selected.
- Angle is 5 degrees (see Figure 1) (10 degrees would be incorrect).
- Z End is -2.000" along the horizontal axis of Z
- Define the clearance, feedrate, depth of cuts to suite your lathe.

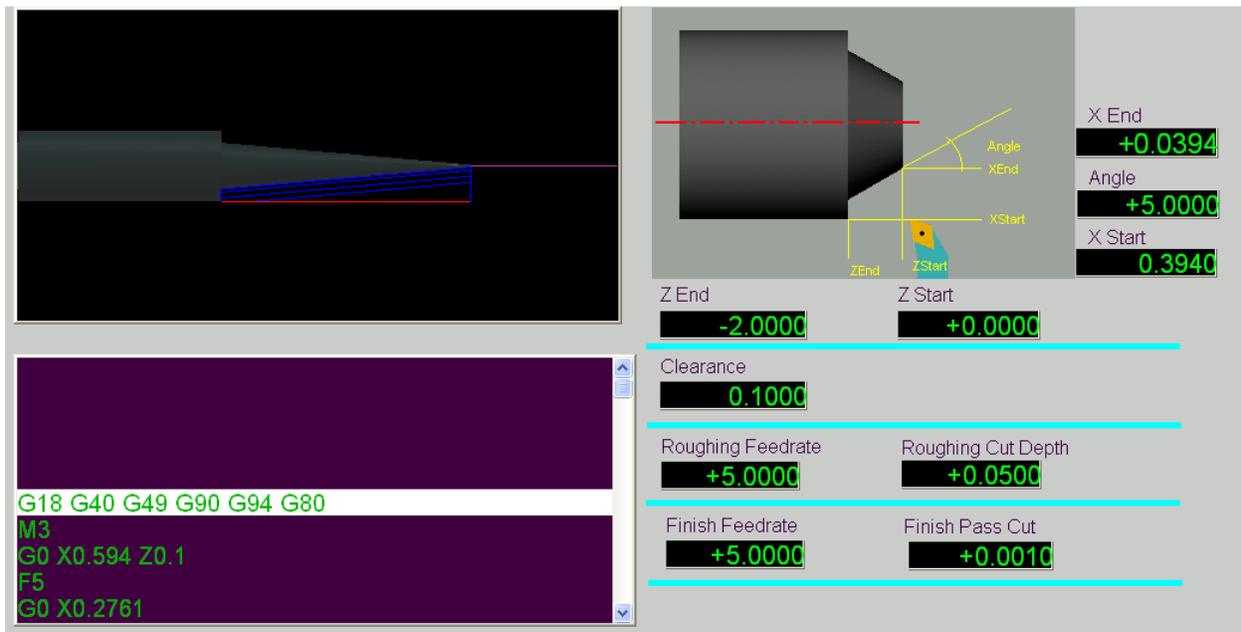


FIGURE 2

Figure 3 shows the posted code from the wizard and a backplot of the code. The red lines are the taper with the face of the taper at X & Z=0. The blue lines represent the lathe pathing from the code.

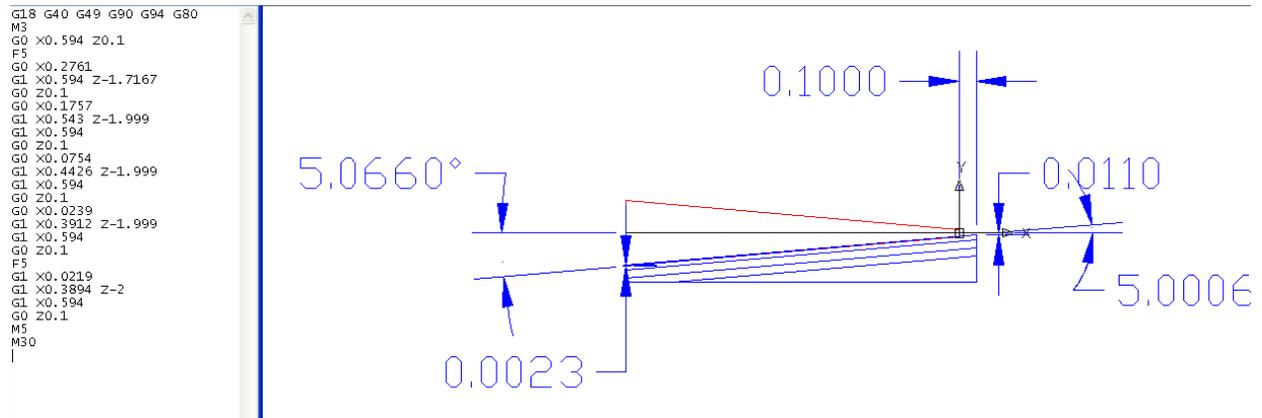


FIGURE 3

Always have a review the first axis movements in the gcode to insure the your job setup is correctly. Likewise know where the controlled point will be at the end of the code.

