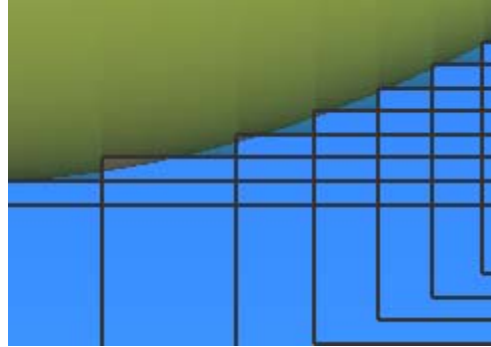
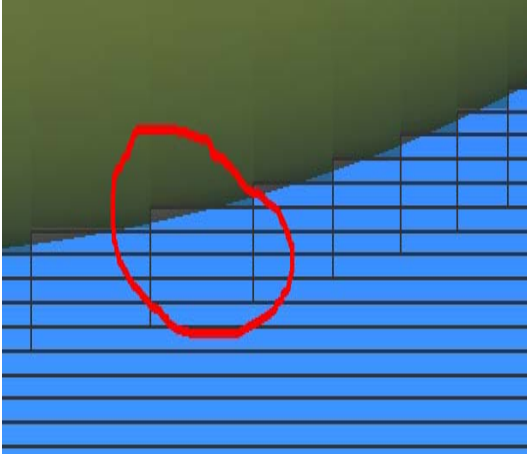
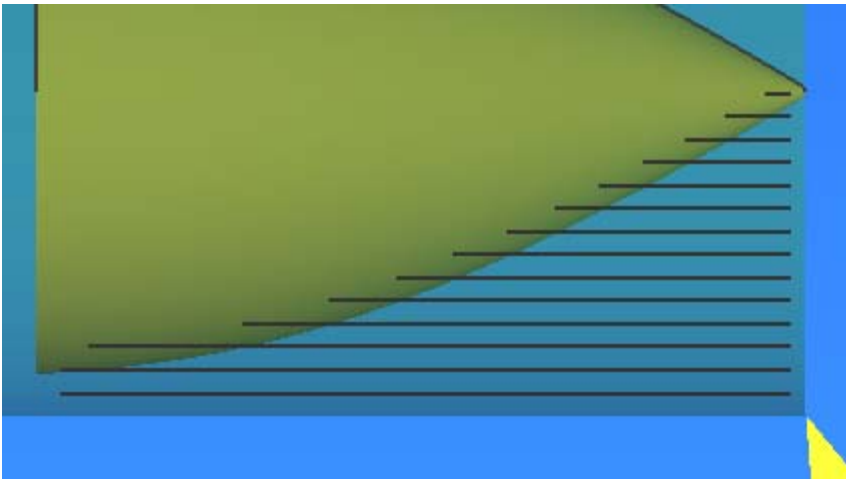


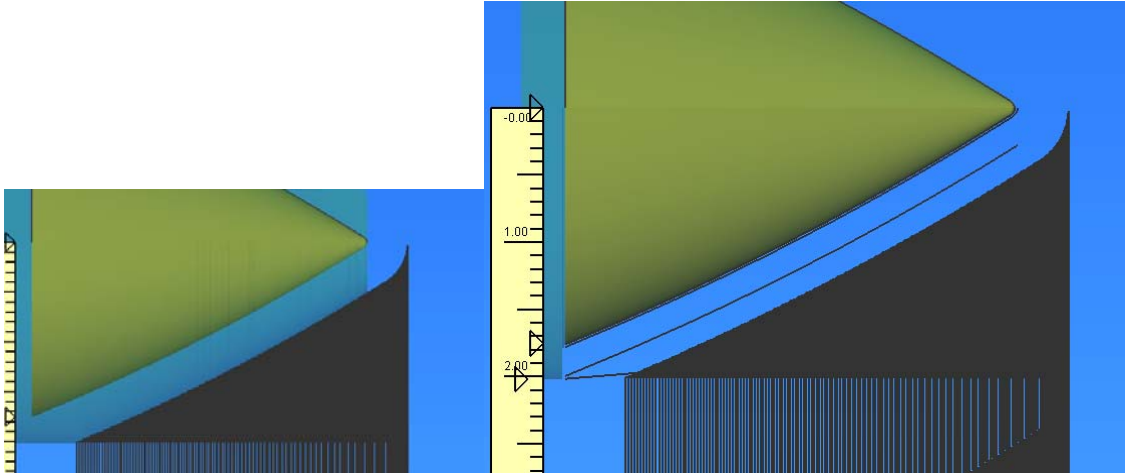
Your file was 3d and not 2d so that doesn't work! Make sure the file is exported as a 2d and then export it as a ver 12 dxf. I have seen this before, where the rough will cut into the stock as shown below.



Using scan line diagnostics



I changed your profile and redrew another that was close. Then I gave a lot of clearance such that there was no gouging of the stock profile and was able to get the finish passes.



Seems like a problem that Art needs to address. Like I said, have seen it before and not sure if 3d conversions are contributing to the problem.

Best advice I can give at this time is 2d only ver 12 dxf's and check if there is any gouging, and if there is then change the rough until you get a clearance / some material to removed by the finish.

Maybe Art can shed some light on it more.

RICH