

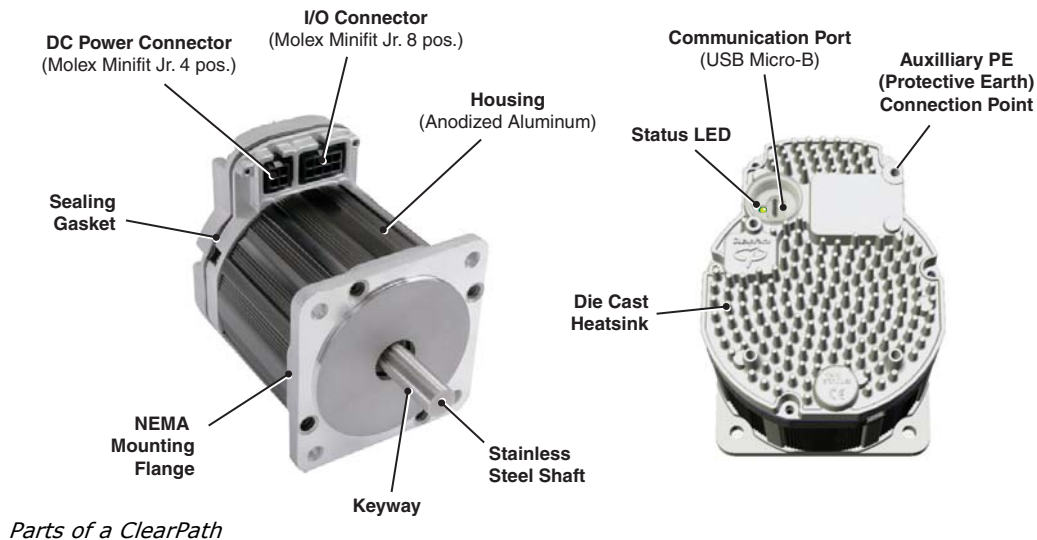
## ***READ THIS CLEARPATH QUICK START GUIDE***

**OR**

***CLICK HERE TO CONTINUE ON TO THE CLEARPATH USER MANUAL***

### Introduction

Congratulations on choosing a ClearPath all-in-one servo system. We know that when most people get a new tech product, they want to try it out right away. For that reason ClearPath is ready to go right out of the box. Your ClearPath motor was shipped to you fully tested and factory preconfigured for unloaded use (i.e. for use with nothing attached to the shaft). This means you can power it up, connect to your PC, and start making test moves within minutes. And, when you're ready to connect ClearPath to a mechanical system, you'll have the world's most advanced Auto-tuning software to help. Use this Quick Start Guide to get up and running quickly, but refer to the ClearPath User Manual for complete details on safety, installation, and operation.

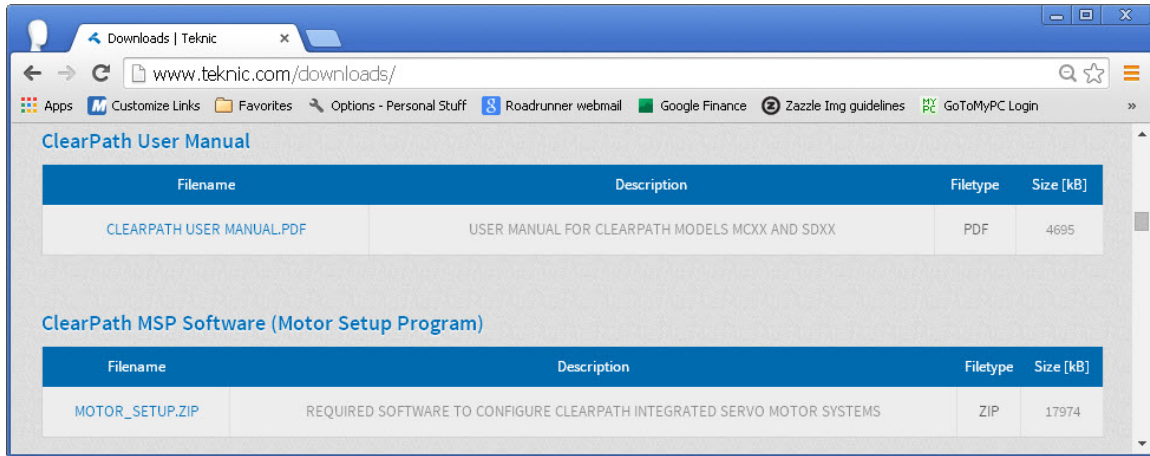


## **Read This Warning!**

Always use caution and common sense when handling motion control equipment. Even the smallest ClearPath Motor is powerful enough to remove fingers, turn a tie into a noose, or tear out a patch of hair and/or scalp in just a few milliseconds (by comparison, it takes about 100 milliseconds to blink). We're not trying to alarm you (OK, maybe a little) but we do want all ClearPath users to stay safe *and fully intact*. These devices are extremely powerful and **dangerous if used carelessly**. Please read and understand all safety warnings in the ClearPath User Manual before operating a ClearPath Motor.

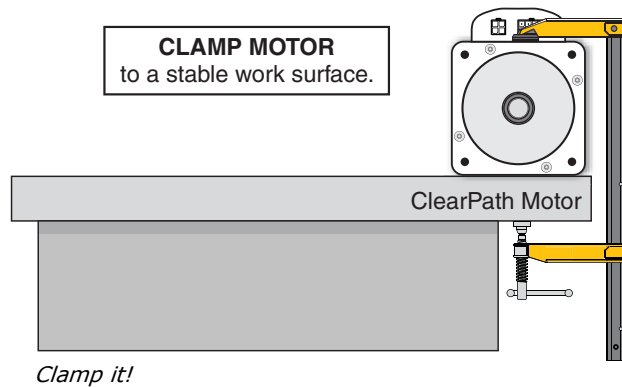
## Initial Setup

Download and install ClearPath MSP (Motor Setup Program) from the [Teknic website](http://www.teknic.com/downloads/): <http://www.teknic.com/downloads/>. MSP is compatible with Windows 8, 7, XP and Vista.

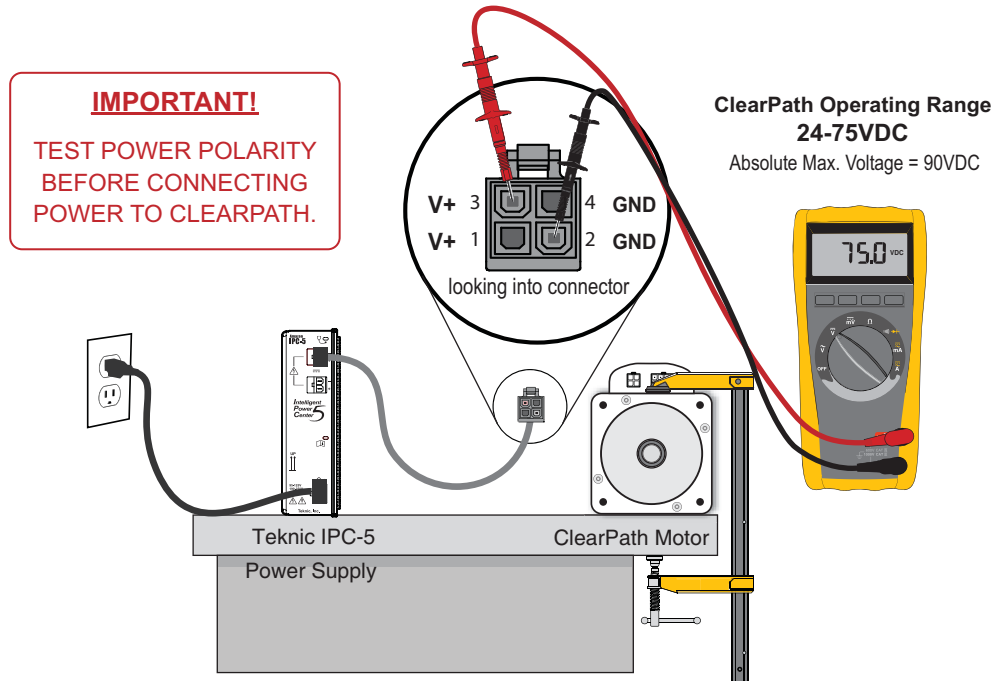


*Teknic website: Downloads page*

**Secure your ClearPath to a stable work surface.** A "Quick-Grip" style bar clamp or bench vise works well. Tip: You can help preserve your motor's finish by covering the vise jaws with tape.

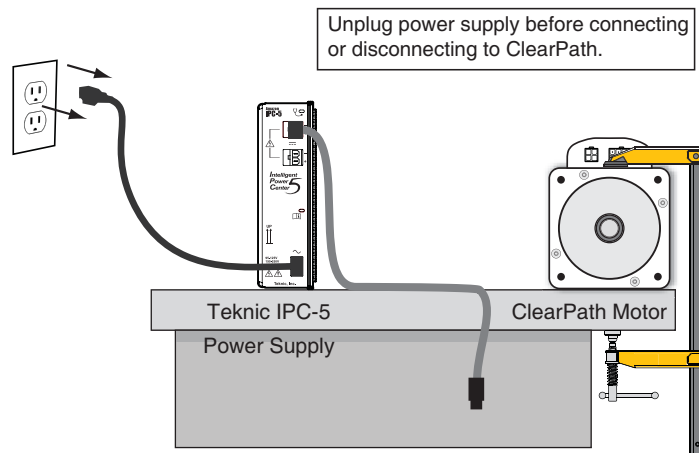


**IMPORTANT! Check voltage polarity at the power cable connector.** Reversing voltage polarity (swapping positive and negative leads) will damage your ClearPath and void the warranty. Teknic power supplies and cables are pre-tested for proper polarity. Never wire AC (wall current) directly to a ClearPath.



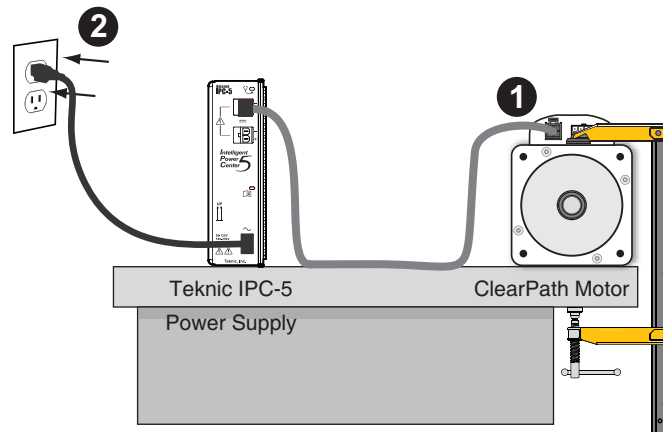
*Basic power polarity test*

**Start with power supply unplugged.** This will prevent electrical arcing from damaging your ClearPath power terminals over time. Always turn off your power supply before connecting or disconnecting the power cable from a ClearPath. If you hear an electrical "snap" when you plug in the power connector, you did it wrong.



*Unplug the power supply before connecting it to your ClearPath*

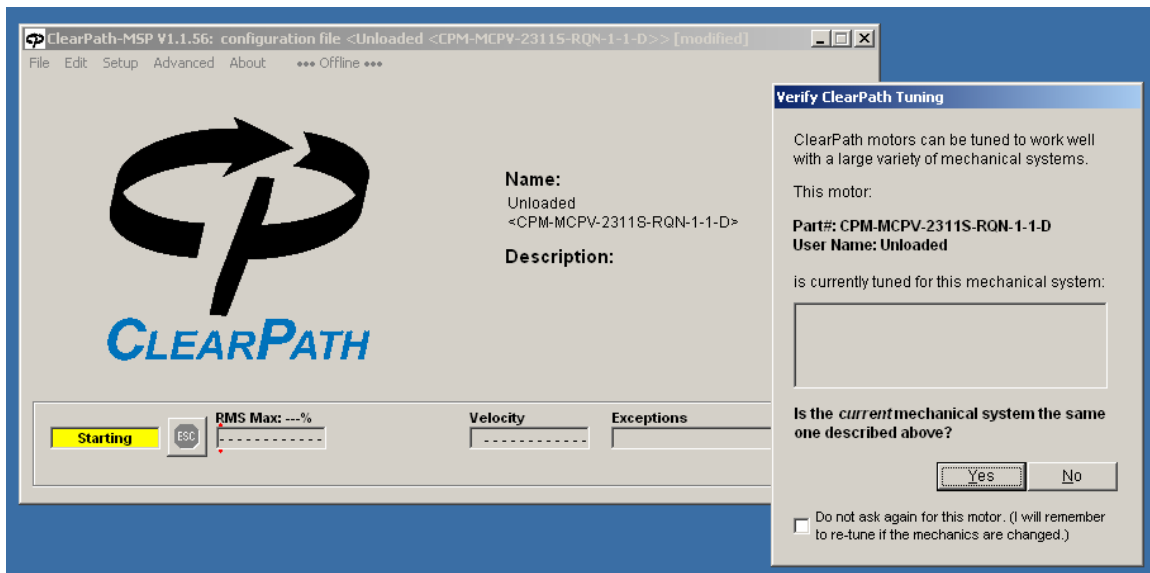
Plug the power cable into the ClearPath power connector (1).  
Plug in the power supply (2). The status LED at rear of ClearPath should be on and solid yellow.



*Powering up your ClearPath*

Connect the USB cable from ClearPath to your PC. For first-time connections, wait for ClearPath to auto-install its drivers before proceeding. This should take less than a minute.

Run MSP software. After you launch MSP, ClearPath will establish USB communication with your PC. MSP will then identify your ClearPath Motor by model. You'll see a windows layout that looks similar to the one shown below. Click "Yes" in the dialog box to continue.



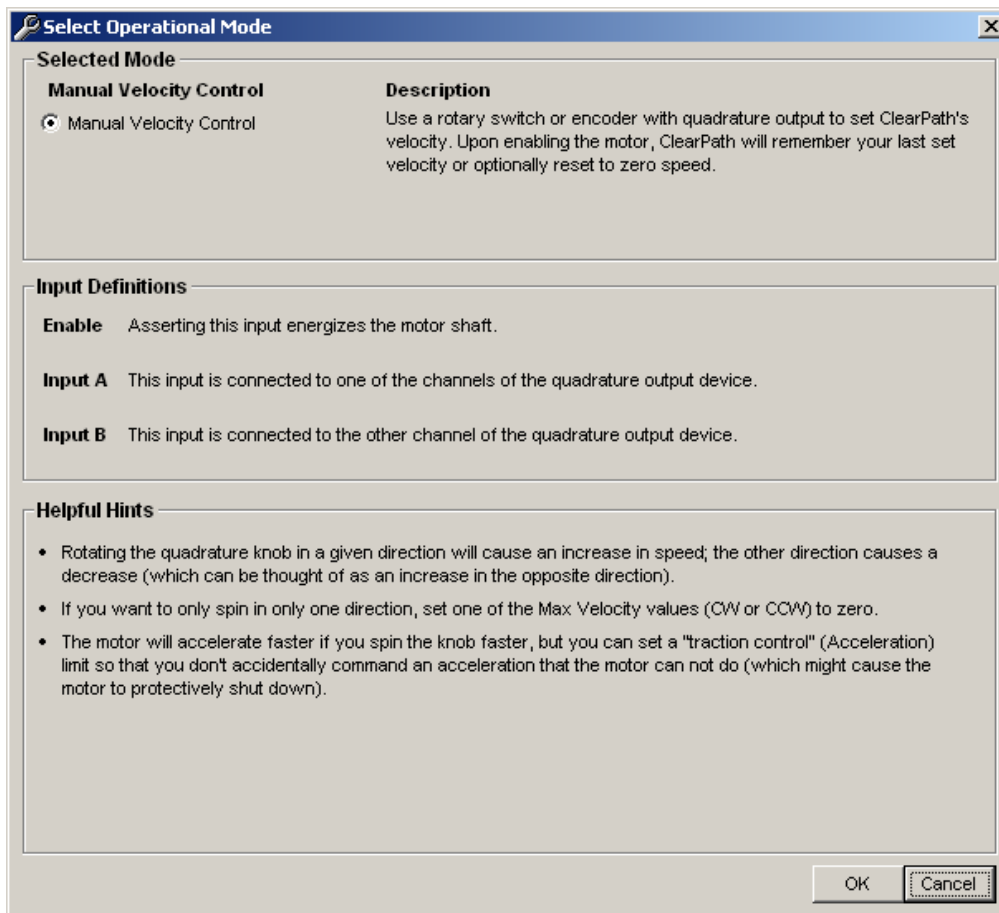
*Launching ClearPath MSP*

## Running ClearPath under software control

Before connecting switches, sensors or other I/O devices to your ClearPath, try running it under software control. This gives you the opportunity to play with any ClearPath mode you're interested with no additional wiring burden. We used **Manual Velocity Mode** (available on ClearPath MCPV and MCVC models) for this example.

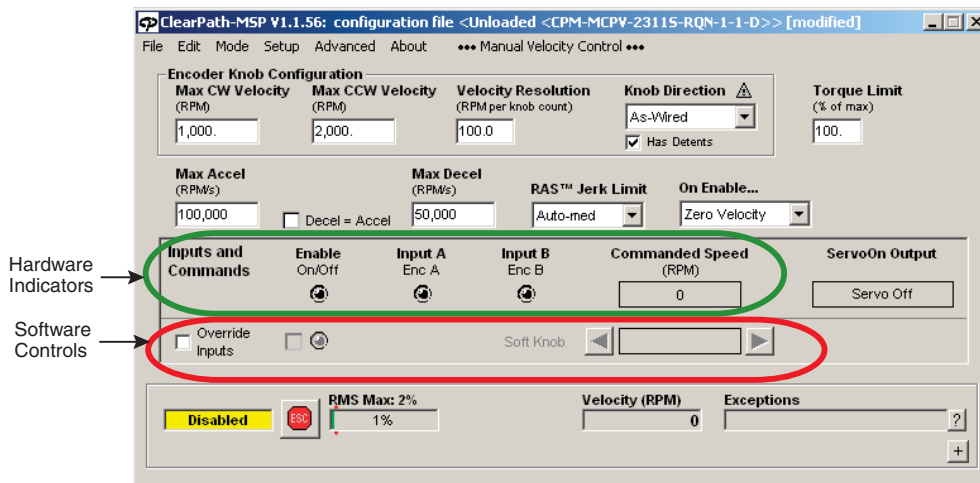
**Note:** Software control is great for test, development or just learning how ClearPath modes work; however it is not intended for use in a final machine implementation.

**Start Manual Velocity Mode.** On MSP's main menu, go to **Mode>Manual Velocity Mode**. Whenever you select a ClearPath mode, you'll see a selection window open (see figure below). *Read all of the text in the window.* It explains how the mode works.



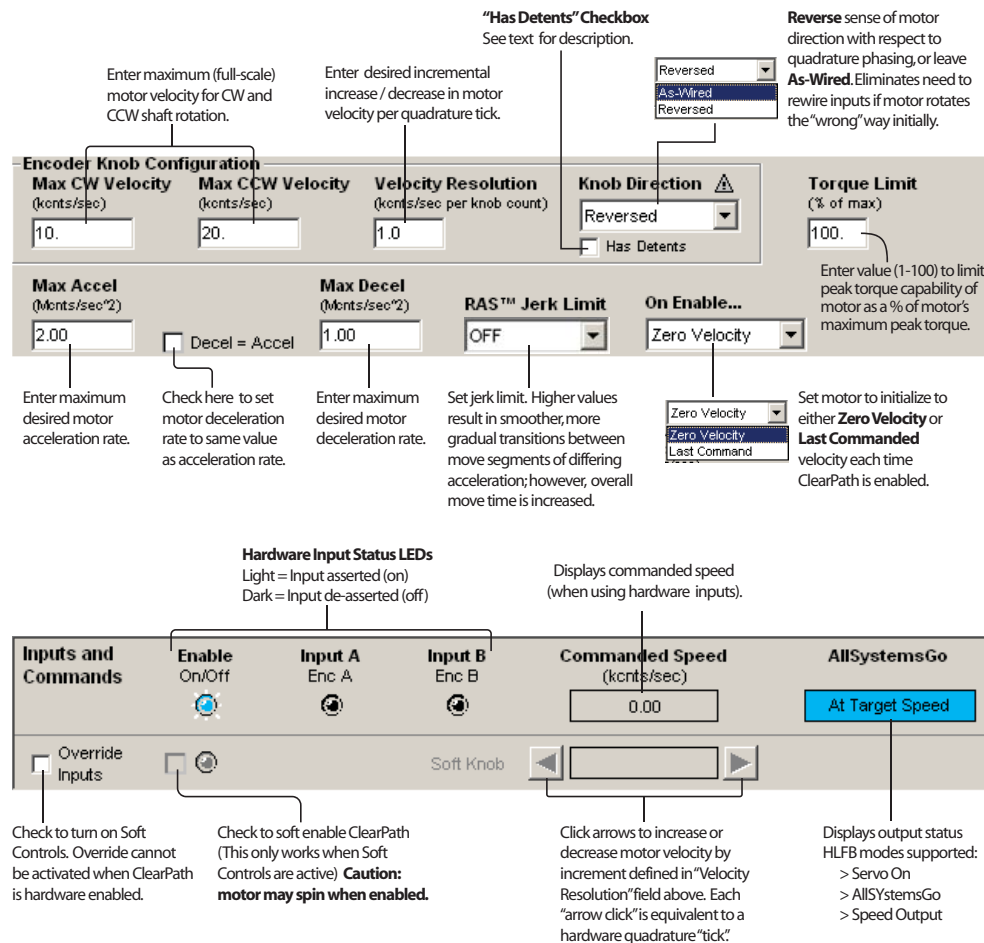
*Manual Velocity Control Mode: Description window*

**The good news is:** when you use software controls you don't need to wire anything to the inputs. You enable the ClearPath and make moves simply by clicking a few controls in the UI.

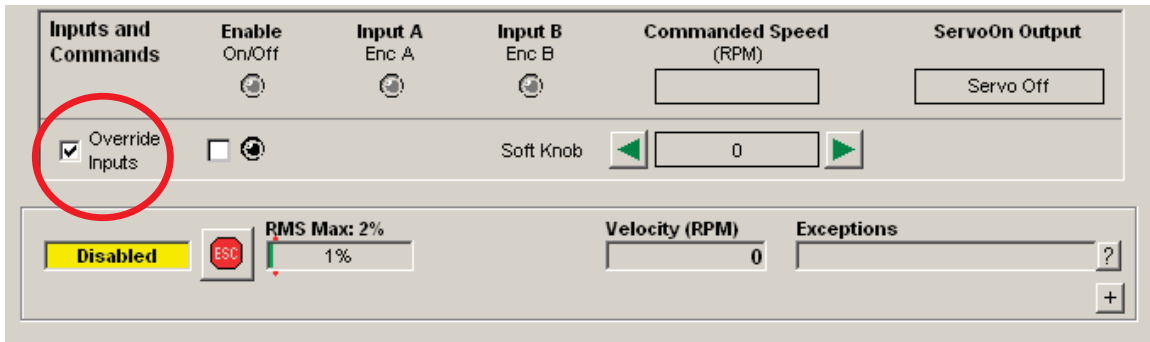


Manual Velocity Control Mode: Setup Window

**Enter motion parameters.** For now, enter the motion parameters and settings as they appear in the figure above.



**Check the “Override Inputs” box.** This overrides the hardware inputs and activates Software Controls. Notice that the Enable control box is no longer grayed out, while the Hardware Indicator LEDs now *are* grayed out. Also, the “Soft Knob” control is now green and ready for use.



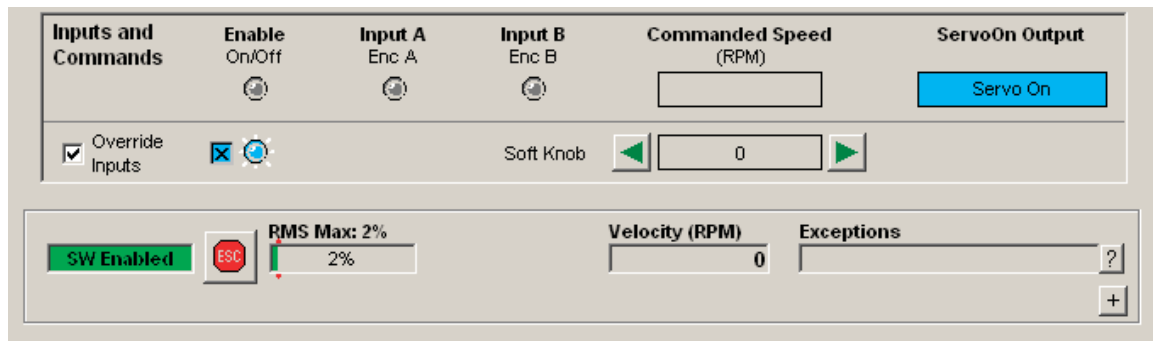
*Override Inputs*

**Enable the motor** by clicking the Enable check box. This immediately energizes the motor coils.

***When a ClearPath is enabled:***

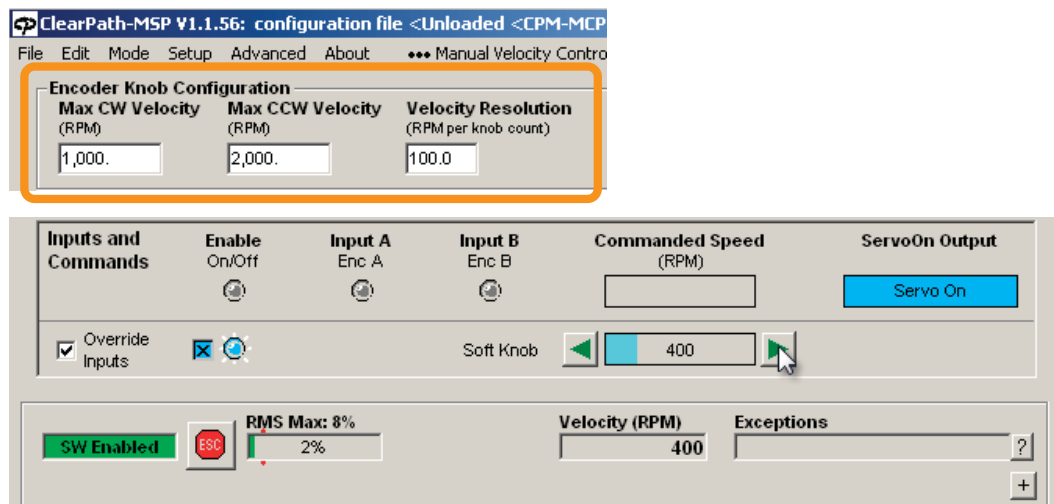
The Status changes from Disabled (yellow) to SW Enabled (green). Note: SW Enabled stands for "Software Enabled".