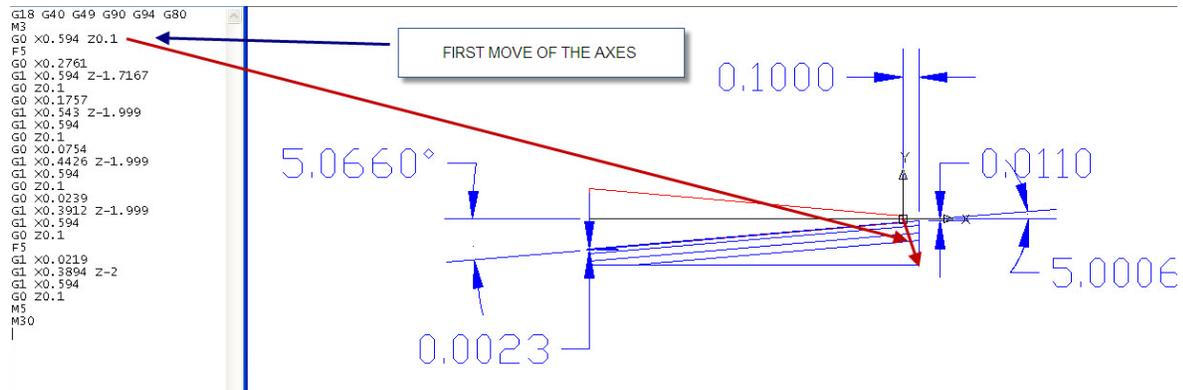
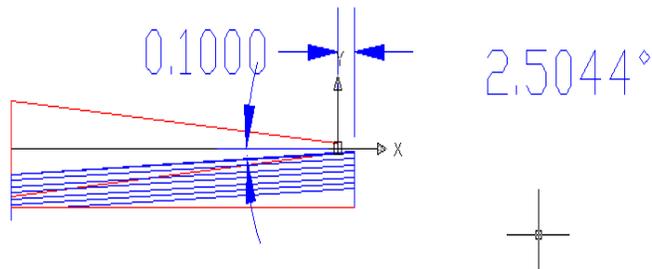
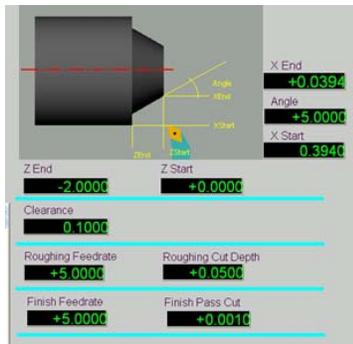
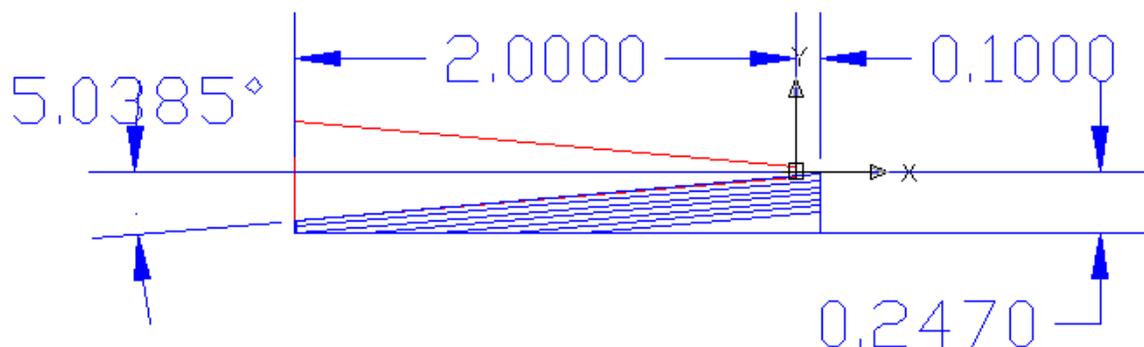


FIGURE 4

Now be careful. I tested the wizard with the same inputs as in Figure 2 above and shown below Which was for “diameter mode” If used, you will get incorrect gcode as shown by the backplot.



When is radius mode you would need to use 10 degrees for the angle and not 5 deg. You must use the “total angle” which is 10 degrees as show in Figure 1. The backplot of Radius mode and 10 degree angle is shown below.



COMMENTS ON WIZARD USE

The lathe wizards where written years ago and many do not have built in error coding. You won't find much specific input instructions for them. Not all the wizards work in both Diameter and Radius mode, and, unfortunately I can't recall which ones work in both modes and the small degrees of inaccuracy in the pathing sometimes. I doubt very much if any of the lathe wizards will ever be updated. Don't assume that the wizards will default to current configuration.

A few users have updated the lathe wizards for their use such that they do work in both lathe modes and additional are more user friendly.

Hope this helps you and others,
RICH