The motor shaft will now actively servo to maintain its present position.



*Enabling ClearPath using Software Controls*

**Spin the motor.** Click the right arrow on the Soft Knob control to spin counter-clockwise. Each click increases motor speed by 100 RPM based on the Velocity Resolution setting. Click the left arrow and you'll see motor speed will decrease by 100 RPM (technically it's increasing speed in the opposite direction) until you're back to zero speed. Keep clicking the left arrow and the motor shaft will soon be spinning clockwise, increasing in speed by 100 RPM per click. Look at the **Velocity Display** to see how fast you're spinning at any time.



**Setting**

**Means**

**Max CW Velocity=1000 RPM**

The motor is limited to 1000 RPM in the clockwise direction.

**Max CCW Velocity=2000 RPM**

The motor is limited to 2000 RPM in the counter-clockwise direction.



**Velocity Resolution=100 RPM per click**

Each click of the "Soft Knob" will cause a speed increase or decrease of 100 RPM.

**Tip:** If you only want ClearPath to spin clockwise, set "Max CCW Velocity" to zero.

### What to do if you get a shutdown or a warning:

- If you see a small "warning triangle" appear anywhere in the Mode Controls section, hover your cursor over it and read the associated warning that pops up (it's like a tool tip).
- If you exceed your power supply's capability ClearPath will tell you. You'll see warnings or shutdowns in the Exceptions field at lower right of the UI. (THIS IS OK!) Try lowering your acceleration and/or velocity until the warning stops.
- Most shutdowns are caused by weak power supplies, mechanical problems or bad settings. If your ClearPath experiences a shutdown, it is reporting a problem, but is probably not the actual cause of the problem.
- You can clear most shutdowns by toggling the Enable Input; however if you don't address the underlying problem, you'll likely keep getting shutdowns.
- **IF THE STATUS LED FLASHES RED, there's a real problem with your ClearPath.** Seek support assistance.

### Wiring Inputs and Outputs

ClearPath has three inputs and one output. Wiring I/O devices to your ClearPath is beyond the scope of this document. Please refer to the ClearPath User Manual for I/O wiring information and specifications.

### Connecting ClearPath to mechanical components

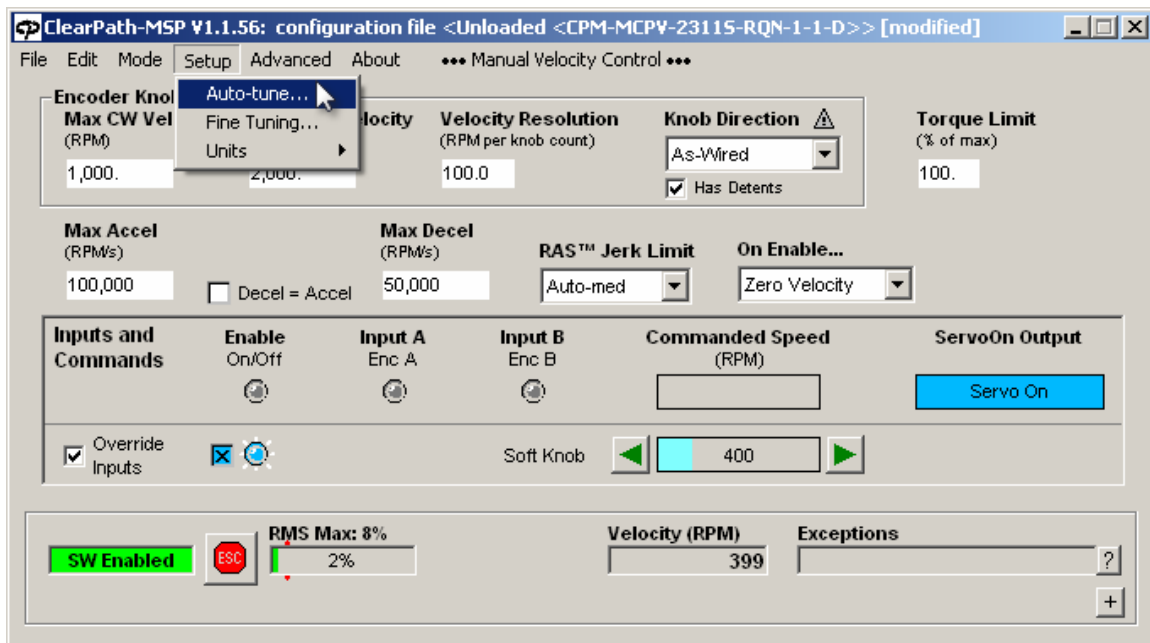
- Don't pound or pry the motor shaft.
- If connecting ClearPath to a screw, carefully align the rotating centers of the motor shaft and screw.
- Avoid solid couplings; they are very unforgiving of misalignment.
- Avoid set screws. They don't hold well and tend to damage and deform the motor shaft. Use circumferential couplings instead.
- Tighten all fasteners before operating or tuning (couplings, mounting screws, pinions, pulleys). You don't want parts flying around at high speed.
- See the ClearPath User Manual for more tips on connecting ClearPath to mechanical components.

## Auto-tuning your system

### Before you begin the Auto-tune process:

- Disable your ClearPath.
- Tighten all couplings, screws, bolts, etc.
- Make sure the axis or machine frame is fully intact.
- Don't try to tune a system on wheels or on a flimsy card table.
- Use a power supply designed for use with motor drives such as Teknic's IPC-3 or IPC-5 series, or use a beefy "bulk" linear power supply with at least 10,000 uF of output capacitance.
- Don't use a switching power supply. Most switching supplies do not have the peak current, capacitance and regenerated energy management required by high performance servo systems.

### Start the Auto-tuner by selecting Setup>Auto-tune from the main menu



*Starting Auto-tune*

### IMPORTANT! Read and follow all on screen directions.

The Auto-tune application will take you through the process in a step-by-step manner. Read every word on every window.

### During the Auto-tune process:

- **Be careful.** Keep your hands, hair and clothing away from the motor shaft.
- **Be patient.** Auto-tune can take up to 30 minutes (more typically 5-15 minutes).
- **Be calm.** Expect to hear humming, buzzing, clicks and clacks. Loud squeals and buzzes are perfectly normal while ClearPath explores the limits of the system.

Before you seek technical assistance:

**The status LED on the back is not lit, and my ClearPath apparently has no power.**

- Plug in and turn on power supply.
- Connect power cable to ClearPath.
- Check power supply fuse (if any).
- Verify wall outlet is powered and no circuit breakers are tripped.
- If you accidentally reversed DC power to your ClearPath, it is probably damaged.

**The status LED is working, but my ClearPath and PC are not communicating.**

- Disconnect the USB cable from ClearPath and your PC, close MSP, restart MSP, and reconnect the USB cable.
- Are you using a USB 3.0 port? Try a USB 2.0 port or a USB 2.0 hub plugged into a USB 3.0 port. ClearPath is compatible with fully compliant USB 3.0 ports, however there are known issues with the USB 3.0 ports made by certain manufacturers.

**Auto-tune failed to complete.**

- Check to see if more than one version of MSP is installed on your computer. Always uninstall older versions of MSP before upgrading.
- If your power supply is a switcher or an underpowered “bulk” linear supply with insufficient current and/or capacitance, and cannot tolerate regenerated energy, you’ll have problems running Auto-tune. ClearPaths can operate between 24 and 75 VDC, but they require adequate power to do so.

**My ClearPath is experiencing shutdowns.**

- A shutdown seldom means your ClearPath is broken or defective.
- **Shutdowns with yellow or green blink codes** usually mean that ClearPath is *reporting* a problem, but it is unlikely to *be* the problem. Connect ClearPath to your PC running MSP and look in the “Exceptions” field to see what’s being reported.
- Check the ClearPath User Manual (Appendix A) for blink code details, clues, and possible fixes.
- **If you see a shutdown accompanied by a red flashing LED** and cannot clear it, you’ll probably have to return your ClearPath for repair or replacement. Check the Teknic website for repair/return information.

**How do I restore my ClearPath to its factory default settings?**

If you need to return ClearPath to its original state (i.e., configured exactly how it was shipped to you), use ***File>Reset Config File To Factory Defaults***. All parameters and settings will be over-written and ClearPath will be returned to its default factory configuration.



## CLEARPATH MOTORS

COVERS CPM-MCXX AND CPM-SDXX

VERSION 1.97 JUNE 10, 2016

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# SAFETY WARNINGS

**IMPORTANT:** Read this manual before attempting to install, apply power to, or operate a ClearPath motor. Failure to understand and follow the safety information presented in this document could result in property damage, bodily injury or worse.

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## PERSONAL SAFETY WARNINGS

- Do not wear loose clothing or unconfined long hair when using ClearPath motors. Remove ties, rings, watches and other jewelry before operating an unguarded motor.
- Do not operate a ClearPath motor if your alertness, cognitive function, or motor skills are impaired.
- Always handle, and carry a ClearPath motor by the housing (don't carry it by the shaft or any connected cable). Be aware that in certain modes of operation ClearPath is designed to spin as soon as main power is applied.
- Always understand how to use a mode of operation and its associated controls before attempting to power, enable, or otherwise operate a ClearPath motor.
- Install and test all emergency stop devices and controls before using ClearPath.
- Before applying DC power, secure the ClearPath motor to a stable, solid work surface and install a finger-safe guard or barrier between the user and the motor shaft.
- Provide appropriate space around the ClearPath motor for ventilation and cable clearances.
- Do not allow cables or other loose items to drape over, or rest near the ClearPath motor shaft.
- Never place fingers, hands, or other body parts on or near a powered ClearPath motor.
- Thoroughly test all ClearPath applications at low speed to ensure the motor, controls, and safety equipment operate as expected.

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## CE COMPLIANCE WARNINGS

- There are no user serviceable parts inside.
- Follow all instructions and use the product only as directed.
- Safety of any system incorporating this equipment is the responsibility of the system designers and builders.
- The machine designers need to recognize and incorporate required warning symbols, guards and shields for ClearPath motors that are used in applications that can result in the external accessible parts of their machine exceeding a temperature of 65 Celsius. This is required as a method to

reduce burns. A tool shall be required to remove any guards and/or shields.

- The ClearPath motor requires a path from its chassis to the Protective Earth (P.E.) connection made to the machine it is installed in. The connection should electrically have the same or larger effective wire gauge or current handling capability as the DC power supplied to the ClearPath Motor.
- Any maintenance or repair guide should state that power should be removed 1<sup>st</sup>, and then protective earth ground conductor can be disconnected. The protective earth ground conductor then shall be the 1<sup>st</sup> wire reconnected, and the power shall be connected after the Safety Ground connection is secure.
- When the ClearPath motor is mounted in an application where the shaft end is higher than the electrical connection end of the motor, the USB connector plug provided by Teknic must be installed. The USB plug in these installations becomes an element to prevent the spread of fire per EN 61010-1 section 9.3.2 part c.

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## GENERAL DISCLAIMER

The User is responsible for determining the suitability of products for their different applications. The User must ensure that Teknic's products are installed and utilized in accordance with all local, state, federal and private governing bodies and meet all applicable health and safety standards.

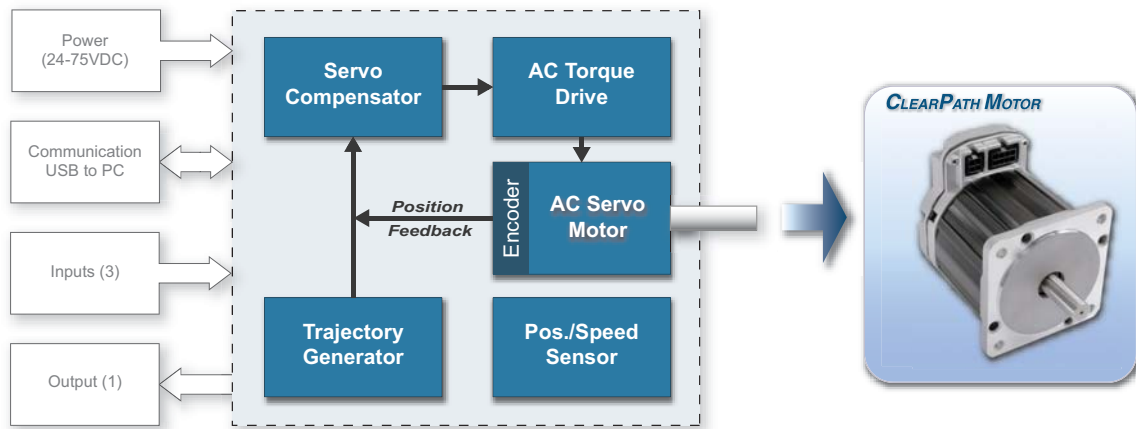
Teknic has made all reasonable efforts to accurately present the information in the published documentation and shall not be responsible for any incorrect information which may result from oversights. Due to continuous product improvements, the product specifications as stated in the documentation are subject to change at any time and without notice. The User is responsible for consulting a representative of Teknic for detailed information and to determine any changes of information in the published documentation.

If Teknic's products are used in an application that is safety critical, the User must provide appropriate safety testing of the products, adequate safety devices, guarding, warning notices and machine-specific training to protect the operator from injury.

# INTRODUCTION

## WHAT IS A CLEARPATH MOTOR?

ClearPath is an all-in-one servo system: a precision brushless servo motor (with encoder) combined with a powerful integrated servo drive, trajectory generator, and internal controller, in a package about the size of a servo motor alone. ClearPath brings affordable, user-friendly, precision motion control to everyone from the OEM machine builder and shop automation specialist, to the educator, artist, and maker.



**ClearPath functional blocks**

**ClearPath is a professional level, industrial grade product.** The motor is based on Teknic's [Hudson family](#) of brushless servo motors, with the same instrument grade bearings, stainless steel shaft, windings, magnets, and encoder technology. The miniaturized motion control electronics and firmware employ the same field-proven technology and advanced motion control algorithms used by our OEM customers in automated machines in service around the world.

**ClearPath Simplicity** begins with a quick, uncomplicated setup. Install the included MSP software, connect ClearPath to your PC via USB, and configure and tune your ClearPath. Once setup is complete, disconnect ClearPath from your PC and start moving. With just three inputs and one output, sending commands and receiving feedback is simple and intuitive.

**ClearPath MSP software** is written in plain English with plenty of tips and annotations. Use MSP to select a mode of operation, set your move parameters and options (distance, speed, acceleration, torque) and tune the system. There's no steep learning curve with ClearPath.

**Flexibility** is evident in the many operating modes available. ClearPath motors can do:

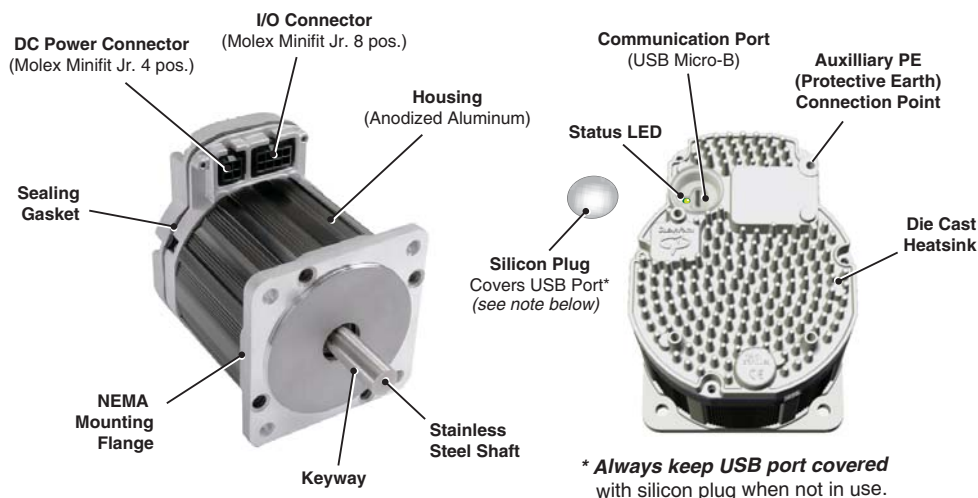
- Point-to-Point Positioning (move and settle with precision).
- Velocity Moves (spin at constant rotational speeds).
- Torque Moves (precisely control torque at the shaft).
- Stepper Emulation (use standard step-and-direction signals).

ClearPath motors are at home in applications ranging from variable speed conveyors to multi-axis positioning robots, to kinetic sculptures. And, while most ClearPath customers have a specific application in mind, it's nice to know that your ClearPath can be reprogrammed to perform a different job in minutes.

**Safety and self-protection** features are standard. ClearPath will rapidly shut down if it becomes overloaded, overheated, detects a hard stop, or exceeds any of the safety or motion limits you specify.

**Made in USA.** Each ClearPath motor is built and tested in our upstate New York manufacturing facility, so you can be certain you're getting a high quality, fully tested motion control product right out of the box. Additionally, Teknic backs up each ClearPath motor with a generous three year warranty.

## PARTS OF A CLEARPATH MOTOR



### ClearPath Motor

**DC Power Connector** - Apply main DC power (24-75VDC) to this 4-position Molex MiniFit Jr. connector.

**I/O Connector** - Access ClearPath's three inputs and one output through this 8-position Molex MiniFit Jr. connector.

**USB Communication Port** - Use this port to connect ClearPath to a Windows PC with a standard USB (Type A to Micro-B) cable. Cover port with included silicon plug when not in use.

**Status LED** - Tri-color LED Indicates operational status of ClearPath device. See appendix for key to LED codes.

**Auxiliary PE (Protective Earth) Connection Point** - Typically used only if the motor mounting bracket or plate is not bonded to the machine's PE terminal. See Appendix E: Grounding and Shielding for complete details. To use, connect a wire between this screw boss and your machine chassis to ensure a good connection to the machine's Protective Earth terminal.

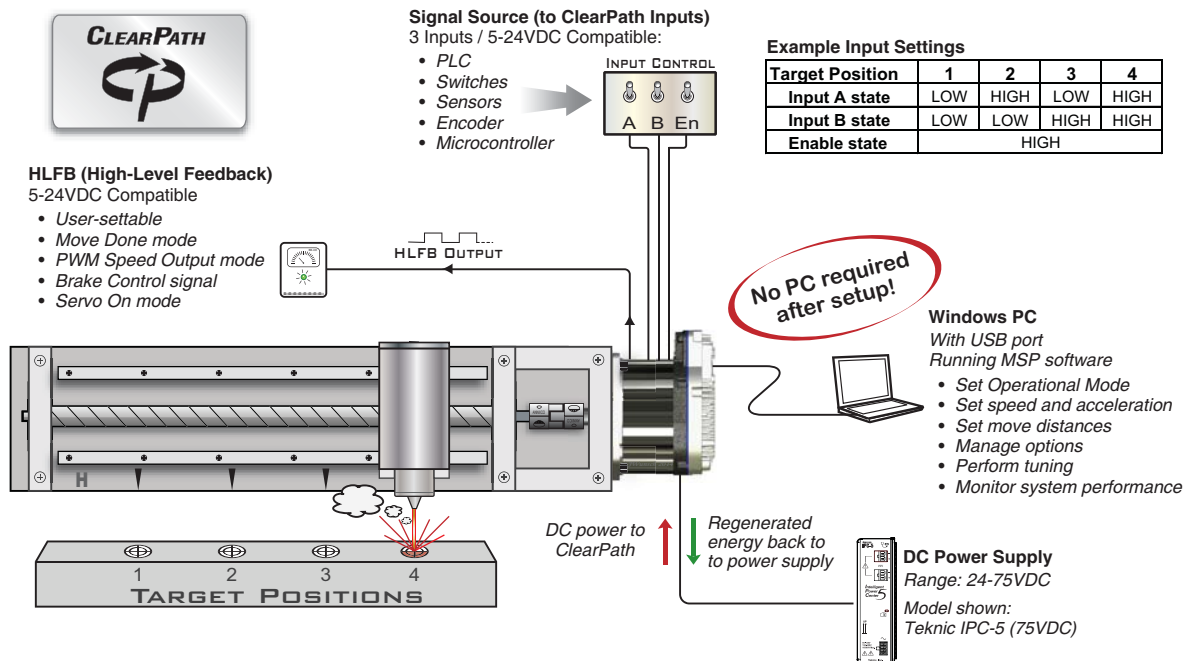
## EXAMPLE APPLICATION: ABSOLUTE POSITIONING MODE

Read this section for a brief introduction to ClearPath technology and terminology through an example application, or visit [www.teknic.com](http://www.teknic.com) to view the complete series of ClearPath application videos.

### SUMMARY OF OPERATION

*Note: This section describes only one example application in one mode of operation. Absolute Positioning (4-position) mode allows you to define up to four target positions and command moves between any of them simply by changing the logical states of the ClearPath inputs.*

In the figure below, a ClearPath model MCPV is coupled to a ball screw positioning stage. For now, we'll say that ClearPath has already been configured and programmed via the included MSP software. This just means that the mode of operation, target positions, velocity, acceleration, and options are already stored in ClearPath memory and the motor is ready to go. ClearPath configuration and setup will be discussed later in this section.



### ClearPath Absolute Positioning (4-Position) Mode

**Getting started.** To energize the motor, simply apply a DC voltage to the Enable input. Once enabled, the motor is considered “live”, i.e. the motor is energized and will execute moves in response to state changes at Inputs A and B.

**Caution:** Depending on the exact mode and settings selected, ClearPath can automatically move upon enable *with no user changes to the inputs.*

In this particular mode, ClearPath must perform a homing operation (all of your target positions are defined in terms of distance from the "home" reference position). Setting up your homing parameters is easy, and only has to be done once (using the included MSP software).

After homing is complete, ClearPath can be commanded to move to any of the predefined positions by changing the state of Inputs A and B (see table in previous figure: *ClearPath Input States vs. Target Position*).

### EXAMPLE: MAKING A MOVE

**Motion objective:** Move the load platform from target position #1 to target position #4.

**User action:** Simultaneously set Inputs A and B high. This can be done with toggle switches, PLC, microcontroller, or other suitable switching devices.

**Motion result:** The motor immediately executes a smooth, crisp move per the user's acceleration and velocity settings. The motor decelerates and settles at position #4. Note: ClearPath will actively servo to maintain position until another move command is received, unless the system is intentionally disabled, powered down, or in a shutdown state.

**The Digital Output** (we call it HLFEB for High-Level Feedback) can be configured to signal when ClearPath completes a move, reaches a specified speed or torque, or has shut itself down for safety reasons. See the section on High-Level Feedback for complete details.

## OVERVIEW: CONFIGURING A CLEARPATH

***ClearPath must be configured and tuned before it can be used in a motion application.*** The main configuration steps are outlined below. Each of these points is discussed in greater detail later.

1. Install ClearPath software (MSP) on a qualified Windows PC.
2. Connect your I/O devices to ClearPath (switches, PLC, microcontroller, etc.).
3. Supply DC power (24-75VDC) to ClearPath.
4. Connect ClearPath to your PC with a standard USB cable.
5. Use ClearPath MSP software to:
  - a. Select a mode of operation.
  - b. Set motion parameters and options (acceleration, velocity, torque, safety settings, etc.).
  - c. Tune the motor/mechanical system.
6. Test and adjust settings as needed to optimize quality of motion and overall system performance.
7. Disconnect the computer, cover USB port with the included silicone plug, and run your application. No computer is needed once setup is complete.

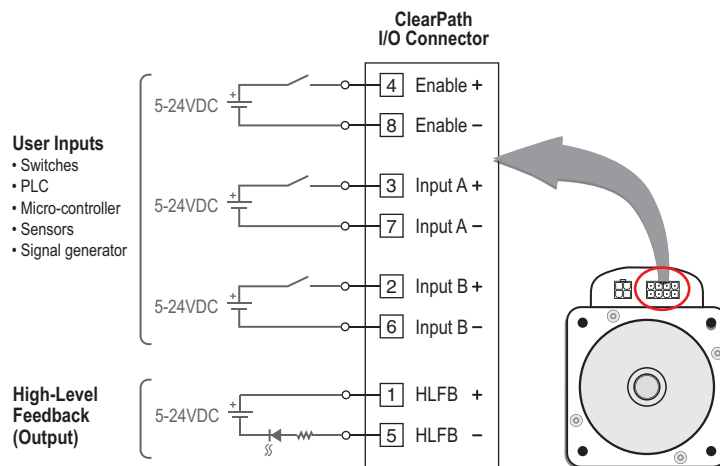
**Save your settings!** You can save your ClearPath settings to a motor configuration file—the file extension is .mtr—at any time. This allows you to easily test and compare various sets of tuning parameters. And, if you build many machines of the same design, you'll appreciate how quickly you can load a saved configuration file into a new ClearPath.

## CLEARPATH I/O: OVERVIEW

**ClearPath I/O** provides a flexible high-level control interface for your ClearPath motor. There are no proprietary connectors, cables or sensors, so you decide which input devices are right for your ClearPath application.

Once the inputs are wired up, you'll be able to execute moves either by: 1) changing the logical (on/off) state of the inputs or 2) by applying a waveform to the appropriate input, depending on the mode of operation you choose. See *Interfacing To ClearPath I/O* for input and output wiring information.

**Note:** ClearPath inputs automatically change function based on mode of operation selected. See the Operation Mode section for input function.



*Simplified overview of ClearPath inputs and output*

**Enable Input.** Asserting the Enable input (logical 1, high, 5–24VDC) energizes the motor coils. De-asserting Enable (logical 0, low state, 0 volts) removes power from the motor coils.

**Inputs A and B.** Once enabled, ClearPath can respond to the state of Inputs A and B. In the previous example, if Input A and B are both de-asserted (i.e. logical 0, low, zero volts) the load platform will move to position #1; if both inputs are switched high, the load platform will move to position #4.

ClearPath supports a wide range of input devices, from simple toggle switches to sensors, relays, PLC outputs, microcontroller outputs, and more can be wired to a ClearPath. And, when you change modes, the inputs automatically change function to match. ClearPath motors have no tiny jumpers or DIP switches to deal with.

**High-Level Feedback (HLFB).** ClearPath's HLFB output can be set up to alert the user or control system to one of several conditions. HLFB can be configured to:

- Change state if a Shutdown occurs.
- Assert when ClearPath is running at your commanded velocity or torque.



- Assert at the end of a settled move (based on user-defined settling requirements).
- Output a PWM signal proportional to motor speed.

# GETTING STARTED

## SELECTING A POWER SUPPLY

ClearPath motors can be powered from 24–75VDC power supplies, however the actual minimum voltage and current that will sufficiently power a ClearPath in a given application is highly dependent on the application requirements (i.e. how much torque and speed is required) as well as motor winding and magnet configuration.

Teknic power supplies have been extensively tested and widely used in ClearPath applications, but third-party (non-Teknic) power supplies can be used as well. See next page for Teknic power supply overview; please visit the Teknic website for power supply features, specifications, and pricing.

## CLEARPATH POWER SUPPLY VOLTAGE SPECS

### RECOMMENDED OPERATING VOLTAGE: 24–75VDC

Note: Always operate ClearPath within the recommended operating voltage range (24VDC to 75VDC). Absolute min and max voltage values are provided in the specifications appendix for reference purposes and should not be construed as recommended operating voltages. Note: All voltage measurements should be taken directly at the ClearPath power connector.

### The ideal ClearPath power supply...

...is capable of delivering high peak current and handling back-EMF (reverse voltage generated by the spinning motor that "cancels" a portion of the incoming supply voltage). A power supply specifically designed for motor drive power—like Teknic's "Intelligent Power Center" supplies (IPC-3 and IPC-5)—will have these features, and are ideal for servo systems like ClearPath. "Bulk" linear power supplies—basically a transformer, rectifier, and large capacitor—can also work adequately. Normal switching-mode power supplies are not generally the best choice.

**Important:** Thoroughly test your ClearPath application with the intended power supply *under worst case, full load conditions* to ensure sufficient power capacity and adequate operating margin.

### Why you should avoid (most) switching power supplies

Switching power supplies are typically not well suited to high power servo applications because they generally have the same peak *and* continuous-current ratings. This can lead the user to purchase a large but ultimately under-worked power supply just to meet peak current requirements.

In addition, most switchers are not designed to handle the regenerated energy (back-EMF) that a decelerating motor returns to the power supply. Without special provisions, regenerated energy can cause a switching supply to reset, power cycle, shut down, or even fail.

## IMPORTANT NOTE ON LOWER VOLTAGE POWER SUPPLIES

ClearPath motors can and do work successfully when paired with power supplies as low as 24 volts DC, provided that the power supply has sufficient voltage, current, and capacitance to meet your application's motor torque and speed requirements. This assumes that the motor has been properly sized for the application.

**IMPORTANT:** An underpowered supply can result in ClearPath performance limitations and problems including the following:

- **ClearPath is unable to complete the auto-tuning process.** The ClearPath auto-tuning feature uses aggressive moves to test the limits of each mechanical system. A weak power supply (i.e. one that can't handle the peak current demands required by ClearPath) may "droop" the supply below ClearPath's minimum operating voltage, about 21.5VDC. This can cause loss of communication and/or a safety shutdown. Needless to say, if auto-tune cannot run to completion, you probably have an underpowered supply.
- **ClearPath completes the auto-tuning process but experiences certain warnings or shutdowns during programmed motion.** If auto-tune runs to completion, but you experience torque or voltage saturation-related shutdowns during regular machine operation, you may be exceeding the supply's voltage and/or current capability.

### If you have an underpowered supply

If you suspect your power supply is underpowered, you can try one or more of the following solutions:

- **Lower the commanded acceleration and/or velocity.** Sometimes lowering commanded acceleration and/or velocity can reduce the burden on a weaker power supply enough to eliminate shutdowns caused by "power starvation".
- **Upgrade to a more powerful supply.** Look for a supply with higher voltage, higher peak and continuous current ratings, and a large capacitor bank.
- **Modify your existing power supply.** In some cases adding a large capacitor and a few inexpensive components to an underpowered supply can boost the supply's output satisfactorily. Note: Consult your power supply manufacturer before making any modifications to a commercial product.

## TEKNIC POWER SUPPLIES

Teknic manufactures two 75VDC power supplies designed specifically for powering motor drives—the IPC-3 and IPC-5. These supplies effectively manage peak current demand, regenerated energy, and include several built-in protective features. They are ideal for use with ClearPath motors.

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Teknic IPC-3



Teknic IPC-5

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### *Teknic 75VDC IPC family power supplies*

#### TEKNIC MODEL IPC-3

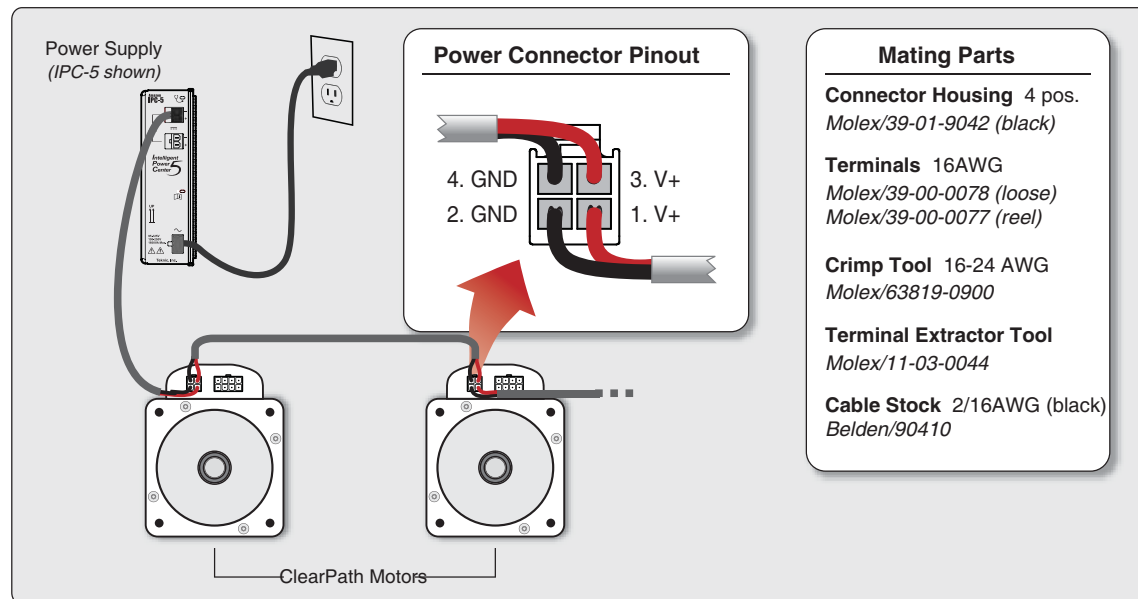
The IPC-3 open-frame power supply can typically power one to four ClearPath motors. The actual number depends on the application—fewer when the motors are generating high torque continuously at high speeds, and more when the motors are intermittently using bursts of power like in many point-to-point positioning systems. Please visit Teknic's website ([www.Teknic.com](http://www.Teknic.com)) for more information, features, and specifications.

#### TEKNIC MODEL IPC-5

The IPC-5 fully enclosed power supply can typically power two to six ClearPath motors. The actual number depends on the application—fewer when the motors are generating high torque continuously at high speeds, and more when the motors are intermittently using bursts of power like in many point-to-point positioning systems. Please visit Teknic's website ([www.Teknic.com](http://www.Teknic.com)) for more information, features, and specifications.

## CONNECTING POWER TO A CLEARPATH MOTOR

Connect main DC power to the ClearPath power connector, a four position Molex Minifit Jr. connector. For applications with multiple ClearPath motors, power can be daisy-chained from motor to motor as shown below. The diagram below includes a list of power connector mating parts readily available from most electronic component suppliers.



**ClearPath Power Supply Connection**

## BEFORE POWERING A CLEARPATH

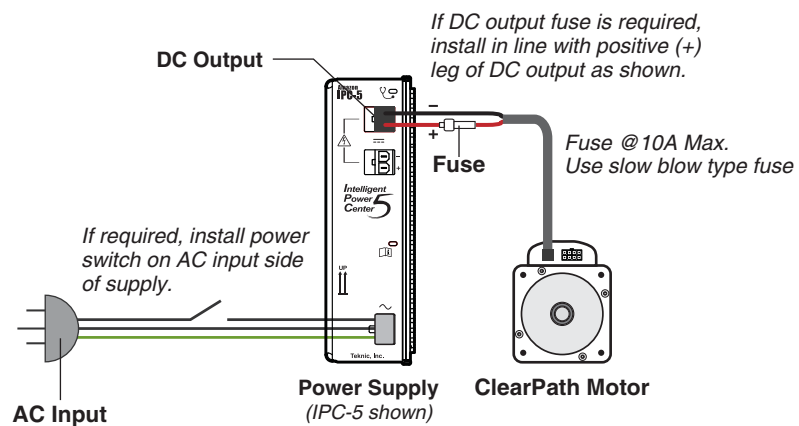
- Check for proper DC power polarity before connecting power to a ClearPath. Reversing DC power polarity may damage the unit and void the warranty.
- Verify that the power supply is turned off and discharged before connecting to a ClearPath. Connecting and disconnecting the motor from a charged power supply will cause electrical arcing that can damage the connector pins over time.
- Never connect a ClearPath motor directly to an AC outlet. This will damage the ClearPath motor and void the warranty.
- It is acceptable to daisy chain power to several ClearPath motors provided that the combined current draw of the motors does not exceed 10A during operation. If total combined current draw is expected to exceed 10A, star power wiring should be used.
- When a ClearPath motor is powered on, a startup routine energizes the motor for a few milliseconds. During this startup routine it is not uncommon for a small amount of motion to occur (1° typical).

## POWER SUPPLY CONTROL SWITCH

The power supply for a ClearPath should not be switched on and off from the DC output side. Switching the DC output side, especially with inexpensive relays, will ultimately result in poor performance (drop outs) due to pitting, corrosion and contact welding. If a power switch is required, install it such that the supply is disconnected from the AC input side (see figure below).

## POWER SUPPLY FUSING

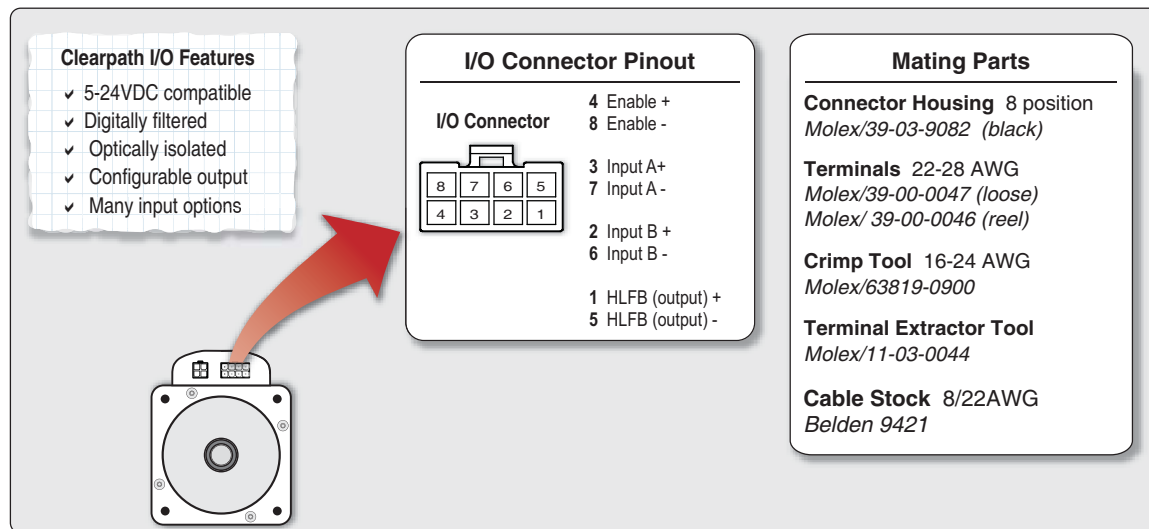
If you require an external fuse on your power supply's DC output (to meet compliance standards for example) it should be installed in line with the positive leg of the DC output wiring as shown below. Use a maximum 10A time delay fuse. Note: Teknic IPC power supplies are not internally fused on the DC output side.



**Power supply switching and fusing detail**

## CONNECTING I/O TO A CLEARPATH MOTOR

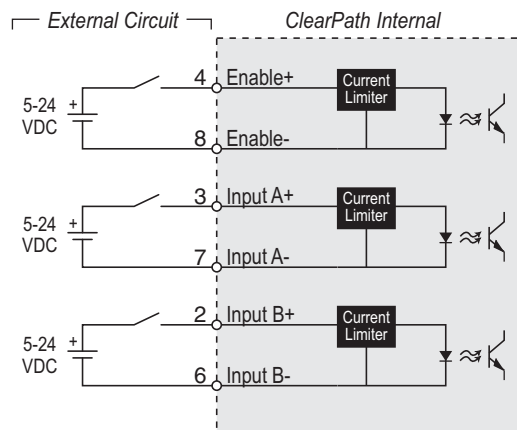
ClearPath I/O allows the user to send and receive control signals from a ClearPath motor. There are a total of three digital inputs and one digital output accessible through the 8-position Molex MiniFit Jr. connector. Refer to the diagram below for a list of I/O connector mating parts readily available through most electronic component suppliers.



ClearPath I/O connector and mating parts

## CLEARPATH INPUTS

The three inputs, designated *Enable*, *Input A*, and *Input B*, are designed for use with 5-24VDC<sup>1</sup> logic levels and pulses from a wide variety of signal sources and devices including PLCs, microcontrollers, and even simple switch and battery rigs (with no external resistors required). They are optically isolated, digitally filtered, current limited, and reverse polarity protected for robust, long-term performance.



ClearPath Inputs shown with simple switch and battery inputs

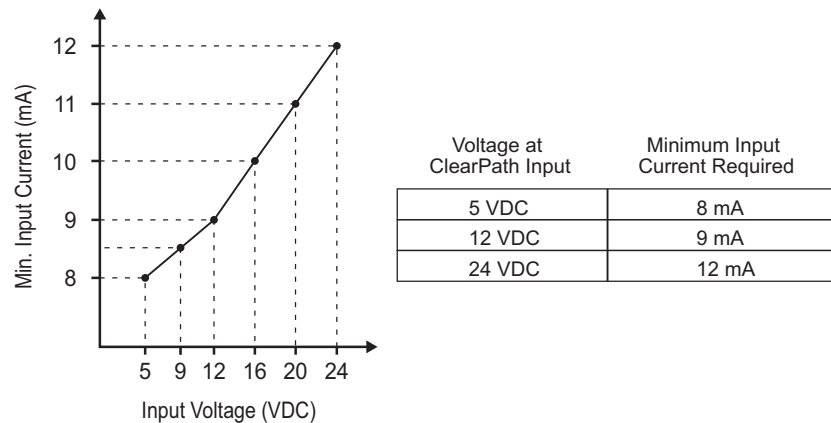
<sup>1</sup> 5-24VDC just means ClearPath will work with logic signal sources where logic "low" is 0VDC while logic "high" can be any value between 5VDC and 24VDC inclusive.

**Tip:** To make a simple manual controller—for ClearPath modes that don't require pulse trains—wire a few toggle switches and a 9V battery to the ClearPath inputs (see diagram on previous page.) The inputs are internally current limited, so there's no need for external current limiting resistors.

### MINIMUM INPUT CURRENT REQUIREMENT

Devices wired to ClearPath inputs must be able to source/sink a minimum current value as described in the graph below.

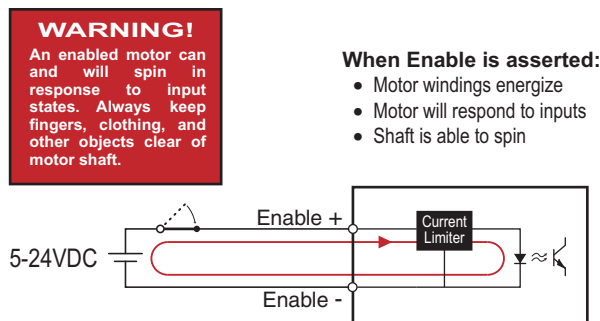
**Tip:** if your device (PLC, microcontroller, power supply) can source or sink at least 12mA, you're covered for all typical input voltages.



### Minimum Input Current

### ENABLE INPUT

The Enable Input controls power to the motor coils. When a ClearPath is powered up and the Enable Input is asserted (i.e. 5–24VDC is present at the input) the motor windings energize and ClearPath is able to respond to control signals at Inputs A and B. When Enable is de-asserted (0 volts applied) power to the motor coils is shut off and the motor cannot respond to user inputs<sup>2</sup>.



### ClearPath Enable Input

<sup>2</sup> **Exception:** when ClearPath is set to "Spin on Power Up" mode, the motor shaft can move as soon as main DC power is applied, regardless of the state of the Enable Input.



**Caution:** When ClearPath is in “Spin on Power-Up” mode, it can spin as soon as main DC power is applied. All inputs, *including the Enable Input*, are ignored in this mode.

**Enable-With-Trigger function.** In some ClearPath modes, the Enable input also serves as a trigger input. In these modes, briefly pulsing the Enable input low (and immediately back high again) causes ClearPath to perform a predefined action, such as execute a move, change direction of rotation, or change velocity. See individual operation modes for trigger mode details.

## INPUTS A AND B: THE CONTROL INPUTS

**Inputs A and B** are the main user control inputs. Their function changes automatically based on the ClearPath mode of operation you choose. In some modes simply apply a PWM signal to control velocity or torque. In other modes, set the inputs high or low to move a preset distance, ramp to a target velocity, change direction, or move until a sensor trips. For ClearPath SD models, apply standard step and direction signals to the inputs to create your own motion profiles.

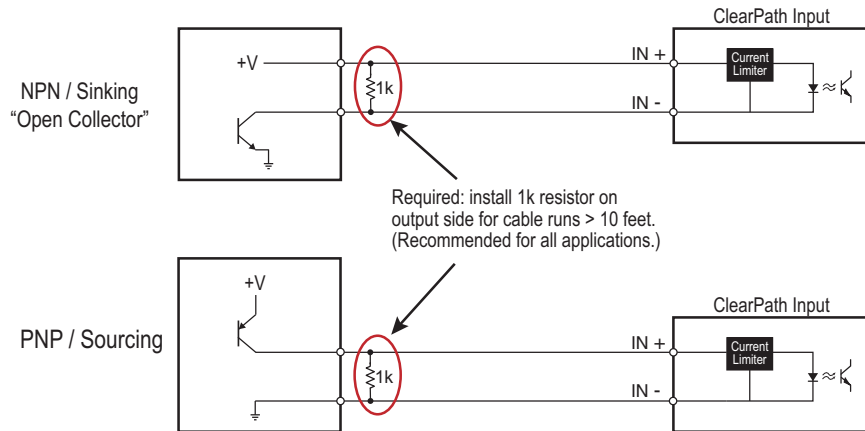
**Tip:** All Input functions for a given mode are defined in a table located at the beginning of each operational mode section.

**Engineer’s Note:** In all ClearPath motors, the logic-level signals are electrically isolated from the DC power input and motor output circuits, as well as from the motor case. This design feature ensures that control signals will not be compromised due to induced currents from the motor, power supply, or PWM return path.

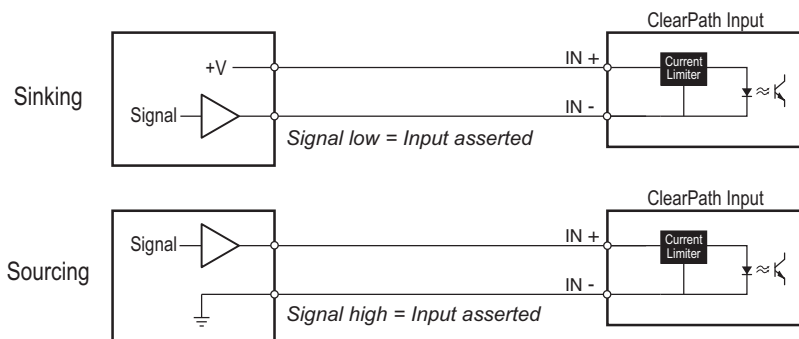
## CONNECTING DIGITAL OUTPUTS TO CLEARPATH INPUTS

ClearPath inputs are compatible with standard digital output formats including open collector transistor, and driven outputs from PLCs, sensors, signal generators, microcontrollers and more.

### Transistor Outputs



### Driven Outputs, Single-Ended



### Interfacing digital outputs to ClearPath Inputs

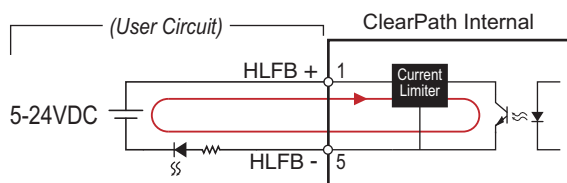
**Engineer's Note:** 5V differential outputs are not directly compatible with ClearPath I/O.

## CLEARPATH OUTPUT (HLFB)

High-Level Feedback (HLFB) is the ClearPath digital output. This output can be wired to external devices, such as the input of a PLC, microcontroller, or a simple LED to signal the presence of specific motion conditions.

HLFB settings can be found on the Advanced drop down menu in ClearPath MSP. This output can be left as a “no connect” if desired.

**Note:** HLFB is not internally powered. This means it works off an external 5–24VDC power source capable of sourcing/sinking at least 1mA non-inductive. In typical applications power is taken from the PLC, control board, or an external supply. See Appendix D for HLFB specifications.



*High-Level Feedback circuit (shown driving a simple LED)*

## HIGH-LEVEL FEEDBACK MODES

### Servo On

In Servo On mode, the HLFB output asserts (conducts) when ClearPath is enabled and not in a shutdown state. This signal can be used to monitor ClearPath for shutdowns, or as the control signal for an external brake.

### Speed Output

In Speed Output mode, ClearPath produces a 50 Hz PWM waveform whose duty cycle is proportional to motor speed. This signal can be used as the input to a simple speedometer or tachometer. Note: The user must use external circuitry or an appropriate device to interpret PWM signals.

### All Systems Go-Position

This mode is typically used as a “move done” signal. In ASG-Position mode, the HLFB output asserts (conducts) when ClearPath is enabled *and* settled within a user-specified distance from the target position for a user-specified period of time. For example, the output can be set to assert when the motor is within 10 counts of the target position for at least 10 mS.

### All Systems Go-Velocity

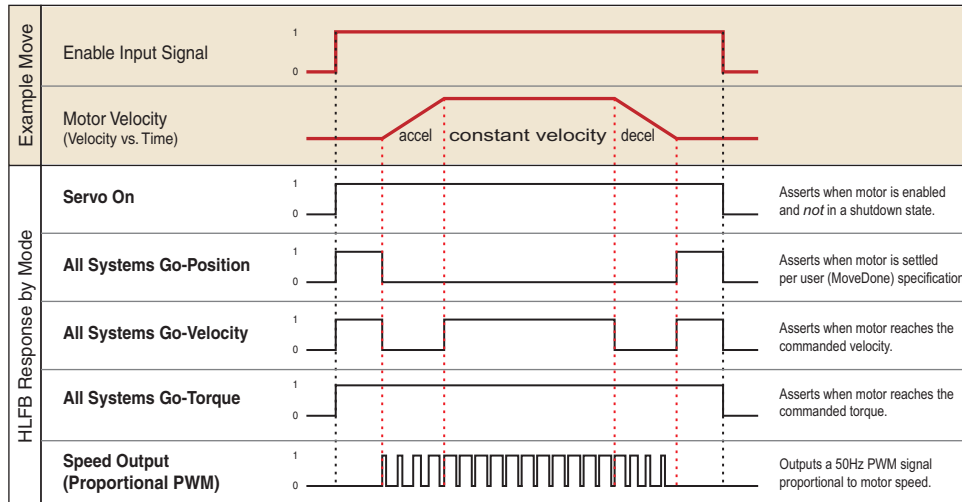
This mode is most often used to signal when ClearPath has reached commanded velocity. In ASG-Velocity mode, the output asserts (conducts) when ClearPath is enabled and running within a certain tolerance band of the commanded velocity<sup>3</sup>. This output can be used to signal when a

<sup>3</sup> In All Systems Go-Velocity mode, the output asserts when actual motor velocity is within +/- 3% of the commanded velocity or within 24RPM of the commanded velocity, whichever value is greater.

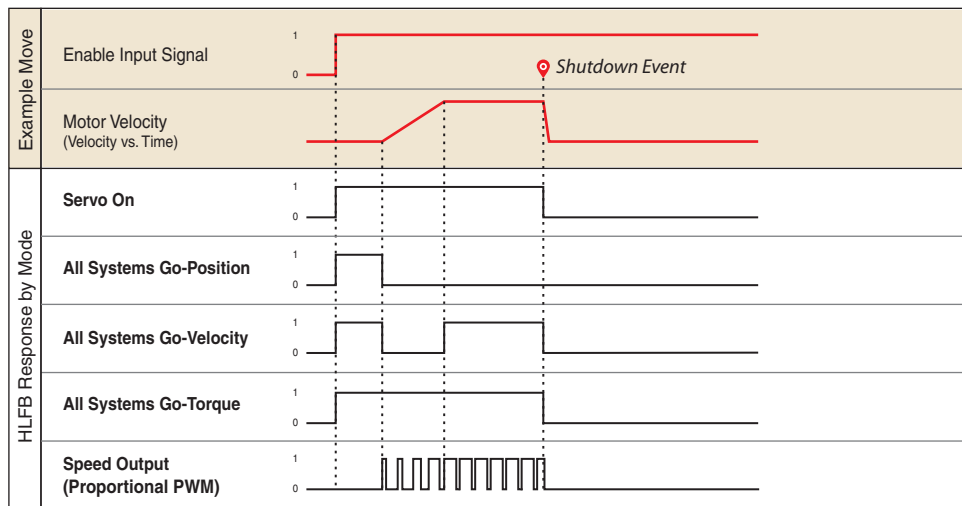
conveyor or rotary tool has reached operating speed. Note: this signal is de-asserted (open circuit) during periods of acceleration and deceleration.

### All Systems Go-Torque

In ASG-Torque mode, the HLFB output asserts (conducts) when the ClearPath is enabled and the motor shaft is within a tolerance band of the user-specified torque.



#### High-Level Feedback output signal during a typical move cycle (representative)

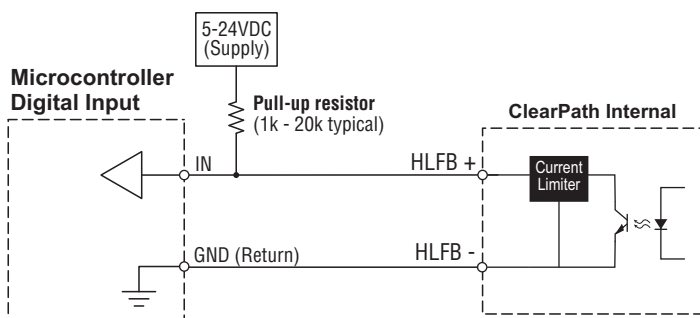
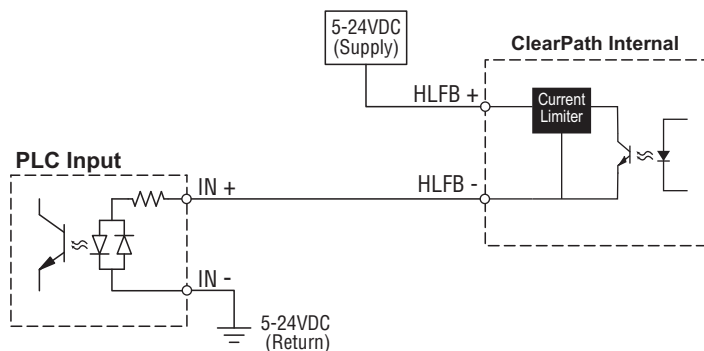


#### High-Level Feedback output signal before and after a shutdown event (representative)

**Note:** Not all HLFB modes are supported in all ClearPath operational modes. Refer to the ClearPath operational mode for supported HLFB options.

## HLFB WIRING EXAMPLES

## HLFB Output Wiring Examples



## Tips on microcontroller inputs

- Because it's not possible for us to describe every possible microcontroller input type, be ready to experiment a bit to find the right resistor for your application. If you're not sure what value of pullup resistor to use, try a 10k resistor.
- Check your microcontroller documentation to see if the inputs already have internal pullup resistors before adding an external pullup. Most Arduinos, for example, let you "turn on" or "turn off" internal pullup resistors with a simple line of code. See link below for more information on Arduino inputs.
- If you don't know what a pullup resistor is and would like to learn more, try this Google search: [\*pull up resistor for digital input.\*](#)

## Arduino on the Web

For more information related to Arduino digital inputs and pullup resistors, check out the following link:

[\*\*https://www.arduino.cc/en/Tutorial/DigitalPins\*\*](https://www.arduino.cc/en/Tutorial/DigitalPins)

# USER SOFTWARE (CLEARPATH MSP)

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## SECTION OVERVIEW

This section includes the following topics:

- ClearPath MSP System requirements
- Installing ClearPath MSP software
- Communicating with ClearPath
- Tour of ClearPath MSP
- Overview: Advanced Features

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## MINIMUM SYSTEM REQUIREMENTS

Operating System:	Win XP SP3 or later, Win 7
Processor:	1 GHz or faster
Memory:	512 MB
HD Free Space:	512 MB
Monitor:	1280 x 1024 pixels or higher
Other:	Sound card with speakers (optional)

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## INSTALLING MSP

Launch the MSP installer and follow the on-screen prompts. Please contact Teknic if you have problems with software installation.

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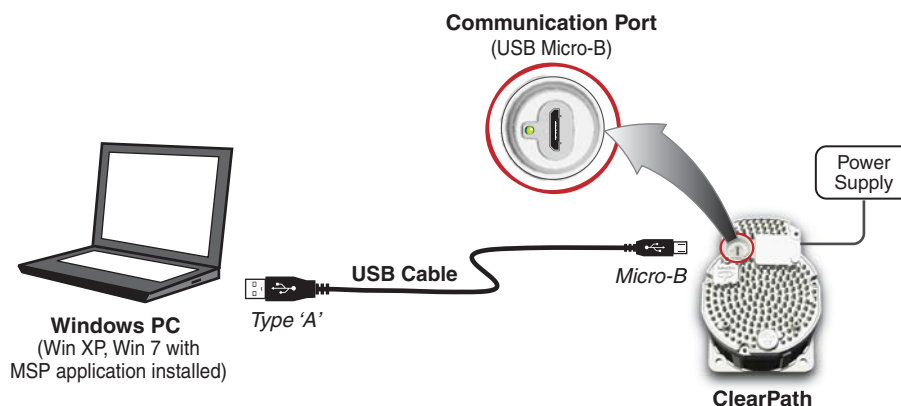
## COMMUNICATING WITH CLEARPATH

After ClearPath MSP is installed on your PC, follow the directions below to establish a communication link between your ClearPath and PC.

**Note:** Establishing a ClearPath communication link is required for setting operational modes, defining move parameters and options, tuning the motion system, and using the MSP Scope to analyze system performance.

### ITEMS REQUIRED FOR COMMUNICATION SETUP

- A ClearPath Motor
- A DC power supply (24–75VDC nominal) and cable
- A PC running Windows XP or Windows 7 with ClearPath MSP installed
- A USB cable (Type A to Micro-B)



**ClearPath Communication Setup**

## FIRST-TIME COMMUNICATION SETUP

1. **Install MSP** software on a qualified Windows PC. See previous page for Minimum System Requirements.
2. **Power up ClearPath.** Apply 24-75VDC to the power input connector. Note: A lab power supply can be used for basic communication and low power, low speed testing.
3. **Connect ClearPath to the PC** with a USB Type "A" to Micro-B cable. This is a low cost standard cable.
4. **Wait!** In most cases Windows will detect the connected ClearPath and install the correct USB driver automatically. This step can take a few minutes to complete. Proceed only after Windows reports the device is installed and ready for use.
5. **Launch MSP** software by double clicking the desktop icon or selecting from the Programs menu: Teknic>ClearPath MSP> ClearPath MSP Setup Program.

### Additional Notes

MSP is designed to communicate with one ClearPath at a time.

Before tuning a ClearPath, the motor must be powered up, connected to a PC running MSP, and enabled.

The host PC can be disconnected after configuration and tuning are complete. While ClearPath does not use a PC connection during normal operation, you *can* connect a PC to ClearPath at any time for manual control, system analysis, diagnostic and troubleshooting tasks.

## TOUR OF CLEARPATH MSP SOFTWARE

### MAIN UI OVERVIEW

The screenshot shows the ClearPath MSP V1.2.2 software interface. The title bar reads "ClearPath- MSP V1.2.2: configuration file <MCVC-2331P-RLN\_NoLoad> [modified]". The menu bar includes File, Edit, Mode, Setup, Advanced, and About. The Mode of Operation is set to "Move to Abs Posn: 4 Positions (Home to Hard Stop)".

**Mode Controls** (All mode-specific controls are displayed here. This section of the UI changes based on selected mode.)

**Dashboard** (Displays ClearPath enable status, real-time encoder position & velocity, and exception information.)

**Scope Display** (Displays "live" and stored scope data. Includes interactive cursors for precision time measurements.)

**Strip Charts** (Displays motion and I/O events synced to the live scope trace. Function is somewhat analogous to that of a data analyzer.)

**Scope Controls** (A set of controls similar to those found on a digital storage oscilloscope. Use for quick, convenient waveform capture and analysis.)

Annotations with arrows point to specific UI elements:

- Menu Bar**: Points to the top menu bar.
- Mode of Operation**: Points to the dropdown menu at the top right.
- Click here to... show or hide UI below this point.**: Points to the "Scope Variable" dropdown.
- Click here to... show or hide UI below this point.**: Points to the "Trig Posn (%)" dropdown.

### ClearPath MSP User Interface

### MODE CONTROLS

The Mode Controls section is the user input area of MSP. This part of the UI changes based on the mode of operation selected. The Mode Controls are used to:

- **Enter motion parameters and settings** related to the currently selected mode, including position, acceleration, velocity, torque, and homing parameters.
- **Access Soft Controls.** Soft Controls allow you to spin your ClearPath with no hardware inputs connected. With just MSP and a powered up ClearPath, you can enable the motor, turn the inputs on and off, command motion, and monitor the output state. Soft Controls are designed for configuration, testing, and troubleshooting tasks.



## DASHBOARD

**Emergency Stop Button**  
Click here (or hit "Esc" on keyboard) to de-energize motor coils. Toggle Enable to restore operation.

**Position Counter**  
Displays position of motor shaft in encoder counts.

**Exception Messages**  
Displays message associated with any active ClearPath exception condition.

**Motor Status**  
Disabled

**RMS Meter**  
Displays real-time (and peak recorded) RMS current. ClearPath shuts down at RMS=100% to prevent burnout.

**Velocity Meter**  
Displays motor shaft velocity in kcounts/sec or RPM.

RMS Max: 24% 1%

Position (cnts) +16,798

Velocity (kcnts/sec) 0.00

Exceptions

**Motor Status**

Motor Status	Description
Enabled	ClearPath is enabled via user hardware. <b>Caution:</b> Motor is energized and capable of motion.
SW Enabled	ClearPath is enabled via MSP software controls. <b>Caution:</b> Motor is energized and capable of motion.
Disabled	ClearPath is disabled (Enable is de-asserted). Motor coils are not energized.
Lockdown	ClearPath is in a lockdown state. <b>Caution:</b> Motor is energized with shaft "locked".
Shutdown	ClearPath is in a shutdown state. Motor coils are not energized.
No Power	ClearPath is connected to a PC but not powered up. (This indicates low or no DC power.)

### MSP Dashboard

**Note:** The Position Counter is not displayed in velocity or torque modes.

## MSP SCOPE

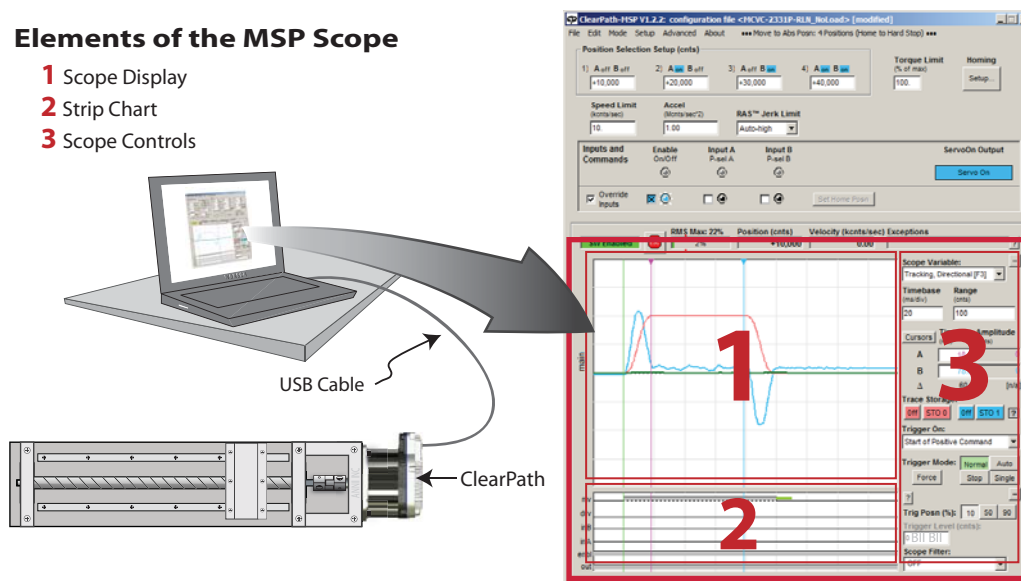
### OVERVIEW

The MSP Scope takes real-time streaming data from ClearPath and plots it on the Scope Display to provide a dynamic picture of motor performance. The scope can be used to display your motor's current torque output, tracking error, commanded velocity, acceleration, and more. Feedback from the scope is critical for motor tuning, servo gain refinement, and in the analysis and troubleshooting of electrical, mechanical, and motion-related problems.

The MSP Scope consists of three main sections: the Scope Display (1), Strip Chart (2), and Scope Controls (3). These components, taken together, emulate much of the functionality of a digital storage oscilloscope and data analyzer.

### Elements of the MSP Scope

- 1 Scope Display
- 2 Strip Chart
- 3 Scope Controls



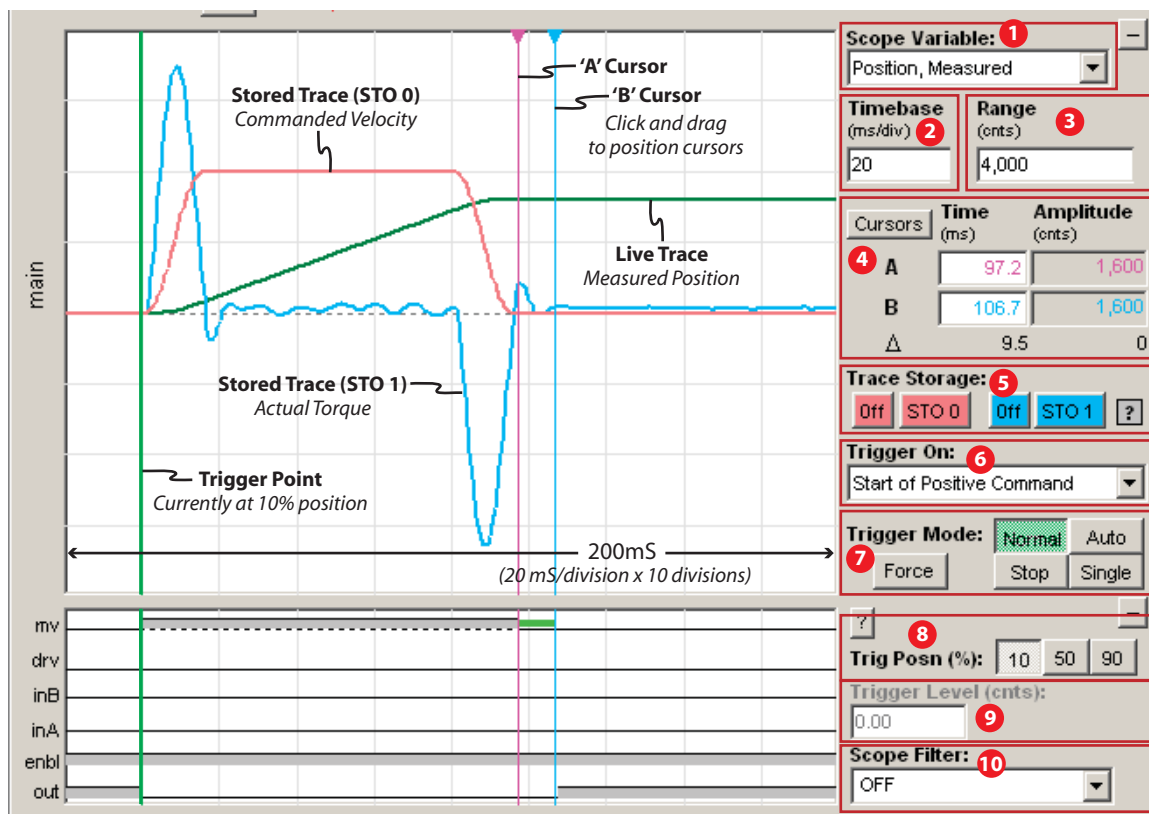
### MSP Scope Overview

### SCOPE FEATURES

- Twelve scope variables.
- Four trigger modes.
- Adjustable time base, range, and trigger position.
- Two stored traces + one live trace.
- Twelve trigger source presets.
- Interactive cursors for precise time and amplitude measurements.
- Strip Chart to display synchronous move, drive, and I/O event timing.

## SCOPE DISPLAY AND SCOPE CONTROLS

The MSP Scope display is modeled after that of a typical hardware oscilloscope; as such, it has 10 major vertical divisions on the time axis and 8 major horizontal divisions on the amplitude axis.



**MSP Scope**

- 1 The Scope Variable** drop down menu lets you select any of 12 ClearPath motion control variables to display. These variables include Tracking Error, Commanded Velocity, Actual Torque, Actual Velocity, Velocity Error, Commanded Torque, SGN (sign of velocity), Measured Position, Commanded Jerk, Commanded Acceleration, Max Phase Voltage, and Torque Error.
- 2 The Timebase** text box lets you adjust the scale of the time axis (think Cartesian X-axis) in units of mS/division. This allows you to control how a waveform fits horizontally on the Scope Display. For example, if the Timebase is set to 20mS per division (as in the figure above) the full horizontal range of the scope is 200mS (10 divisions x 20mS/division).
- 3 The Range** text box lets you change the scale of the amplitude axis (think Cartesian Y-axis). This allows you to control how a waveform fits vertically on the Scope Display. For example, in the figure above the green trace represents Measured Position and the Range is set to 4000 counts. This means the center horizontal line represents 0 counts, the top horizontal line represents (+)4000 counts, and the bottom line represents (-)4000 counts.
- 4 Cursor controls** allow you to drag the two vertical cursors around on the main scope display and view time and amplitude measurements in

real time. The delta function automatically displays the difference between cursor values.

**5 Trace Storage controls** allow you to save and display two traces on the scope display. Just capture a waveform and click either the STO0 or STO1 button (Storage 0 and Storage 1). The selected trace is then stored and displayed in either pink (STO0) or blue (STO 1). Hide or show either stored trace by clicking its associated On/Off button.

**6 The Trigger Source (“Trigger On”)** drop down menu lets you choose what condition(s) must be met before scope data collection begins (is triggered). The following Trigger Source options are available:

If Trigger Source is set to:	MSP Scope will:
Start of Positive Command	Trigger at the start of any positive move; useful for tuning.
Start of Negative Command	Trigger at the start of any negative move; useful for tuning.
Start of Any Command	Trigger at the start of any move (positive or negative); useful for assessing bi-directional tuning performance.
End of Positive Command	Trigger at the end of any positive move; useful for assessing settling performance.
End of Negative Command	Trigger at the end of any negative move; useful for assessing settling performance.
End of Any Command	Trigger at the end of any move (positive or negative); useful for assessing bi-directional settling.
End of Positive Settled Move	Trigger at the end of any positive move after Move Done criteria are met; useful for assessing settling performance.
End of Negative Settled Move	Trigger at the end of any negative move after Move Done criteria are met; useful for assessing settling performance.
End of Any Settled Move	Trigger at the end of any move (positive or negative) after Move Done criteria are met; useful for assessing settling performance.
Voltage/Torque/Speed Limit	Trigger on first occurrence of saturation (voltage <i>or</i> torque) or upon speed limiting; useful for determining which moves (or segments of moves) exceed these thresholds.
Drive Shutdown or Exception	Trigger on the assertion of an exception or safety shutdown; useful for determining the operational status at the time of a fault.
Rising Slope	Trigger on the rising edge of the active waveform.
Falling Slope	Trigger on the falling edge of the active waveform.

**7 Trigger Mode** settings allow you to select exactly when data acquisition begins and ends. These controls are analogous to the trigger modes found on a digital storage oscilloscope.

- **Normal** - Causes scope data collection to occur whenever a valid trigger source is detected.
- **Single** - Works the same as *Normal* mode, except it captures only a single data set when a valid trigger source is detected.

After the single sweep capture, data collection automatically stops.

- **Auto** - This is the rolling, “always on” setting. Data is continuously collected, refreshed, and displayed regardless of the trigger source settings.
- **Force** - Forces the scope to trigger immediately, regardless of trigger source setting. As with Single mode, only one data set is collected and displayed; then data collection stops.
- **Stop** – Causes scope data collection to stop. It does *not* clear previously captured data from the scope display.

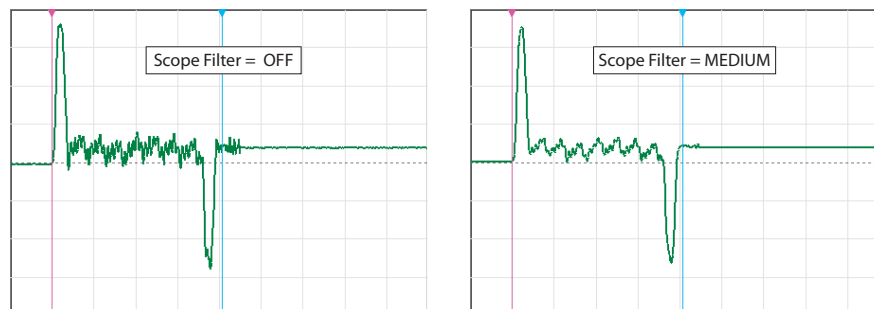
**8 Trigger Position** buttons allow you to position the trigger point on the left (10%, as shown in the previous figure), middle (50%), or on the right side (90%) of the scope display grid. This is useful for viewing events on the scope that occur before, during, or after the trigger point.

**9 The Trigger Level** lets you select the amplitude at which the scope will trigger.

**Note:** Trigger Level can only be used when Trigger Source is set to “Rising Slope” or “Falling Slope”.

**Tip:** Use Trigger Level when the Trigger Mode is set to “Normal” or “Single” to facilitate waveform display at a fixed trigger point.

**10 The Scope Filter** “cleans up” or smoothes the appearance of the displayed trace by removing higher frequency data content. This has an averaging effect on the displayed waveform that can help mitigate the effect of noise (or just unnecessary visual clutter) on the displayed signal.



#### **Effect of Scope Filter on trace display**

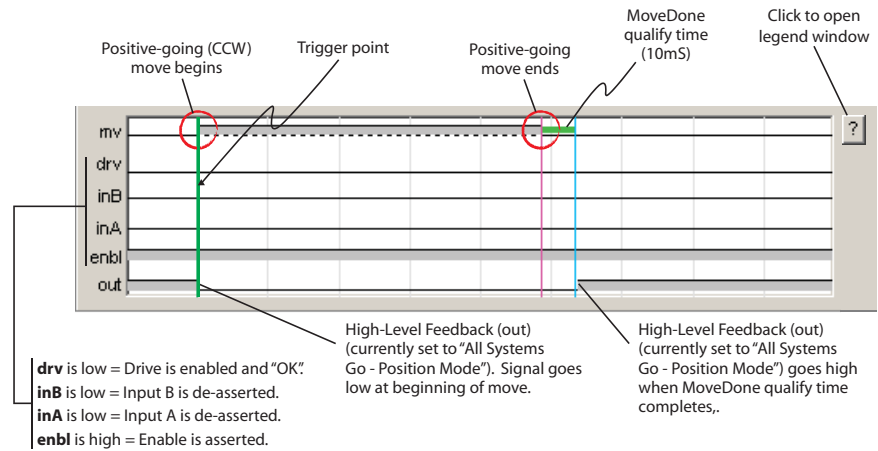
**Note:** The Scope Filter has no effect on motor performance. *It changes only how scope data is displayed.*

**Note:** Higher filter setting may filter out meaningful data points from the display (peaks in particular).

**Tip:** In most cases Scope Filter can be left “OFF” or at the lowest setting.

## STRIP CHART

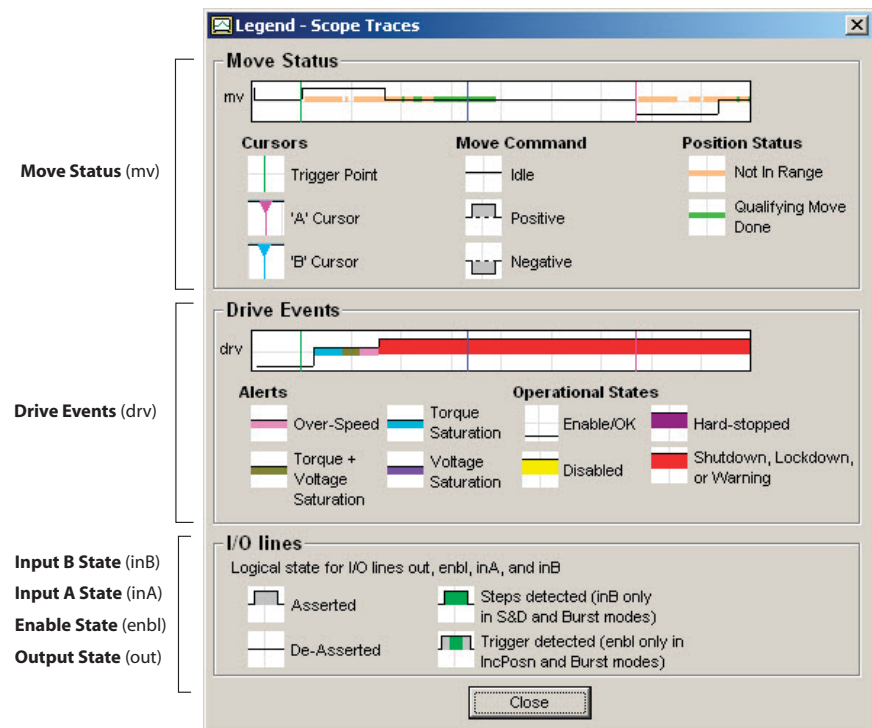
The Strip Chart can display a number of additional events and conditions that occur in sync with the primary waveform capture. Using the Strip Chart you can view move status (mv), drive events (drv), and I/O states in real time. And, because the Strip Chart display is always auto-synchronized to the main scope trace, there are no settings to deal with.



### MSP Strip Chart display

## Strip Chart Legend

MSP includes a helpful reference chart to help you interpret what's happening on the strip chart. To open the legend window click the symbol to the right of the strip chart display.



### MSP Strip Chart Legend

## CLEARPATH MENU

### FILE MENU

**Load Configuration (Ctrl+O).** Use this command to load saved ClearPath configuration files (extension .mtr) to your ClearPath.

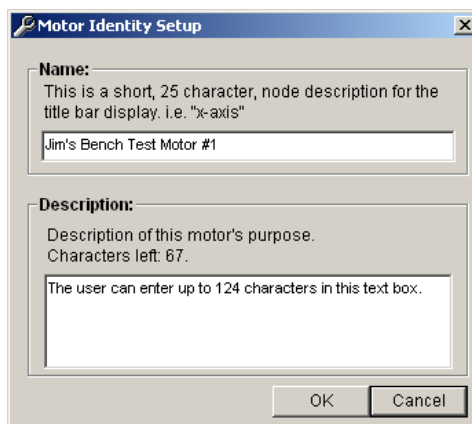
**Save Configuration (Ctrl+s).** Use this command to save your ClearPath configuration settings to a .mtr file.

**Reset Config File to Factory Defaults.** This command restores ClearPath to its factory default configuration.

### EDIT MENU

**Cut (Ctrl-x), Copy (Ctrl-c), and Paste (Ctrl-v)** are the standard Windows Edit commands.

**Motor ID.** Opens a window that lets you enter a name and brief description for your ClearPath if desired.



**Zero Position (Ctrl+O)** Sets the Position Counter to zero. Note: In certain modes, double-clicking the Position Counter directly in the UI will also zero the counter.

**Reset RMS Peak Note:** This applies to the RMS Meter in the Dashboard section of MSP. Click this menu item to reset *RMS Max* (this is the maximum RMS value recorded since last reset).

### MODE MENU

Select ClearPath operating modes from this drop down menu. Note: number of available modes varies by model.

### SETUP MENU

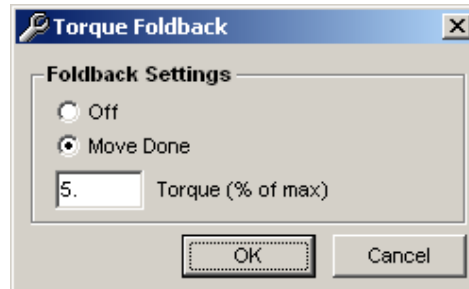
Use this menu item to convert velocity and acceleration values from encoder counts to RPM (revolutions per minute). Note: Motor position is *always* displayed in encoder counts.

## ADVANCED MENU

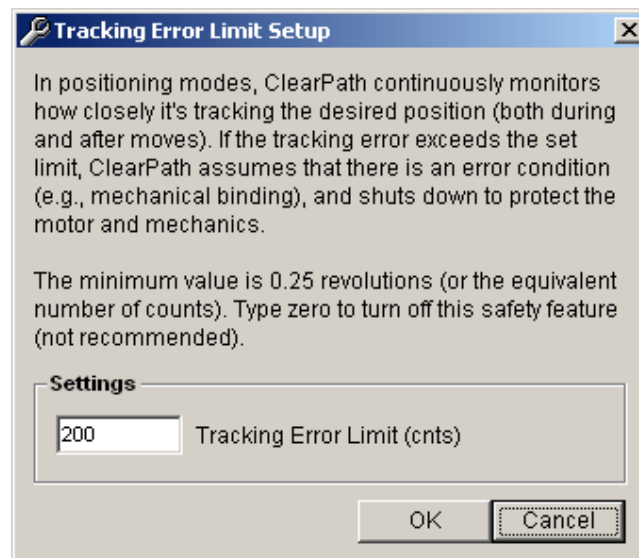
The Advanced menu gives you access to several ClearPath global features and settings. Each Advanced Menu item is listed below along with a screenshot of its dialog window.

### Torque Foldback

This feature automatically limits maximum available torque to the user-specified value whenever the Move Done criteria are met. See Move Done criteria (next page) for details.



### Tracking Error Limit



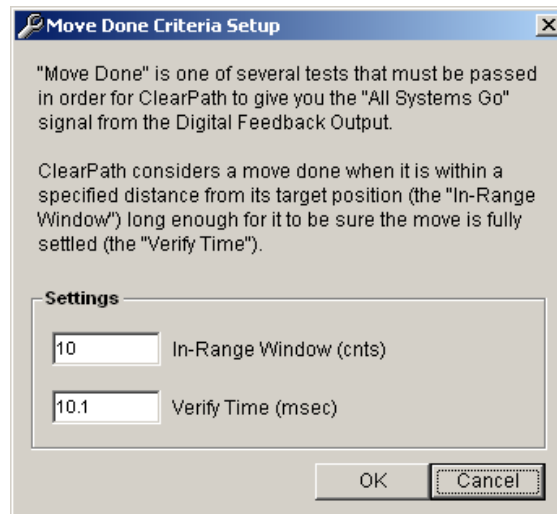
### High-Level Feedback

Refer to section High-Level Feedback (HLFB).

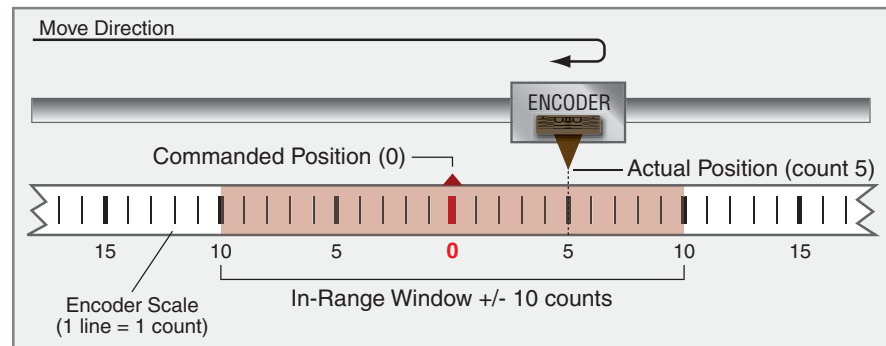


## Move Done Criteria

Move Done status is used to determine when the All Systems Go-Position signal should be asserted at the HLFEB output. The Move Done Criteria consist of two parameters: the "In-Range Window" and the "Verify Time". These parameters are explained in the screen capture, taken from MSP, below.



**Move Done setup dialog**



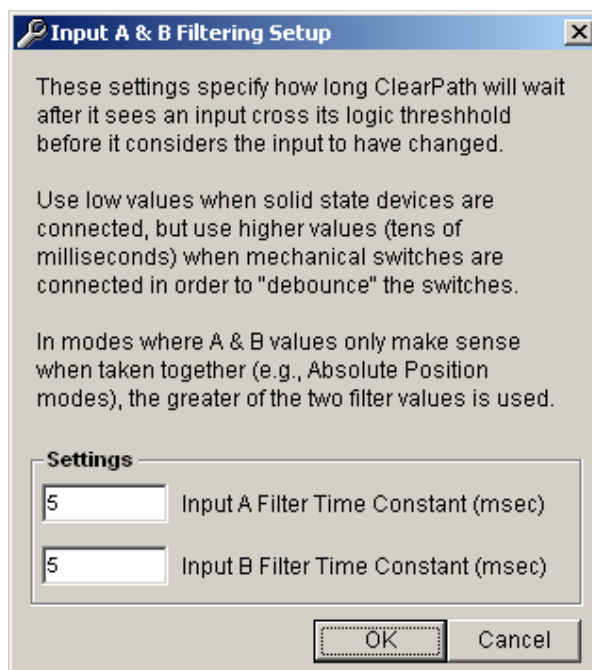
## How Move Done Works

Move Done status is achieved when both of the Move Done criteria are met. In the above figure, Move Done occurs only when the motor is within +/-10 encoder counts of the commanded position (the In-Range Window) for a minimum of 10.1 milliseconds (the Verify Time).

**Note:** If the encoder swings out of the In-Range window during the Verify Time, the Move Done timer automatically resets. The timer starts a new countdown only when the motor is back within the In-Range window.

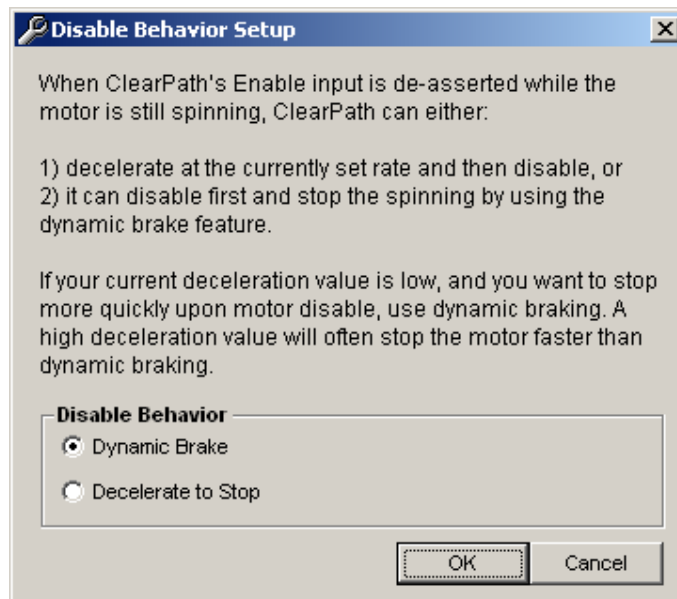
Because mechanical systems and settling performance requirements vary by application, the user may need to experiment a bit to determine appropriate values for the In-Range Window and Verify Time.

## Input A and B Filtering



### Disable Behavior

This setting determines how ClearPath will decelerate if it is disabled while still in motion.



# MODES OF OPERATION: MC FAMILY

This section discusses ClearPath MC Family modes of operation, including input/output functions, timing and software features and functions. After programming, replace silicon plug over USB connector at back of motor.

## TABLE OF CLEARPATH MC FAMILY OPERATIONAL MODES

Operation Mode	Model		Description
	MCVC	MCPV	
VELOCITY CONTROL MODES			
Spin On Power Up	✓	✓	Just turn on power and smoothly ramp to your preset velocity. For when all you need is reliable, constant velocity from a brushless motor, and a bare minimum of wiring. It doesn't get any easier than this.
Manual Velocity Control	✓	✓	Fine control of velocity from zero to max velocity at the turn of a knob. Remembers your last set velocity or resets to zero velocity when motor is enabled.
Ramp Up/Down to Selected Velocity	✓	✓	By changing digital inputs (from your PLC, switches, etc.), ClearPath will smoothly ramp to one of four preset velocities.
Follow Digital Velocity Command Bipolar PWM Command	✓	✓	Connect a digital waveform (PWM or frequency) from your PLC or other device, and ClearPath will run at a velocity proportional to the waveform. Or, use the PWM output from an H-bridge driver of a brushed motor setup and ClearPath becomes a high-performance drop-in replacement.
Follow Digital Velocity Command Unipolar PWM Command	✓	✓	
Follow Digital Velocity Command Frequency Command	✓	✓	
TORQUE CONTROL MODES			
Follow Digital Torque Command Bipolar PWM Command	✓	✓	ClearPath will apply a variable torque (or force or tension) in proportion to a digital command (PWM or frequency) supplied to the inputs.
Follow Digital Torque Command Unipolar PWM Command	✓	✓	
Follow Digital Torque Command Frequency Command	✓	✓	
POSITION CONTROL MODES			
Move to Sensor Position	✓	✓	Use ClearPath digital inputs to spin the shaft CW or CCW. Wire your position sensors or switches in series with the inputs to make an inexpensive, precision two position actuator.
Move to Absolute Position (2 Positions)	✓	✓	Command ClearPath to move to one of two preset locations. Perfect for replacing air cylinders that move between two positions.
Move to Absolute Position (4 Positions)	✗	✓	Command ClearPath to move to one of four preset locations. Perfect for replacing air cylinders where more power and finesse is needed, and you want to position at more than just two positions.
Move Incremental Distance (2 Distances)	✗	✓	Trigger ClearPath to move a user-defined distance (one of two) from its current position. You can also send multiple, quick trigger pulses to tell ClearPath to travel a multiple of any of its user-defined distances in one smooth move.
Move Incremental Distance (4 Distances)	✗	✓	Trigger ClearPath to move a user-defined distance (one of four) from its current position. You can also send multiple, quick trigger pulses to tell ClearPath to travel a multiple of any of its user-defined distances in one smooth move.
PULSE POSITIONING MODE			
Pulse Burst Positioning	✗	✓	Use a timer/counter on your PLC (or a simple circuit) to send a burst of pulses to ClearPath, and it will move a distance proportional to the number of pulses sent, at your preselected velocity and acceleration. This mode gives you most of the flexibility of a "step & direction" motion controller without the cost and added complexity.

SPIN ON POWER UP

MODE SUMMARY

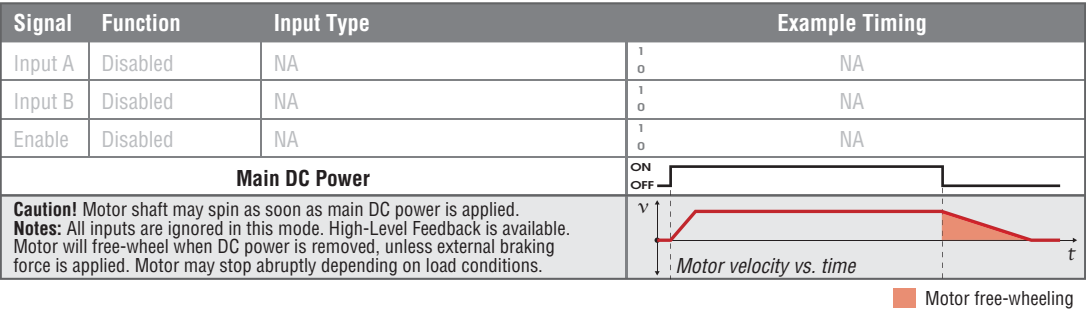
This is ClearPath’s simplest mode of operation. Just turn on power and ClearPath smoothly ramps to your preset velocity. Use this mode for applications that require reliable constant velocity and a bare minimum of wiring.

HOW IT WORKS

Apply main DC power and ClearPath immediately ramps up to your target velocity (target velocity and acceleration are defined by the user during setup). ClearPath spins at the target velocity until DC power is removed. All inputs are ignored, but the output (High-Level Feedback) is functional.

**Note:** When power is removed in this mode, ClearPath may stop abruptly or coast a short distance depending on the application and motor winding configuration. Carefully test your loaded ClearPath application for stopping behavior before deploying.

Velocity Control Spin On Power Up



Spin-On-Power-Up Mode: Inputs and Timing Diagram

## MODE CONTROLS

Enter target velocity.

**Target Velocity**  
(knts/sec)

+13.

Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

**Torque Limit**  
(% of max)

75.

**Accel**  
(Mnts/sec<sup>2</sup>)

2.50

☐ Decel = Accel

Check here to set motor deceleration rate to same value as acceleration rate.

**Decel**  
(Mnts/sec<sup>2</sup>)

0.01

Enter maximum desired motor deceleration rate.

**RAS™ Jerk Limit**

OFF

Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

Displays output status.  
HLFB modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

**Inputs and Commands**

*This mode uses no inputs*

**AllSystemsGo**

At Target Speed

## MANUAL VELOCITY CONTROL

### MODE SUMMARY

This mode offers fine velocity control from zero to a user defined maximum at the turn of a quadrature output device (such as a quadrature output encoder). Turn in one direction to increase CW motor velocity; turn in the other direction to increase CCW velocity. When enabled, ClearPath can either resume running at its last set speed *or* start at zero speed (and stay at zero speed until commanded to move).

### HOW IT WORKS

Assert the Enable Input to energize the motor. Then, control motor velocity by sending quadrature signals to ClearPath Inputs A and B. Each quadrature signal transition (or “tick”) received by ClearPath causes an incremental increase or decrease in motor velocity, depending on which direction the encoder is turned (i.e. whether phase A leads B or B leads A).

Velocity Control		Manual Velocity Control	
Signal	Function	Input Type	Example Timing
Input A	Velocity Control A	Quadrature	
Input B	Velocity Control B	Quadrature	
Enable	Enable	Logic: High=Enable Low=Disable	
Trigger	NA	NA	
Notes:			<p>Motor velocity vs. time</p> <p>⊙ Knob/encoder rotation reversed</p>

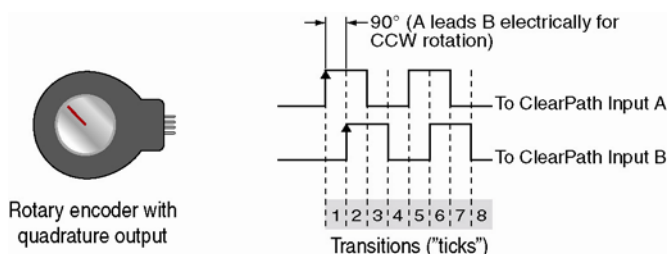
### Manual Velocity Control: Inputs and Timing Diagram

#### Notes:

- Disable time = 10 mS

### QUADRATURE SIGNAL SOURCE

To use this mode you'll need a device that can generate quadrature signals in the 5-24VDC range. Many users choose an optical or mechanical incremental encoder for this task, but a microcontroller or digital signal generator will work as well. Note: mechanical quadrature encoders are generally the least expensive option.



**Quadrature output from a rotary encoder, aka “the knob”**

## MODE CONTROLS

**Encoder Knob Configuration**

Enter maximum (full-scale) motor velocity for CW and CCW shaft rotation.

Enter desired incremental increase / decrease in motor velocity per quadrature tick.

**Max CW Velocity** (kcnts/sec)

**Max CCW Velocity** (kcnts/sec)

**Velocity Resolution** (kcnts/sec per knob count)

**Knob Direction**

**"Has Detents" Checkbox**  
See text for description.

☐ Has Detents

**Torque Limit** (% of max)

Reverse sense of motor direction with respect to quadrature phasing, or leave **As-Wired**. Eliminates need to rewire inputs if motor rotates the "wrong" way initially.

Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

**Max Accel** (Mcnts/sec<sup>2</sup>)

Enter maximum desired motor acceleration rate.

☐ Decel = Accel

Check here to set motor deceleration rate to same value as acceleration rate.

**Max Decel** (Mcnts/sec<sup>2</sup>)

Enter maximum desired motor deceleration rate.

**RAS™ Jerk Limit**

Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

**On Enable...**

Set motor to initialize to either **Zero Velocity** or **Last Command** velocity each time ClearPath is enabled.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Inputs and Commands**

**Enable** On/Off

**Input A** Enc A

**Input B** Enc B

**Commanded Speed** (kcnts/sec)

**AllSystemsGo**

☐ Override Inputs

Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

☐

Check to soft enable ClearPath (This only works when Soft Controls are active) **Caution: motor may spin when enabled.**

Click arrows to increase or decrease motor velocity by increment defined in "Velocity Resolution" field above. Each "arrow click" is equivalent to a hardware quadrature "tick".

Displays output status HLF modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

## DESCRIPTION OF ENCODER/KNOB SETTINGS

### MAX CW VELOCITY

This setting defines the maximum motor shaft velocity that can be reached when the quadrature knob is turned in the direction that elicits CW shaft rotation.

### MAX CCW VELOCITY

This setting defines the maximum shaft velocity that can be reached when the quadrature knob is turned in the direction that elicits CCW shaft rotation.



**VELOCITY RESOLUTION**

This setting defines exactly how much (i.e., by what increment) motor velocity will increase or decrease per quadrature “tick”.

**KNOB DIRECTION**

These setting allow the user to reverse the motor’s sense of direction with respect to the quadrature device phasing.

**“HAS DETENTS” CHECKBOX**

**When unchecked**, ClearPath treats each quadrature transition it sees as a single “tick”. (Remember, each tick causes an incremental change in motor speed.)

**When checked**, ClearPath treats every 4<sup>th</sup> quadrature transition it sees at its inputs as one “tick”. (Remember, each “tick” causes an incremental change in motor speed.) Check this box when using an encoder that has one detent point per full quadrature cycle or if you want to divide your quadrature resolution by four.

## RAMP UP/DOWN TO SELECTED VELOCITY

### MODE SUMMARY

Changing the digital inputs on ClearPath (using your PLC, switches, etc.) causes ClearPath to smoothly ramp between any of four user defined velocities.

### HOW IT WORKS

Assert the Enable Input to get started. Once enabled, ClearPath reads the state of Inputs A and B and immediately accelerates to the target velocity indicated. For example, if **Input A is high** and **Input B is low** ClearPath will ramp to “Velocity 2”. Change to aq different velocity by changing Inputs A and B.

Velocity Control Ramp Up/Down to Selected Velocity (4 Velocity Programmable)						
Signal	Function	Velocity Settings (logic levels)				Example Timing
		Velocity 1	Velocity 2	Velocity 3	Velocity 4	
Input A	Velocity Select A	LOW	HIGH	LOW	HIGH	
Input B	Velocity Select B	LOW	LOW	HIGH	HIGH	
Enable	Enable	Logic: High=Enable Low=Disable				
Trigger	NA	NA				
<b>Tip:</b> Setting one of the programmable velocities to zero (Velocity 3 in the example at right) provides a convenient way to stop the motor via the ClearPath inputs.						

**Ramp Up/Down to Selected Velocity Mode: Inputs and Timing Diagram**

### Notes:

- As soon as a new velocity command is received by ClearPath—as happens when Inputs A and/or B are changed—ClearPath immediately ramps to the new target velocity without delay.
- For a convenient way to command ClearPath to stop, set one of the velocity settings to zero. We did this with “Velocity 3” in the table above.
- Disable time = 10 mS

## MODE CONTROLS

Enter target velocity for each input state here.

Velocity Selection Setup (kcnts/sec)			
1) A off B off	2) A on B off	3) A off B on	4) A on B on
+2.	+4.	0.	-4.

**Accel** (Mcnts/sec<sup>2</sup>)  Enter maximum desired motor acceleration rate.

☐ Decel = Accel Check here to set motor deceleration rate to same value as acceleration rate.

**Decel** (Mcnts/sec<sup>2</sup>)  Enter maximum desired motor deceleration rate.

**RAS™ Jerk Limit**  Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

**Torque Limit** (% of max)  Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

Inputs and Commands	Enable On/Off	Input A V-sel A	Input B V-sel B	Commanded Velocity (kcnts/sec)	AllSystemsGo
<input type="checkbox"/> Override Inputs	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	+4.	At Target Speed
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	+2.	

Displays commanded velocity (when using hard inputs).

Displays commanded velocity (when using soft inputs).

Displays output status. HLF modes supported:  
> Servo On  
> AllSystemsGo

**Soft Inputs and LEDs** emulate hardware inputs. For use only when Soft Controls are active.  
**Caution: motor may spin when enabled.**

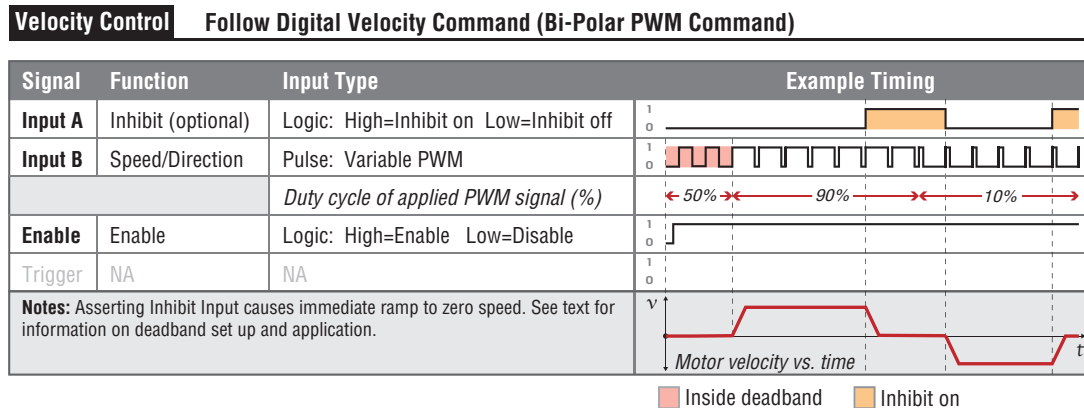
## FOLLOW DIGITAL VELOCITY COMMAND (BI-POLAR PWM INPUT)

### MODE SUMMARY

Connect a digital PWM waveform from your PLC or other device, and ClearPath will run at a velocity proportional to the duty cycle of that waveform. Or, use the PWM output from an H-bridge driver of a brushed motor setup and ClearPath becomes a high-performance drop-in replacement.

### HOW IT WORKS

Assert the Enable Input to energize the motor. Control motor speed and direction by modulating the duty cycle of the PWM signal. Assert the Inhibit signal (Input A) to immediately ramp to zero velocity. See figure below and read text for timing and PWM requirements.



**Follow Digital Velocity Command (Bi-Polar PWM Control): Inputs and Timing Diagram**

#### Notes:

- PWM input frequency range: 20 Hz up to 30 kHz.
- If the PWM signal is off for 50mS or more the PWM input is considered off. This is interpreted by ClearPath as a zero-velocity command.
- Disable time = 10 mS
- Command ClearPath to immediately ramp to zero velocity by asserting the Inhibit Input (Input A). De-assert Input A to resume normal operation.

**or**

- Set a PWM deadband to help reliably command zero velocity. Read text for details on deadband setup.
- PWM Input, especially at higher frequencies, tends to have more inherent inaccuracy. If a very high level of velocity accuracy is important for your application, consider using Frequency Input mode.

## MODE CONTROLS

Enter maximum motor speed (i.e. full scale speed).

Enter deadband setting (optional). See text for description of deadband operation.

Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

Enter maximum desired motor acceleration rate.

Check here to set motor deceleration rate to same value as acceleration rate.

Enter maximum desired motor deceleration rate..

Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

Hardware Input Status LEDs  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

PWM Meter - Displays duty cycle of PWM source connected to Input B.

Displays commanded velocity (when using hard controls).

Displays commanded velocity (when using Soft Controls).

Displays output status HLFb modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

**Max Speed**  
(kcnts/sec)  
20.00

**PWM Deadband**  
(+/- %)  
1

**Torque Limit**  
(% of max)  
100.

**Max Accel**  
(Mcnts/sec<sup>2</sup>)  
2.00

**Max Decel**  
(Mcnts/sec<sup>2</sup>)  
1.00

**RAS™ Jerk Limit**  
OFF

**Decel = Accel**

**Inputs and Commands**

**Enable**  
On/Off

**Input A**  
Inhibit

**Input B**  
(Duty cycle > 50% = CCW)  
0% Duty Cycle

**Commanded Velocity**  
(kcnts/sec)  
0.00

**AllSystemsGo**  
Not Ready

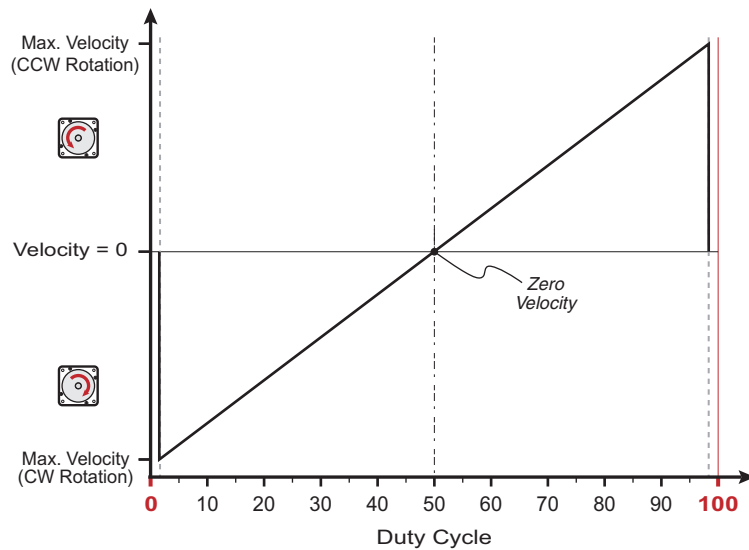
**Override Inputs**

**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

**PWM Soft Slider**  
Emulates PWM input (for use with Soft Controls).

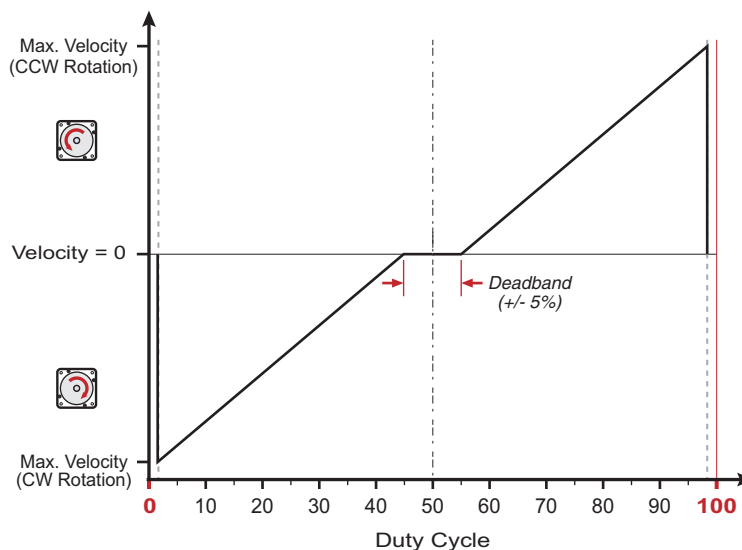
**Relationship of PWM duty cycle to motor velocity**

- Shaft velocity increases in the CW direction as PWM duty cycle decreases from 50% to 0%
- Shaft velocity increases in the CCW direction as PWM duty cycle increases from 50% to 100%
- As PWM duty cycle approaches 50%—from either direction—motor velocity approaches 0.
- In practice, 0% and 100% (static low and static high conditions) are not valid PWM states. ClearPath treats these cases as zero-velocity commands.
- PWM minimum on time and minimum off time = 300nS.

**Graph of PWM duty cycle vs. motor velocity**

## SETTING A PWM DEADBAND (OPTIONAL)

The deadband expands the range about the 50% PWM mark that is interpreted as the “zero-velocity setting” by ClearPath. This gives the user a reliable way to ensure that motor velocity ramps to zero when the PWM duty cycle is set at (or “close enough” to) 50%.



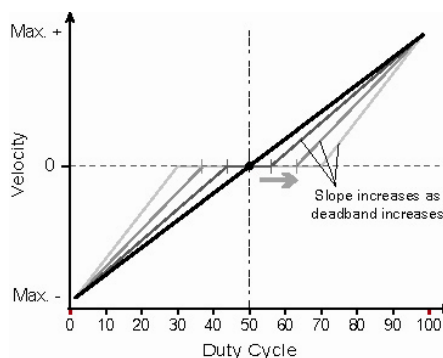
***+/- 5% PWM dead band setting***

### Why use a deadband?

In bi-polar mode, stopping the motor (i.e. commanding “zero velocity”) is achieved, in theory, by applying a 50% duty cycle PWM signal to Input B. However, it can be technically challenging to set a perfect 50% duty cycle. In fact, some very low speed motion may still be observed at the motor shaft *even when duty cycle is apparently set to 50%*. A deadband helps to ensure that actual motor velocity is zero (with no drift) when you expect it to be.

**Example:** If the user sets a +/- 5% dead band, any PWM signal with a duty cycle between 45% and 55% will be interpreted as a zero-velocity command by ClearPath. See figure above.

**Note:** As size of deadband setting increases, the slope of velocity vs. duty cycle increases as illustrated below.



## FOLLOW DIGITAL VELOCITY COMMAND (UNIPOLAR PWM INPUT)

### MODE SUMMARY

Connect a digital PWM waveform from your PLC or other device, and ClearPath will run at a speed proportional to the duty cycle of the PWM waveform.

### HOW IT WORKS

Assert the Enable Input to energize the motor. Once enabled, motor velocity is controlled by sending a PWM signal to Input B. 0% PWM duty cycle commands zero velocity, and 100% (minus a little) duty cycle commands full-scale velocity. Changes in velocity occur at the user-defined acceleration rate.

Direction of travel (CW/CCW) is controlled by the state of Input A. See Inputs and Timing table below.

Velocity Control    Follow Digital Velocity Command (Unipolar PWM Command)			
Signal	Function	Input Type	Example Timing
Input A	Direction	Logic: High=CW Low=CCW	
Input B	Velocity	Pulse: Variable PWM	
		Duty cycle of applied PWM signal (%)	
Enable	Enable	Logic: High=Enable Low=Disable	
Trigger	NA	NA	
Notes:			

**Follow Digital Velocity Command (Unipolar PWM Control): Inputs and Timing Diagram**

### Notes:

- PWM input frequency range: 20 Hz up to 30 kHz.
- If the PWM signal is off for 50Ms or more the PWM input is considered off. This is interpreted by ClearPath as a zero-velocity command.
- Disable time = 10 mS
- PWM Input, especially at higher frequencies, tends to have more inherent inaccuracy. If a very high level of velocity accuracy is important for your application, consider using Frequency Input mode.



## MODE CONTROLS

Enter maximum motor speed (i.e. full-scale speed).

**Max Speed**  
(kcnts/sec)  
20.00

**Max Accel**  
(Mcnts/sec<sup>2</sup>)  
2.00

☐ Decel = Accel

**Max Decel**  
(Mcnts/sec<sup>2</sup>)  
1.00

**RAS™ Jerk Limit**  
OFF

**Torque Limit**  
(% of max)  
100.

Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

Enter maximum desired motor acceleration rate.

Check here to set motor deceleration rate to same value as acceleration rate.

Enter maximum desired motor deceleration rate..

Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**PWM Meter** - Displays duty cycle of PWM source connected to Input B.

Displays commanded velocity (when using hard controls).

**Inputs and Commands**

**Enable**  
On/Off

**Input A**  
CW/CCW

**Input B**  
Speed (CW)  
0% Duty Cycle

**Commanded Velocity**  
(kcnts/sec)  
0.00

**AllSystemsGo**  
Not Ready

☐ Override Inputs

Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

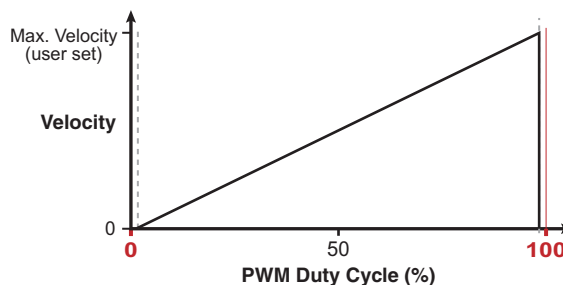
**PWM Soft Slider**  
Emulates PWM input (for use with Soft Controls).

Displays commanded velocity (when using Soft Controls).

Displays output status HLFb modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

### Motor velocity vs. PWM duty cycle:

- Motor velocity is proportional to PWM duty cycle (velocity increases as duty cycle increases). See figure below.
- In practice, 0% and 100% duty cycle signals (static low and static high respectively) are invalid PWM states, interpreted by ClearPath as "PWM turned off". This is the equivalent of a zero-velocity command.



- For CW shaft rotation, set Input A high. For CCW shaft rotation, set Input A low.
- PWM minimum on time and minimum off time = 300nS

## FOLLOW DIGITAL VELOCITY COMMAND (FREQUENCY INPUT)

### MODE SUMMARY

Connect a digital variable frequency waveform from your PLC or other device, and ClearPath will run at a velocity proportional to the frequency of the waveform.

### HOW IT WORKS

Assert the Enable Input to energize the motor. Then, control velocity by applying a variable frequency pulse train to Input B. Pulse frequency is proportional to commanded velocity. Direction of travel (CW/CCW) is controlled by the state of Input A. See Inputs and Timing table below.

Velocity Control      Follow Digital Velocity Command (Frequency Input Control)			
Signal	Function	Input Type	Example Timing
Input A	Direction	Logic: High=CW   Low=CCW	<p>The timing diagram shows three digital signals: Input A (Direction), Input B (Velocity), and Enable. Input A is high for the first half and low for the second half. Input B is a variable frequency pulse train. Enable is high for the first half and low for the second half. Below these signals is a graph of Motor velocity (v) vs. time (t). The velocity starts at zero, ramps up to a peak when Input B is first applied, remains at that peak while Input B is high, and then ramps down to zero when Input B is low. The graph shows that the velocity is proportional to the frequency of the pulse train.</p>
Input B	Velocity	Pulse: Variable Frequency	
Enable	Enable	Logic: High=Enable   Low=Disable	
Trigger	NA	NA	
Notes:			

**Follow Digital Velocity Command (Frequency Input Control): Inputs and Timing Diagram**

#### Notes:

- Input frequency range: 20 Hz to 500 kHz.
- If the frequency signal is off for 50mS or more the input is considered off. This is interpreted by ClearPath as a zero-velocity command.
- Disable time = 10 mS

## MODE CONTROLS

**Set Min/Max Frequency.** During operation, motor speed is controlled by Input B signal frequency. With the settings below, a 30 kHz signal at Input B will cause the motor to spin at the Max Speed setting (20 kcounts/sec); a 1 kHz signal will command zero speed.

Enter maximum motor speed (i.e. full scale speed).

**Max Speed** (kcounts/sec)

**Max Frequency** (KHz)

**Min Frequency** (KHz)

**Torque Limit** (% of max)  Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

**Max Accel** (Mcounts/sec<sup>2</sup>)  Enter maximum desired motor acceleration rate.

☐ Decel = Accel Check here to set motor deceleration rate to same value as acceleration rate.

**Max Decel** (Mcounts/sec<sup>2</sup>)  Enter maximum desired motor deceleration rate.

**RAS™ Jerk Limit**  Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Frequency Meter**  
Displays frequency of input signal source connected to Input B.

**Inputs and Commands**

Inputs and Commands	Enable On/Off	Input A CW/CCW	Input B Speed (CW)	Commanded Velocity (kcounts/sec)	AllSystemsGo
<input type="checkbox"/> Override Inputs	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text" value="0.00 KHz"/>	<input type="text" value="0.00"/>	<input type="text" value="Not Ready"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text" value="0.00"/>	<input type="text" value="0.00"/>	<input type="text" value="Not Ready"/>

Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

**Frequency Soft Slider**  
Emulates frequency input source (for use with Soft Controls).

Displays commanded velocity (when using hard controls).

Displays commanded velocity (when using Soft Controls).

Displays output status HLF modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

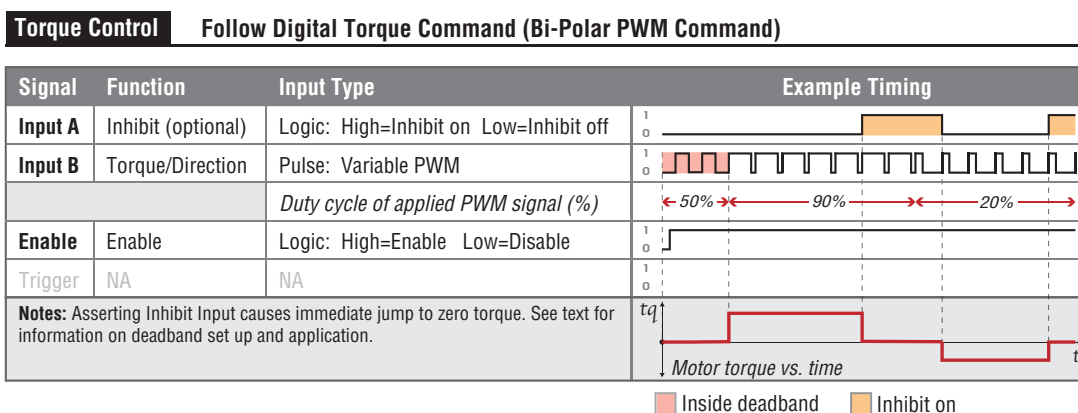
## FOLLOW DIGITAL TORQUE COMMAND (BI-POLAR PWM INPUT)

### MODE SUMMARY

Connect a digital PWM waveform from your PLC or other device, and ClearPath will produce torque proportional to the duty cycle of the PWM waveform.

### HOW IT WORKS

Assert the Enable Input to energize the motor. Control motor torque by applying a PWM signal to Input B. Motor torque changes in proportion to the duty cycle of the applied PWM signal. Assert the Inhibit signal (Input A) to immediately turn off torque. See figure below and read text for timing and PWM requirements.



**Follow Digital Torque Command (Bi-polar PWM Control): Inputs and Timing Diagram**

#### Notes:

- PWM input frequency range: 20 Hz to 30 kHz.
  - If the PWM signal is off for 50mS (or more) the PWM input is considered off. This is interpreted by ClearPath as a zero-torque command.
  - Disable time = 10 mS
  - To command ClearPath to zero torque, assert the Inhibit Input (Input A). De-assert Input A to resume normal operation.
- or**
- Set a PWM deadband to help reliably command zero torque. Refer to text on following pages for details on deadband setup.

## MODE CONTROLS

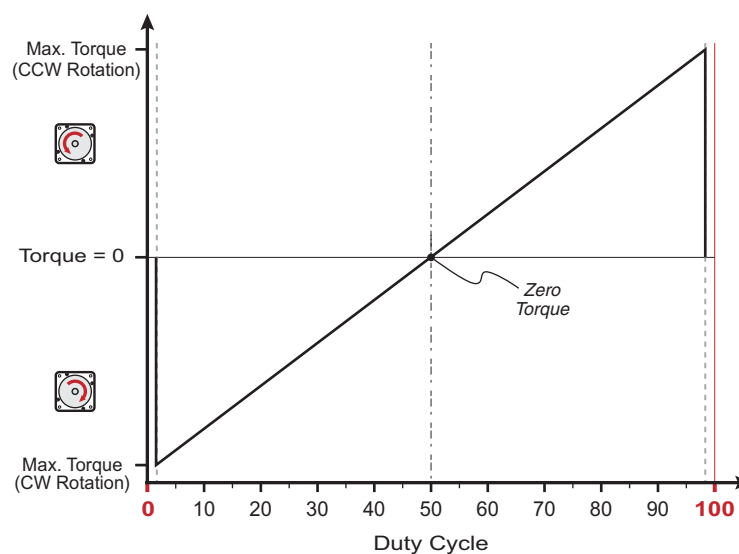
Enter maximum motor torque (i.e. full scale torque).	Enter deadband setting (optional). See text for description of deadband.	Enter maximum speed. ClearPath will shut down if this speed limit is exceeded.	Enter value in mS. Determines how long ClearPath can spin at max speed before shutting down.
<b>Max Torque</b> (% of max)	<b>PWM Deadband</b> (+/- %)	<b>Max Speed</b> (knts/sec)	<b>Over-speed Timeout</b> (ms)
15.	5	12.0	1,000

<b>Inputs and Commands</b>	<b>Hardware Input Status LEDs</b> Light = Input asserted (on) Dark = Input de-asserted (off)	<b>PWM Meter</b> - Displays duty cycle of PWM source connected to Input B.	Displays commanded torque (when using hard controls).	<b>AllSystemsGo</b> Not Ready
	<input checked="" type="checkbox"/> <b>Enable</b> On/Off <input type="checkbox"/> <b>Input A</b> Inhibit	<input type="checkbox"/> <b>Input B</b> (Duty cycle > 50% = CCW)	0% Duty Cycle	
<input checked="" type="checkbox"/> <b>Override Inputs</b> Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.	<b>Soft Inputs and LEDs</b> Emulate hardware inputs. For use only when Soft Controls are active. <b>Caution: motor may spin when enabled.</b>	<b>PWM Soft Slider</b> Emulates PWM input (for use with Soft Controls).	Displays commanded torque (when using Soft Controls). 9.	Displays output status HILFB modes supported: >Servo On >AllSystemsGo >Speed Output

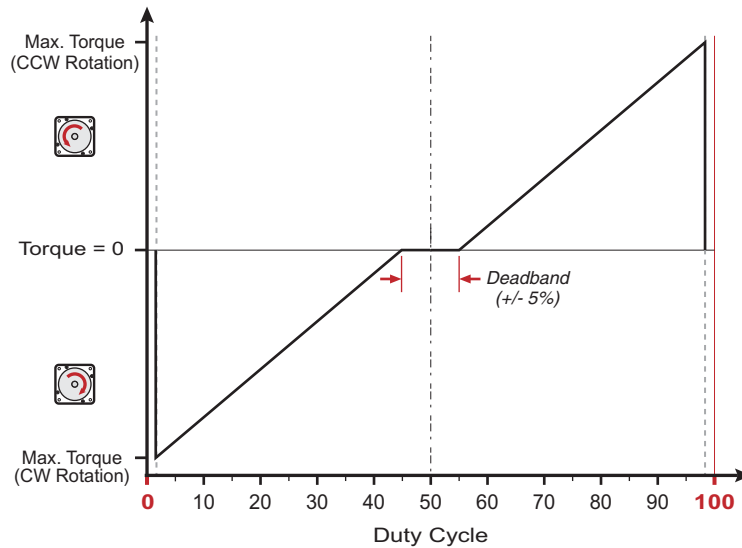
**Relationship of PWM duty cycle to motor torque**

- Shaft torque increases in the CW direction as PWM duty cycle decreases from 50% to 0%.
- Shaft torque increases in the CCW direction as PWM duty cycle increases from 50% to 100%.
- As PWM duty cycle approaches 50% from either direction, motor torque approaches 0.
- 0% and 100% duty cycle (static low and static high conditions) are not valid PWM states. ClearPath interprets these values as zero-torque commands.
- PWM minimum on time and minimum off time = 300nS.

**PWM duty cycle vs. motor torque**

## SETTING A PWM DEADBAND (OPTIONAL)

The deadband expands the range about the 50% PWM mark that is interpreted as the “zero torque setting” by ClearPath. This gives the user a reliable way to ensure that motor torque is completely turned off when the PWM duty cycle is set at (or “close enough” to) 50%.



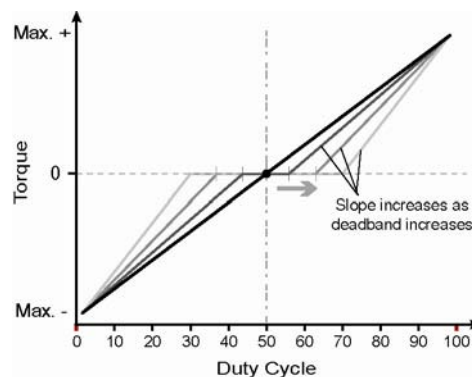
***+/- 5% PWM deadband setting***

### Why use a deadband?

In bi-polar mode, turning off torque is achieved, in theory, by applying a 50% duty cycle PWM signal to Input B. However, it can be difficult to set a perfect 50% duty cycle. In fact, a very small amount of torque may still be produced by the motor, *even when duty cycle is apparently set to 50%*. A deadband helps guarantee torque is fully off when you expect it to be.

**Example:** If the user sets a +/-5% deadband, any PWM signal with a duty cycle between 45% and 55% (i.e., in the deadband) is interpreted as a zero-torque command by ClearPath.

**Note:** As deadband setting increases, the slope of torque vs. duty cycle increases as illustrated below.





## FOLLOW DIGITAL TORQUE COMMAND (UNIPOLAR PWM INPUT)

### MODE SUMMARY

Connect a digital PWM waveform from your PLC or other device, and ClearPath will run at a speed proportional to the duty cycle of the PWM waveform.

### HOW IT WORKS

Assert the Enable Input to energize the motor. Motor torque is controlled by applying a variable PWM signal to Input B. 0% PWM duty cycle commands zero torque, and 100% duty cycle commands full-scale torque. Changes in speed occur at the user-defined acceleration rate. Direction of shaft rotation is controlled by the state of Input A. See Inputs and Timing table below.

Torque Control				Variable Torque With Unipolar PWM Input Control			
Signal	Function	Input Type	Example Timing				
Input A	Direction	Logic: High=CW Low=CCW	1				
Input B	Torque	Pulse: Variable PWM	1				
		Duty cycle of applied PWM signal (%)					
Enable	Enable	Logic: High=Enable Low=Disable	1				
Trigger	NA	NA	1				
Notes:			tq				
				Motor torque vs. time			

### Variable Torque Mode (Unipolar PWM Control): Inputs and Timing Diagram

#### Notes:

- PWM input frequency range: 20 Hz to 30 kHz.
- If the PWM signal is off for 50mS (or more) the PWM input is considered off. This is interpreted by ClearPath as a zero-torque command.
- Disable time = 10 mS

## MODE CONTROLS

Enter maximum motor torque (i.e. full scale torque).

**Max Torque**  
(% of max)

Enter maximum speed. ClearPath will shut down if this speed limit is exceeded.

**Max Speed**  
(knts/sec)

Enter value in mS. Determines how long ClearPath can spin at max speed before shutting down.

**Over-speed Timeout**  
(ms)

---

**Inputs and Commands**

☒ Override Inputs

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Enable**  
On/Off

**Input A**  
CW/CCW

**PWM Meter** - Displays duty cycle of PWM source connected to Input B.

**Input B**  
Torque (CW)

0% Duty Cycle

Displays commanded torque (when using hard controls).

**Torque**  
(% of Peak)

0.

7.5

**AllSystemsGo**

Not Ready

---

Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

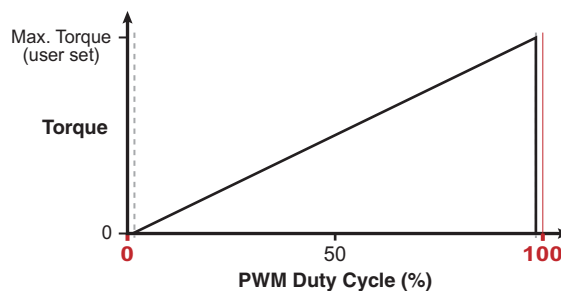
**PWM Soft Slider**  
Emulates PWM input (for use with Soft Controls).

Displays commanded torque (when using Soft Controls).

Displays output status HLF modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

### Motor torque vs. PWM duty cycle:

- Motor torque is proportional to PWM duty cycle (i.e. torque increases as duty cycle increases). See figure below.
- 0% and 100% duty cycle signals (static low and static high respectively) are invalid PWM states, interpreted by ClearPath as "PWM turned off". This is the equivalent of a zero-torque command.



### PWM duty cycle vs. torque

- For CW torque, set Input A high. For CCW torque, set Input A low.
- PWM minimum on time and minimum off time = 300nS

## FOLLOW DIGITAL TORQUE COMMAND (FREQUENCY INPUT)

### MODE SUMMARY

Connect a digital variable frequency waveform from your PLC or other device, and ClearPath will produce torque that is proportional to the frequency of the waveform.

### HOW IT WORKS

Assert the Enable Input to energize the motor. Control torque by applying a variable frequency pulse train to Input B. Pulse frequency is proportional to commanded torque. Direction in which torque is applied (CW/CCW) is controlled by the state of Input A. See Inputs and Timing table below.

#### Torque Control Variable Torque With Frequency Input Control

Signal	Function	Input Type	Example Timing
Input A	Direction	Logic: High=CW Low=CCW	
Input B	Torque	Pulse: Variable Frequency	
Enable	Enable	Logic: High=Enable Low=Disable	
Trigger	NA	NA	
Notes:			<p>Motor torque vs. time</p>

#### Variable Torque Mode (Frequency Control): Inputs and Timing Diagram

##### Notes:

- Input frequency range: 20 Hz to 500 kHz.
- If the frequency signal is off for 50mS or more the input is considered off. This is interpreted by ClearPath as a zero-torque command.
- Disable time = 10 mS

## MODE CONTROLS

**Set Min/Max Frequency.** During operation, motor torque is controlled by Input B signal frequency. With the settings below, a 30 kHz input signal will command the motor to the Max Torque setting (25% of peak); a 1 kHz signal will command zero torque.

Enter maximum motor torque (i.e. full scale torque).

Enter maximum speed. ClearPath will shut down if this speed limit is exceeded.

Enter value in mS. Determines how long ClearPath can spin at max speed before shutting down.

Max Torque (% of max)	Max Frequency (KHz)	Min Frequency (KHz)	Max Speed (knts/sec)	Over-speed Timeout (ms)
25.	30.0	1.0	40.0	1,000

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Frequency Meter**  
Displays frequency of signal source connected to Input B.

Displays commanded torque (when using hard controls).

Inputs and Commands	Enable On/Off	Input A CW/CCW	Input B Torque (CW)	Torque (% of Peak)	AllSystemsGo
<input type="checkbox"/> Override Inputs Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.	<input type="checkbox"/>	<input type="checkbox"/>	0.00 KHz	0.	Not Ready

**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

**Frequency Soft Slider**  
Emulates frequency input (for use with Soft Controls).

Displays commanded torque (when using Soft Controls).

Displays output status HILFB modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

## MOVE TO ABSOLUTE POSITION (2-POSITION)

### MODE SUMMARY

Trigger ClearPath to move to one of two preset locations. This mode was designed for replacing hydraulic or pneumatic cylinders that move between two positions.

### HOW IT WORKS.

Assert the Enable Input to energize the motor. Once enabled, ClearPath automatically executes a homing move to a [user-supplied] switch or sensor wired to Input B. Once a home position is established, ClearPath automatically moves to one of the two user-defined positions (based on the state of Input A). After that, just toggle Input A to move between the two target positions.

#### Absolute Position

An absolute position is referenced to an established “home” position. Your target positions, in this context, are defined in terms of *distance from the home position*. For example, Position 1 could be defined as 5200 encoder counts from home, while Position 2 might be defined as 2000 encoder counts from home.

#### Position Control Absolute Position (2-Position Programmable)

Signal	Function	Input Type	Example Timing
Input A	Position Select	Logic: High=Pos. 2 Low=Pos. 1	
Input B	Home Switch	Logic: High=Home Low= Not Home	
Enable	Enable	Logic: High=Enable Low=Disable	
Trigger	NA	NA	
<b>Notes:</b> ClearPath must home to a switch upon enable to establish the Home (zero) position to which the other target positions are referenced.			

#### Absolute Position Mode (2): Inputs and Timing Diagram

#### Notes:

- If the state of Input A is changed during a move, ClearPath will immediately ramp to a stop and move to the newly indicated position.
- Input B switch polarity can be inverted via a checkbox in the Homing Setup dialog. When home switch polarity is inverted, ClearPath interprets Input B-low as “in the home switch”, and Input B-high as “not in the home switch”.
- Disable time = 10 mS

## MODE CONTROLS

**Set Position 1**  
Enter distance from home in encoder counts.

**Set Position 2**  
Enter distance from home in encoder counts.

**Position Selection Setup (cnts)**

1) A off

2) A on

**Speed Limit**  
(knts/sec)

**Accel**  
(Mknts/sec<sup>2</sup>)

**RAS™ Jerk Limit**

**Torque Limit**  
(% of max)

**Homing**

Enter max motor speed allowed.

Enter motor acceleration rate.

Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

Click to open Homing Setup window. Refer to text for instructions on homing setup.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Inputs and Commands**

☒ **Enable**  
On/Off

☒ **Input A**  
Position

☒ **Input B**  
Home Switch

☐ **Override Inputs**

**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

**AllSystemsGo**

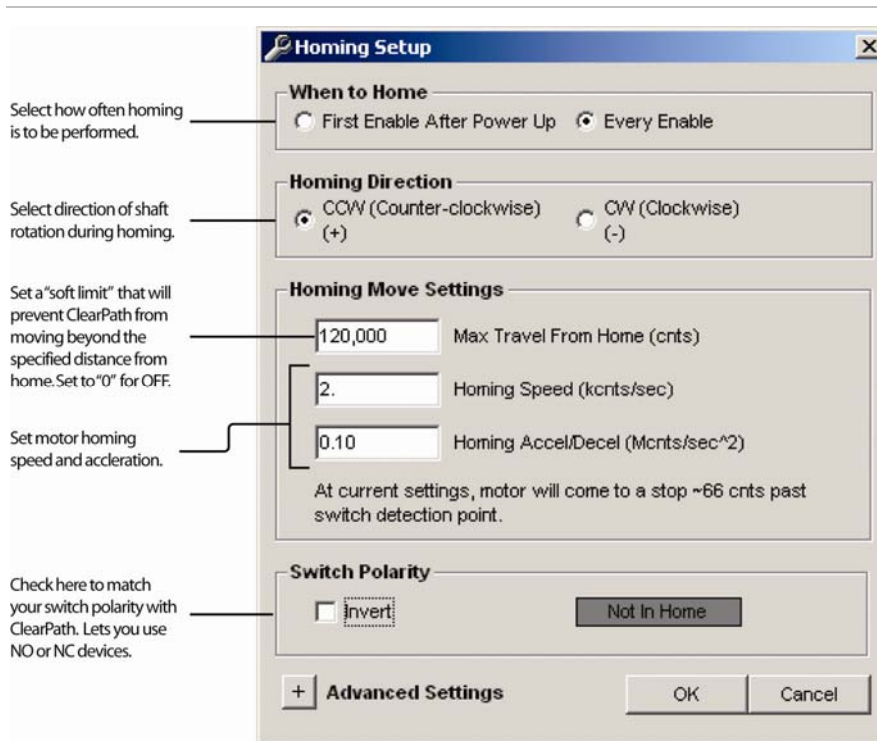
Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

Displays output status HLFb modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

## HOMING SETUP (HOME-TO-SWITCH)

Homing is required in this mode. Follow the instructions below to set up switch homing.

1. Securely fasten a limit switch or sensor to one end of the motion axis and wire it to Input B.
2. Click the Setup button to open the homing dialog.
3. Enter homing parameters. See figure next page for description of homing parameters.



#### ***Homing setup dialog***

4. Test and modify your homing setup for proper performance.

#### **How Switch Homing Works:**

- During homing, the axis is automatically driven toward the homing switch at the user-specified direction and speed.
- Once the switch is actuated, the motor ramps to a stop and the encoder position counter is zeroed. This position is now considered the home reference position.

## MOVE TO ABSOLUTE POSITION (4-POSITION)

### MODE SUMMARY

Command ClearPath to move to one of four preset locations. Perfect for replacing air cylinders in scenarios where more power and/or finesse are needed (and you want to position at more than just two locations).

#### Absolute Position

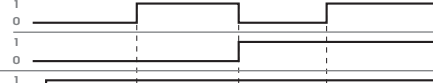
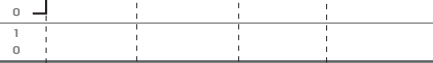
An absolute position is referenced to an established “home” position. Your target positions, in this context, are defined in terms of *distance from the home position*. For example, Position 1 might be defined as 2000 encoder counts from home, while Position 2 might be defined as 5200 encoder counts from home.

### HOW IT WORKS

Assert the Enable Input to energize the motor. Once enabled ClearPath automatically homes to a hard stop to establish an absolute home reference position. Note: Homing is required in this mode.

After homing, ClearPath can be commanded to move to any of four user-defined positions by changing the state of Input A and B. Changing these inputs has the dual effect of selecting target position, and triggering the move. See table below for timing and input details. All moves execute at the user-defined speed and acceleration.

#### Position Control Absolute Positioning (4-Position Programmable)

Signal	Function	Position Settings				Example Timing	
		Pos. 1	Pos. 2	Pos. 3	Pos. 4		
Input A	Position Select A	LOW	HIGH	LOW	HIGH		
Input B	Position Select B	LOW	LOW	HIGH	HIGH		
Enable	Enable	Logic: High=Enable Low=Disable					
Trigger	NA	NA					
<b>Notes:</b> ClearPath must home to a “hard stop” (either upon first enable or upon every enable) to establish a home reference position. All user-defined target positions are referenced to the home position.							

#### Absolute Position Mode (4-position): Inputs and Timing Diagram

#### Notes:

- Changing the state of Input A and/or B while ClearPath is in motion cancels the move in progress. ClearPath immediately ramps to a stop and initiates a new move to the newly indicated target position.
- Disable time = 10 mS



## MODE CONTROLS

**Set Target Positions**  
Enter move distance (from home) for each input state.

**Position Selection Setup (cnts)**

1) A off B off +500	2) A on B off +1,000	3) A off B on +1,500	4) A on B on +2,000
------------------------	-------------------------	-------------------------	------------------------

**Torque Limit**  
(% of max)  
50.

**Homing**  
Setup...

**Speed Limit**  
(knts/sec)  
5.

**Accel**  
(Mknts/sec<sup>2</sup>)  
0.05

**RAS™ Jerk Limit**  
OFF

Enter maximum motor speed allowed.

Enter motor acceleration rate.

Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

Click to open Homing Setup window. Refer to text for instructions on homing setup.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Inputs and Commands**

Enable On/Off	Input A P-sel A	Input B P-sel B	ServoOn Output
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Servo On
<input checked="" type="checkbox"/> Override Inputs	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/>	

Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

**Soft Inputs and LEDs** emulate hardware inputs. For use only when Soft Controls are active.  
**Caution: motor may spin when enabled.**

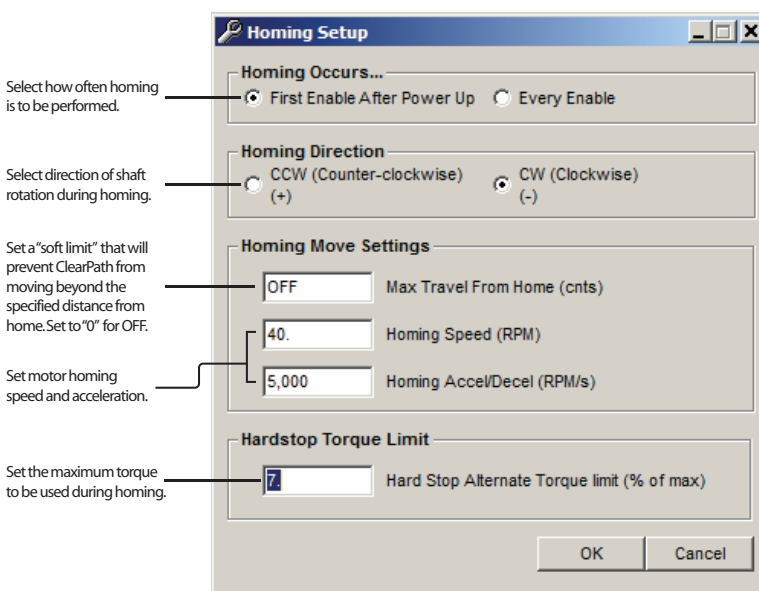
Click during homing operation to manually set home position.

Displays output status. HLFB modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

## HOMING (AUTOMATIC HARD STOP HOMING)

Homing to a hard stop is required in this mode. When homing is initiated, the motor automatically rotates at the user-specified speed, acceleration, and direction until a hard stop is detected. Then ClearPath sets the home position.

### HOMING SETUP



#### Homing setup dialog

1. Make sure the axis has a hard stop that you can run into (at low speed). The moving element of the axis must be able to make solid, repeatable contact with the hard stop when driven into it.
2. In MSP, click Homing Setup to open the homing setup dialog.
3. Set **When Homing Occurs...** This lets you choose when to perform a homing operation, either 1) the first time ClearPath is enabled after power up, or 2) every time ClearPath is enabled.
4. Set **Homing Direction**. Lets you choose clockwise or counter-clockwise shaft rotation during homing.
5. Set **Max Travel From Home**. This is the maximum distance from the home position (in counts) that ClearPath can be commanded to move. Enter "0" to turn this setting off. *Note: ClearPath will not execute a move that would violate this limit.*
6. Set **Homing Speed** and **Homing Accel/Decel**.
7. Set **Hardstop Torque Limit**. Enter "0" to turn this setting off.

## MOVE TO SENSOR POSITION

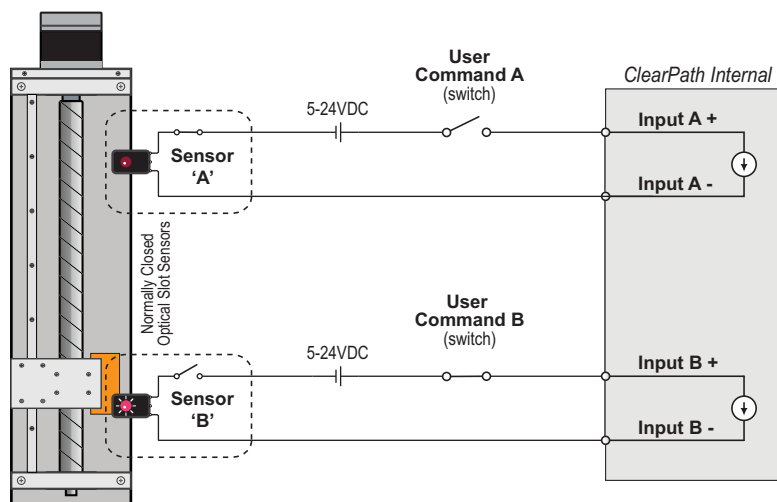
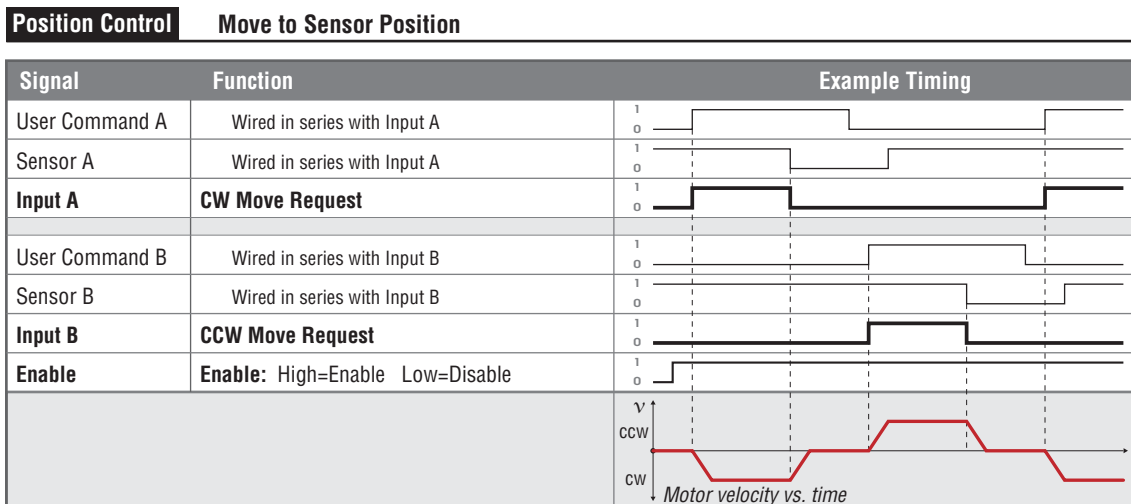
### MODE SUMMARY

Use ClearPath digital inputs to spin the shaft CW or CCW. Wire position sensors and switches in series with ClearPath inputs to make an inexpensive two position actuator.

### HOW IT WORKS

Place sensors at opposite ends of your motion path and wire them into the appropriate ClearPath inputs. See illustration below.

Assert the Enable Input to energize the motor. Apply User Commands to start motion. ClearPath moves CW or CCW until it interrupts a sensor. It then holds position until you issue a new User Command in the opposing direction. See table below for Input states and timing details.



**Move to Sensor: Inputs and Timing Diagram with example application sketch**

**Notes:**

- **Stay in between the sensors.** When using an optical slot type sensor, the “flag” must be long enough to continuously interrupt the sensor from the start of deceleration through full stop. In addition, the deceleration rate must be set to ensure that the flag does not travel past the sensor.
- Changing the state of either Input A or Input B while ClearPath is in motion effectively cancels the move in progress. ClearPath immediately ramps to a stop and holds position until a new move request<sup>4</sup> is received.
- Disable time = 10 mS

**MODE CONTROLS**

The screenshot shows the MODE CONTROLS interface with the following fields and annotations:

- CW Vel Limit** (knts/sec): 4.0. Annotation: Enter max velocity (limit) for CW rotation.
- CCW Vel Limit** (knts/sec): 4.0. Annotation: Enter max velocity (limit) for CCW rotation.
- Torque Limit** (% of max): 100.0. Annotation: Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.
- Accel** (Mnts/sec<sup>2</sup>): 2.00. Annotation: Enter motor acceleration rate.
- Decel = Accel** checkbox: Unchecked. Annotation: Check here to set motor deceleration rate to same value as acceleration rate.
- Decel** (Mnts/sec<sup>2</sup>): 2.00. Annotation: Enter motor deceleration rate.
- RAS™ Jerk Limit**: OFF. Annotation: Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Inputs and Commands**

Enable On/Off	Input A CW Request	Input B CCW Request
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**Override Inputs** checkbox: Unchecked. Annotation: Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

**Soft Inputs and LEDs** emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

**ServoOn Output**

**Servo On** button. Annotation: Displays output status. HILFB modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

<sup>4</sup> In this scenario, the next move request must be in the opposite direction from the previous move request. Thus, if the motor was spinning in the CW direction when the move was canceled, ClearPath will only respond to a CCW move request.

## MOVE INCREMENTAL DISTANCE (2-DISTANCE)

### MODE SUMMARY

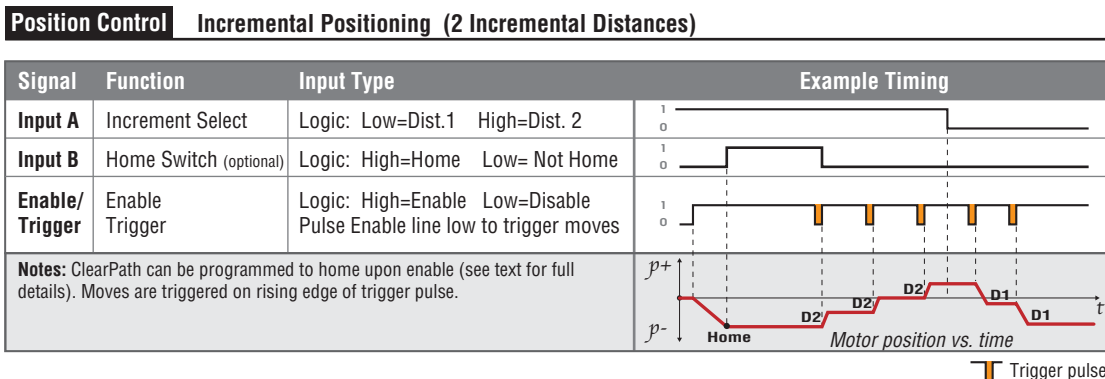
Send a trigger pulse to tell ClearPath to move a user-defined distance from its current position. Send multiple, quick trigger pulses to tell ClearPath to travel a multiple of any distance in one smooth, uninterrupted move.

#### Incremental Positioning

An incremental move is referenced to its own starting position, not to an absolute “home” reference position. So, if the incremental move distance is set to +1000 counts, the shaft will move +1000 counts from its current position each time a trigger pulse is received.

### HOW IT WORKS

Assert the Enable Input to energize the motor. ClearPath can be set to perform an optional homing routine (home-to-switch only in this mode). Incremental move distance is selected with Input A. Pulsing the Enable/Trigger Input launches each move.



**Incremental Position Mode: Inputs and Timing Diagram**

#### Notes:

- A trigger pulse is required to launch each incremental move. Move distance is selected with Input A.
- To create a longer continuous move, you can send multiple trigger pulses and ClearPath will automatically “chain” the move increments together to form a single seamless move. Note: To successfully “chain” move increments, the burst of trigger pulses must be sent rapidly. They must be received by the ClearPath during the acceleration through constant velocity portion of move, *but not during the deceleration phase*. If a trigger pulse is received during the deceleration phase of a move, that move will run to completion (motor will stop). Then the next incremental move will execute.

## MODE CONTROLS

The screenshot displays the ClearPath software interface with several settings panels and input status LEDs.

**Increment Selection Setup (cnts)**

- Set Increment 1:** Enter move distance in encoder counts. Value: -1,000.
- Set Increment 2:** Enter move distance in encoder counts. Value: +1,000.

**Torque Limit** (% of max): 100. Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

**Speed Limit** (knts/sec): 5. Enter max motor speed allowed.

**Accel** (Mnts/sec<sup>2</sup>): 2.00. Enter motor acceleration rate.

**RAS™ Jerk Limit:** OFF. Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

**Min Trig Pulse** (ms): 100. Enter value (1-400ms) to set how long the Enable line must be pulled low to qualify as a valid trigger pulse.

**Homing:** Disabled. Click to open Homing Setup window (when homing is enabled). Refer to text for instructions on homing setup.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Inputs and Commands:**

- Enable On/Off:** Trigger (Light is on).
- Input A Increment:** (Light is on).
- Input B Home Switch:** (Light is on).
- Override Inputs:** Checkmark is present.
- Soft Inputs and LEDs:** Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

**ServoOn Output:** Servo On (Displays output status HLF modes supported: >Servo On, >AllSystemsGo, >Speed Output).

## HOMING SETUP (HOME-TO-SWITCH)

This mode supports optional home-to-switch functionality. When homing is initiated, the motor automatically rotates at the user-specified speed, acceleration, and direction until a user-supplied switch or sensor is actuated. Then ClearPath sets the home position (a settable homing offset is optional). See homing setup instructions below.

### STANDARD SETTINGS

The screenshot shows the 'Homing Setup' dialog box with the following sections and settings:

- Homing Occurs...**: ☒ First Enable After Power Up, ☐ Every Enable
- Homing Direction**: ☐ CCW (Counter-clockwise) (+), ☒ CW (Clockwise) (-)
- Homing Move Settings**:
  - Max Travel From Home (cnts): 10,000
  - Homing Speed (RPM): 120.
  - Homing Accel/Decel (RPM/s): 2,600
  - At current settings, motor will come to a stop ~2,323 cnts past switch detection point.
- Offset Settings**:
  - Offset Distance From Home (cnts): 2,000
  - Offset Direction is CCW (+)
- Switch Polarity**: ☐ Invert, Not In Home
- Advanced Settings**: + button

Annotations on the left side of the dialog box:

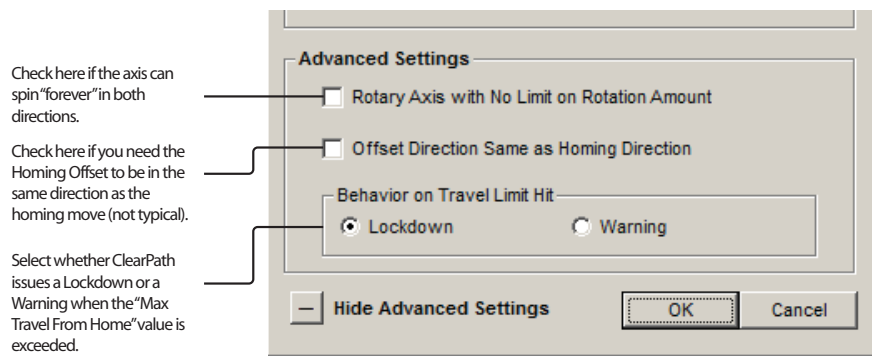
- Select how often homing is to be performed. (points to Homing Occurs...)
- Select direction of shaft rotation during homing. (points to Homing Direction)
- Set a "soft limit" that will prevent ClearPath from moving beyond the specified distance from home. Set to "0" for OFF. (points to Max Travel From Home)
- Set motor homing speed and acceleration. (points to Homing Speed and Homing Accel/Decel)
- Enter a value (in counts) to tell ClearPath how far to move away from the home switch or sensor. This becomes the de facto home position. (points to Offset Distance From Home)
- Check to invert home switch polarity. (points to Invert checkbox)
- Click to view Advanced Settings section. (points to + Advanced Settings button)

### Homing: Standard Settings

1. Install a compatible switch or sensor at one end of travel and wire it to Input B. Note: To work properly, the switch or sensor must be placed at the end of travel. Refer to I/O section (earlier in this document) for switch/sensor wiring information.
2. In MSP, enable homing and click Setup to open the homing setup dialog (shown above).
3. Set **When to Home**. Choose to perform a homing sequence either 1) the first time ClearPath is enabled or 2) every time ClearPath is enabled.
4. Set **Homing Direction**. Choose clockwise or counter-clockwise shaft rotation during homing.
5. Set **Homing Move Settings**.

- a. Set **Homing Speed** and **Homing Accel/Decel**.
  - b. Enter **Max Travel From Home**. This is maximum distance from the home position (in counts) that ClearPath can be commanded to move. Note: ClearPath will not execute a move that would violate this limit. See Advanced Settings, *Behavior on Limit Hit*, below for additional settings related to this feature.
6. **Switch Polarity**. Use this checkbox to change whether Input B (the home sensor input) must be high or low to be considered asserted.

## ADVANCED SETTINGS



### Homing: Advanced Settings

#### Rotary Setting with No Limit on Rotation Amount

Check this box if you have an axis such as a conveyor or turntable with unlimited travel in either direction.

#### Offset Direction Same as Homing Direction

Check this box if you want the post-homing offset move to be in the same direction as the homing move. This setting is mainly used with rotary axes with unlimited bi-directional motion such as a turntable or conveyor.

#### Behavior on Travel Limit Hit

This setting tells ClearPath whether to issue either a Warning or a Lockdown (read note below) if you attempt to move past the "Max Travel from Home" setting described earlier.

#### Warning vs. Lockdown

- **A Lockdown** disallows motion. You must toggle Enable to clear a Lockdown. The indicator LED on ClearPath flashes alternating yellow and green when a Lockdown occurs.
- **A Warning** allows motion only in the direction away from the soft limit and the Warning automatically clears when the reason for the Warning is no longer present. The indicator LED on ClearPath flashes a green 2-blink code when a Warning occurs.



## MOVE INCREMENTAL DISTANCE (4-DISTANCE)

### MODE SUMMARY

Send a trigger pulse to tell ClearPath to move a user-defined distance [increment] from its current position. Send multiple, quick trigger pulses to tell ClearPath to travel a multiple of any distance in one smooth, uninterrupted move.

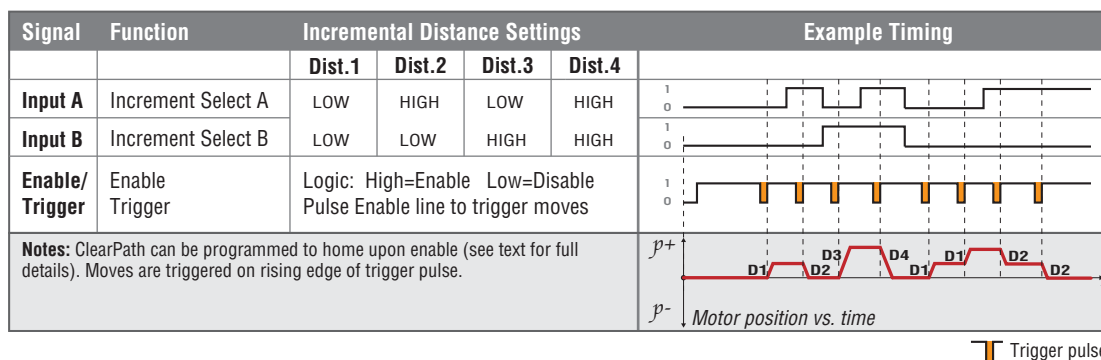
#### Incremental Positioning

An incremental move is referenced to its own starting position, not to an absolute “home” reference position. So, if the incremental move distance is set to +1000 counts, the shaft will move +1000 counts from its current position each time a trigger pulse is received.

### HOW IT WORKS

Assert the Enable Input to energize the motor. ClearPath can be set to perform an optional homing routine (home-to-hard stop only in this mode). Move distance is selected with Inputs A and B. Pulsing the Enable/Trigger Input launches each move.

#### Position Control Incremental Positioning (4-Distance Programmable)



#### Incremental Position Mode: Inputs and Timing Diagram

#### Notes:

- A trigger pulse is required to launch each move. Move distance is selected with Input A and B.
- To create a longer continuous move, you can send multiple trigger pulses and ClearPath will automatically “chain” the move increments together to form a single non-stop move. Note: To successfully “chain” move increments, the burst of trigger pulses must be sent rapidly. The pulse train must be received by the ClearPath during the acceleration through constant velocity portion of move, *but not during the deceleration phase*.
- If a trigger pulse is received during the deceleration phase of a running move, it will not be chained to the original move. In fact, the “late pulse” will trigger a separate move.

## MODE CONTROLS

**Set Move Increments**  
Enter move distance for each input state.

Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

**Increment Selection Setup (cnts)**

1) A off B off	2) A on B off	3) A off B on	4) A on B on
+1,000	-1,000	+2,000	-2,000

**Torque Limit**  
(% of max)  
100.

**Homing**  
☒ Disabled  
☐ Enabled  
 Setup...

**Speed Limit**  
(knts/sec)  
5.

**Accel**  
(Mknts/sec<sup>2</sup>)  
2.00

**RAS™ Jerk Limit**  
OFF

**Min Trig Pulse**  
(ms)  
100

Enter maximum motor speed allowed.

Enter motor acceleration rate.

Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

Enter value (1-400ms) to set how long the Enable line must be pulled low to qualify as a valid trigger pulse.

Click to open Homing Setup window. Refer to text for instructions on homing setup.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Inputs and Commands**

Enable	Input A	Input B	ServoOn Output
On/Off Trigger	I-sel A	I-sel B	Servo On
<input checked="" type="checkbox"/> Override Inputs <input checked="" type="checkbox"/> Trg	<input type="checkbox"/>	<input type="checkbox"/>	<input type="button" value="Set Home Posn"/>

Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

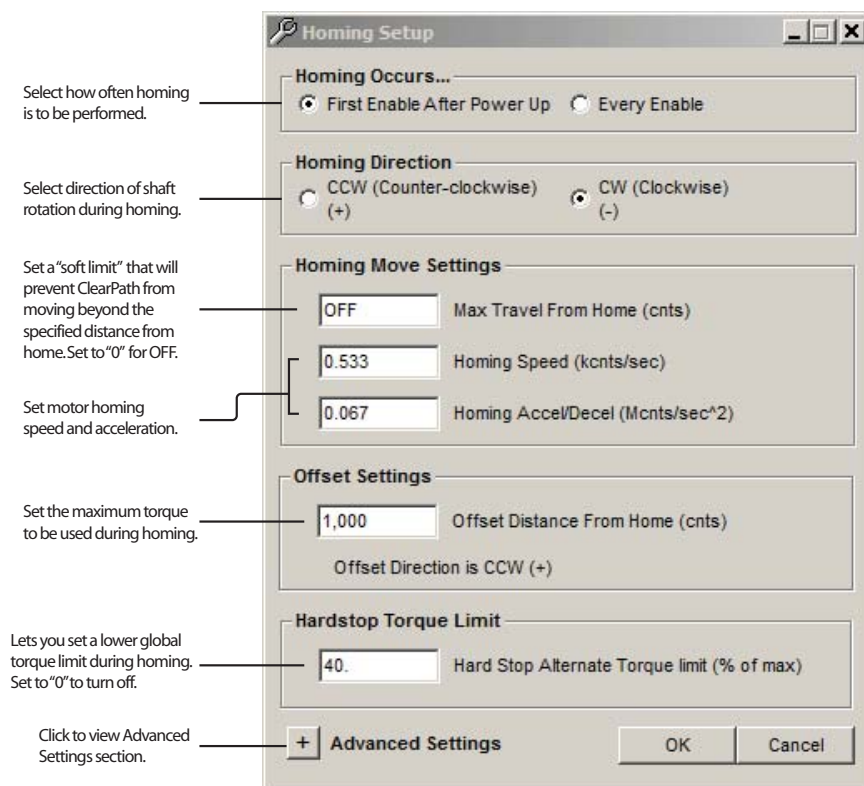
**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

Click during homing operation to manually set home position.

Displays output status. HLF modes supported:  
 > Servo On  
 > AllSystemsGo  
 > Speed Output

## HOMING (AUTOMATIC HARD STOP HOMING)

Homing to a hard stop is optional in this mode. When homing is initiated, the motor automatically rotates at the user-specified speed, acceleration, and direction until a hard stop is detected. Then ClearPath sets the home position.



## HOMING SETUP (STANDARD SETUP)

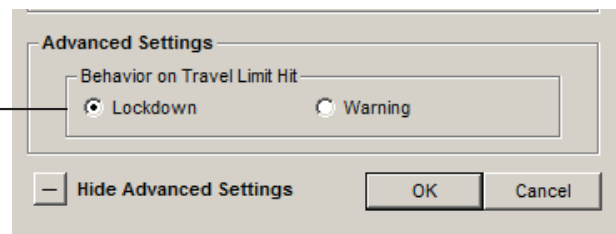
1. Make sure the axis has a hard stop that you can run into (at low speed). The moving element of the axis must be able to make solid, repeatable contact with the hard stop when driven into it.
2. In MSP, enable homing and click Homing Setup to open the homing setup dialog.
3. Set **When Homing Occurs**. This lets you choose when to perform a homing operation, either 1) the first time ClearPath is enabled after power up, or 2) every time ClearPath is enabled.
4. Set **Homing Direction**. Lets you choose clockwise or counter-clockwise shaft rotation during homing.
5. Set **Max Travel From Home**. This is the maximum distance from the home position (in counts) that ClearPath can be commanded to move. Enter "0" to turn this setting off. *Note:*

*ClearPath will not execute a move that would violate this limit.*

6. Set **Homing Speed** and **Homing Accel/Decel**.
7. Set **Offset Distance**. This lets you tell ClearPath exactly how far to move away from the hard stop (in counts) to set the final home position.
8. Set **Hardstop Alternate Torque Limit**. Enter "0" to turn this setting off.

## ADVANCED SETTINGS

Select whether ClearPath issues a Lockdown or a Warning when the "Max Travel From Home" value is exceeded.



### Warning vs. Lockdown

- **A Lockdown** disallows motion. You must toggle Enable to clear a Lockdown. The indicator LED on ClearPath flashes alternating yellow and green when a Lockdown occurs.
- **A Warning** allows motion only in the direction away from the soft limit and the Warning automatically clears when the reason for the Warning is no longer present. The indicator LED on ClearPath flashes a green 2-blink code when a warning occurs.

## PULSE BURST POSITIONING

### MODE SUMMARY

ClearPath will move a distance proportional to the number of pulses sent to Input B. This mode offers much of the flexibility of a “step-and-direction” system, without the need for an expensive indexer to create smooth move trajectories (that function is handled by ClearPath’s internal trajectory generator). This mode is limited to two speeds and one acceleration/deceleration rate of the user’s choice.

**Note:** A fairly simple PLC counter or a software loop can be used to generate pulses for use with this mode.

### HOW IT WORKS

Assert the Enable Input to energize the motor. (Note: ClearPath can be configured to perform a homing routine upon enable.) To execute positioning moves, send a high speed stream of pulses to Input B, where each pulse represents a small, incremental unit of distance. Total move distance is determined by total number of pulses sent to Input B.

All moves are executed at the user-defined acceleration and speed setting. Direction of motor shaft rotation is controlled by Input A. See inputs and timing diagram below.

#### Trigger function: Alternate Speed

Briefly pulse the Enable input low, and the next pulse burst sent to ClearPath will result in a move at the alternate speed setting. Once that move is complete, ClearPath automatically returns to its default speed setting.

#### Pulse Positioning Pulse Burst Positioning

Signal	Function	Input Type	Example Timing
Input A	Direction Select	Logic: High=CW Low=CCW	
Input B	Pulse Input	Pulse: High-Speed Pulse Burst	
Enable Trigger	Enable Speed Select	Logic: High=Enable Low=Disable Pulse low to select alternate speed	
<b>Notes:</b> Maximum pulse input frequency = 500 kHz. Minimum pulse on/off time = 1uS.			

Trigger pulse

#### Pulse Burst Positioning Mode: Inputs and Timing Diagram

#### Notes:

- The frequency of the pulse train applied to Input B must always be higher than the specified speed limit(s). This ensures that the motor is never “consuming” pulses faster than they are being

supplied. See the “Burst Frequency Spec” (circled in red on the figure below) for the range of allowable pulse input frequencies.

- Sending pulses at a fixed frequency is OK! In fact, that's one of the reasons we developed this mode. Just send a burst of pulses and ClearPath creates a smooth motion profile based on your settings.

## MODE CONTROLS

The Mode Controls interface includes the following settings and annotations:

- Input Resolution (Pulses/Revolution):** 25600. Annotation: Select number of input pulses required to rotate the motor shaft exactly one revolution.
- Reverse Direction:** ☐. Annotation: Check to reverse direction of motor shaft rotation.
- Min Alt Pulse (ms):** 100. Annotation: Enter value (1-400ms) to set min time the Enable line must be pulsed low to select the alternate speed.
- Torque Limit (% of max):** 100. Annotation: Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.
- Homing:** ☒ Disabled, ☐ Enabled. **Setup...** button. Annotation: Click to open Homing Setup window (when homing is enabled).
- Speed Limit (knts/sec):** 10. Annotation: Enter primary motor speed.
- Burst Freq Spec:** 352.0 - 500kHz. Annotation: Displays allowable range of input pulse frequencies (based on Input Resolution and Speed Limit settings).
- Alt Speed Limit (knts/sec):** 0.5. Annotation: Enter alternate motor speed.
- Accel (Mknts/sec<sup>2</sup>):** 5.00. Annotation: Enter motor acceleration.
- RAS™ Jerk Limit:** OFF. Annotation: Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

**Inputs and Commands:**

- Enable:** On/Off (LED), Alt Spd (LED).
- Input A:** Dir (CW/CCW) (LED).
- Input B:** Step CW (LED).
- Buttons:** ☐ Override Inputs, ☐ Trg, ☐ Jog CCW, .

**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

**ServoOn Output:** . Annotation: Displays output status. HLF modes supported:  
> Servo On  
> AllSystemsGo  
> Speed Output

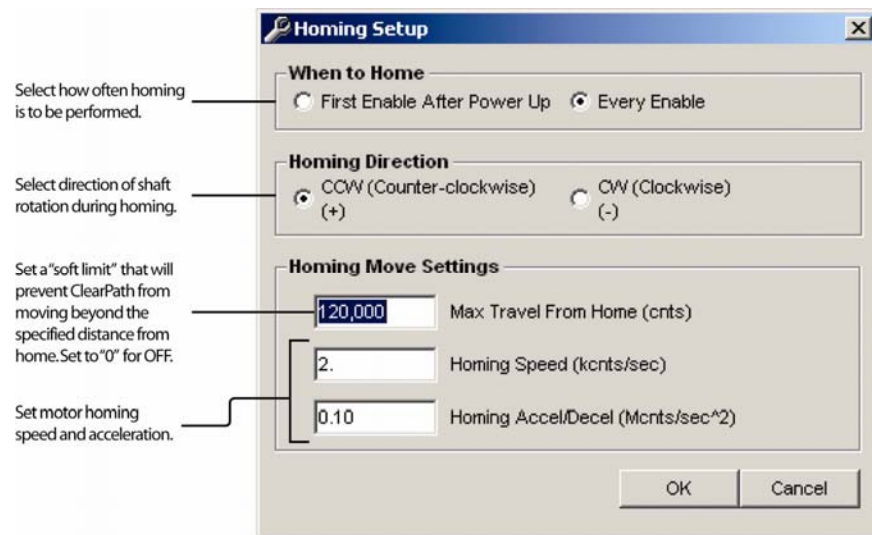
## INPUT RESOLUTION

**Input resolution** is defined as the number of pulses that must be sent to the motor's input (Input B in this mode) to make the shaft rotate exactly one revolution. Changing this setting does not change the encoders native or commandable resolution.

## HOMING SETUP (HARD STOP HOMING)

In this mode, ClearPath can be configured to home to a hard stop to establish a home reference position before functional positioning begins.

1. Install a hard stop that guarantees the moving element of the axis makes solid, repeatable contact with the stationary element when driven into it.
2. Enable homing in MSP.
3. Click the Setup button to open the homing dialog.
4. Enter homing parameters. See figure below for description of homing parameters.



**Homing setup dialog**

5. Test and modify your homing setup for consistent, repeatable performance.

# CLEARPATH SD (STEP AND DIRECTION)

The ClearPath SD family was designed to replace stepper motor/drive combos with a single, cost-effective unit. While all ClearPath SD models function in essentially the same way, there are differences in resolution and power between models within the family. See the Teknic/ClearPath website for complete information on SD Family ClearPaths.

## STEP AND DIRECTION INPUT


### MODE SUMMARY

You provide standard step and direction signals and ClearPath faithfully follows them. Use the included RAS (Regressive Auto Spline) feature to smooth the motion profile. This mode is great for replacing stepper motor and drive systems with one compact device that costs less and does more.

### HOW IT WORKS

Assert the Enable Input to energize the motor. Then, supply standard step and direction pulses to Inputs A and B to command motion. This model requires step and direction signals from an external indexer, controller, or similar.

#### Stepper Replacement Step and Direction Input Control

Signal	Function	Input Type	Example Timing
Input A	Direction	Logic: High=CW Low=CCW	
Input B	Step	Pulse: Digital Step Input	
Enable	Enable	Logic: High=Enable Low=Disable	
Trigger	NA	NA	
<b>Notes:</b> Maximum pulse input frequency = 500 kHz. Minimum pulse on/off time = 1uS.			

#### Step and Direction Inputs and Timing

##### Notes:

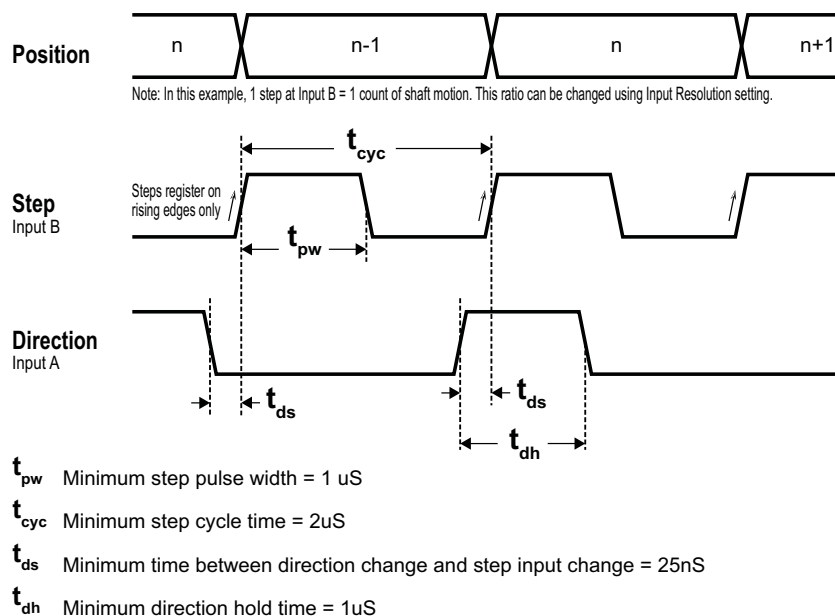
- Maximum pulse input frequency = 500 kHz.
- Minimum pulse on/off time = 1uS. See diagram next page for step and direction timing information.
- Motion occurs on the rising edge of each step input pulse.
- Time before Disable = 10 mS



## STEP AND DIRECTION TIMING

The ClearPath Step Input is “positive edge-triggered”, so ClearPath registers a step only when Input B sees the rising edge of a step input pulse (i.e. an electrical transition from low to high). Refer to the diagram below for details and important step and direction signal timing requirements.

ClearPath can be configured to move one count for each step received, or one count per [x steps] received (based on the Input Resolution setting).



**ClearPath minimum step and direction input timing diagram**

## MODE CONTROLS

Select number of input pulses required to rotate the motor shaft exactly one revolution.

Check to reverse direction of motor shaft rotation.

Enter value (1-100) to limit peak torque capability of motor as a % of motor's maximum peak torque.

**Input Resolution**  
(Pulses/Revolution)

12800

☐ Reverse Direction

**Torque Limit**  
(% of max)

100

**Homing**

☒ Disabled

☐ Enabled

Setup...

**RAS™ Jerk Limit**

OFF

Set jerk limit. Higher values result in smoother, more gradual transitions between move segments of differing acceleration; however, overall move time is increased.

**Hardware Input Status LEDs**  
Light = Input asserted (on)  
Dark = Input de-asserted (off)

Displays output status. HILFB modes supported:  
>Servo On  
>AllSystemsGo  
>InRange

**Inputs and Commands**

**Enable**  
On/Off



**Input A**  
Dir (CW/CCW)



**Input B**  
Step CCW

**ServoOn Output**

Servo On

☒ Override Inputs

☒  

☐   Jog CCW

**Vel. (knts/sec)** 4.5

**Accel. (knts/sec<sup>2</sup>)** 2.00

Check to turn on Soft Controls. Override cannot be activated when ClearPath is hardware enabled.

**Soft Inputs and LEDs**  
Emulate hardware inputs. For use only when Soft Controls are active. **Caution: motor may spin when enabled.**

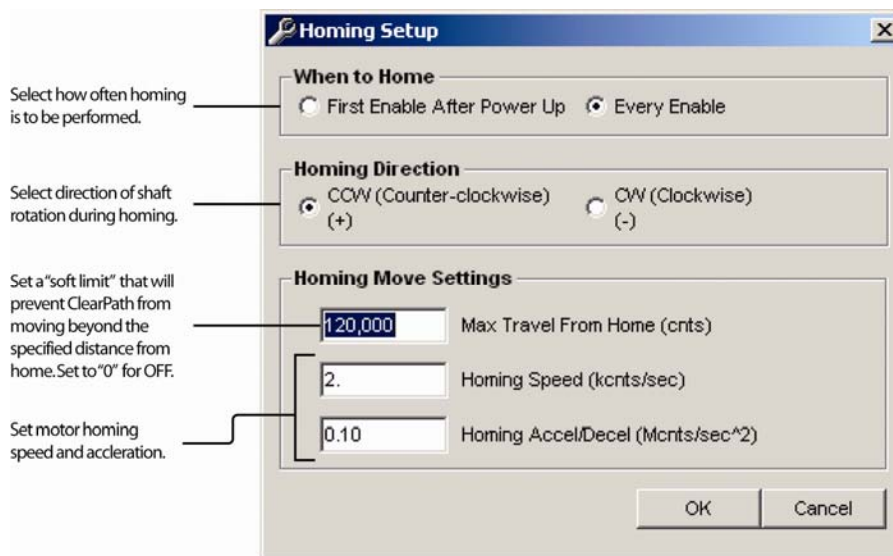
Enter motor velocity. For use with Soft Controls.

Enter motor acceleration. For use with Soft Controls.

## HOMING SETUP (HARD STOP HOMING)

In this mode, ClearPath can be configured to home to a hard stop to establish a home reference position before functional positioning begins.

1. Install a hard stop that guarantees the moving element of the axis makes solid, repeatable contact with the stationary element when driven into it.
2. Enable homing in MSP.
3. Click the Setup button to open the homing dialog.
4. Enter homing parameters. See figure next page for description of homing parameters.



**Homing Setup dialog**

5. Test and modify your homing setup for consistent, repeatable performance.

## APPENDIX A: LED BLINK CODES

Note: In cases where multiple exceptions use the same blink code, you must connect ClearPath to a PC running MSP to determine exception type.

LED Activity	Exception Type	Affect on Motion	Servo Behavior	How to Clear Exception	Status or Exception Message Reported in UI
No LED Activity <i>(See additional notes below table.)</i>	N/A	N/A	Servo off	N/A	<b>No (or low) Power</b> Verify DC power is correctly wired and within specified voltage range (24-75VDC). Make sure main DC power never droops below 24VDC during motor operation.
Yellow – on solid	N/A	N/A	Servo off	N/A	<b>Status: Disabled</b> Motor power is turned off.
Yellow - flicker	N/A	N/A	Servo on	N/A	<b>Status: Performing Commutation Start-up</b>
Green - flicker	N/A	N/A	Servo on	N/A	<b>Status: Enabled</b> Motor power is on. ClearPath will respond to motion commands.
Yellow - 2 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>User Stop</b> ESC key or button was pressed by the user.
Yellow - 2 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Motor Enable Conflict</b> The hardware inputs did not match the active software override inputs when the motor was enabled via the hardware enable line.
Yellow - 3 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Max Bus Voltage Exceeded</b> Probable cause: high AC line voltage, large regenerated voltage upon deceleration.
Yellow - 4 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Command Speed Too High</b> Probable cause: commanded speed/velocity is beyond motor spec.
Yellow - 4 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Tracking Error Limit Exceeded</b> Possible causes: excessive friction, mechanical misalignment, vel/accel too high, low DC bus voltage.
Yellow - 4 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>RMS Torque Limit Exceeded</b> Possible causes: excessive friction, mechanical misalignment, duty cycle too high, undersized motor.
Yellow - 4 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Excessive Bus Current</b> Probable cause: bad tuning, low bus voltage.
Yellow - 5 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Excessive Motor Temp</b> Possible causes: ambient temperature too high for motor load; poor cooling; fan not running (if used).
Yellow – 6 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Momentary Low Bus Voltage</b> Power supply drooped below 18V, insufficient current capabilities, and/impedance too high.
Yellow - 7 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Old Config File Version</b> Probable cause: Firmware updated after config file was saved. Create or load new config file.
Yellow - 7 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Motor Phase Overload</b> Phase current is beyond allowed ADC limit. Probable cause: incorrect tuning or wrong config file.
Yellow - 7 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Hard Stop Gave Way</b> A mechanical hard stop was detected during homing but it gave way before homing was completed.

LED Behavior	Exception Type	Affect on Motion	Servo Behavior	How to Clear Exception	Status or Exception Message Reported in UI
Yellow - 7 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Excessive Bus Current</b> Probable cause: bad tuning, low bus voltage.
Yellow - 7 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Commutation Startup Error</b> DC bus too low for proper commutation start-up. Possible causes: brown out, incorrect power supply voltage, supply configured for higher AC line voltage.
Yellow - 7 blinks	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Firmware ROMsum Error</b> Load config file compatible with motor's firmware version, or reset motor to factory defaults.
Yellow - strobe	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Velocity Set Too High</b> Velocity/speed limit exceeds motor's factory-set maximum speed.
Yellow - strobe	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>RAS Change Rejected</b> Unexpected error. Contact Teknic for work-around or new firmware.
Yellow - strobe	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>Speed Too High For RAS</b> Unexpected error. Contact Teknic for work-around or new firmware.
Yellow - strobe	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>MagAlign Distance Error</b> Distance traveled does not match expected value. Possible cause: motor against an end stop, incorrect motor settings.
Yellow - strobe	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>MagAlign Direction Error</b> Direction traveled is incorrect. Probable cause: external forces during MagAlign procedure.
Yellow - strobe	Shutdown	Disallows motion	Servo off	Toggle Enable input	<b>DSP Watchdog Restart</b> Firmware problem. Re-flash firmware with same or newer firmware version. Return unit to Teknic if problem not solved.
Green/Yellow alternating	Lockdown	Disallows motion	Servo on	Toggle Enable input	<b>Travel Limits Violated (lockdown)</b> Commanded position is on the wrong side of the home position.
Green/Yellow alternating	Lockdown	Disallows motion	Servo on	Toggle Enable input	<b>Travel Limits Violated (lockdown)</b> Commanded position is beyond the Max Travel from Home position as specified in Homing Setup.
Green/Yellow alternating	Lockdown	Disallows motion	Servo on	Toggle Enable input	<b>Motor Enable Conflict</b> The hardware inputs did not match the active software override inputs when the motor was enabled via the hardware enable line.
Green – 2 blinks	Warning	Allows motion (if cause is no longer present)	Servo on	Auto-clears at start of next move if cause is no longer present	<b>Travel Limits Violated (warning)</b> Commanded position is on the wrong side of the home position.
Green – 2 blinks	Warning	Allows motion (if cause is no longer present)	Servo on	Auto-clears at start of next move if cause is no longer present	<b>Travel Limits Violated (warning)</b> Commanded position is beyond the Max Travel from Home position as specified in Homing Setup.
Green – 2 blinks	Warning	Allows motion (if cause is no longer present)	Servo on	Auto-clears at start of next move if cause is no longer present	<b>Move Buffer Underrun</b> Possible causes: move increments too small or sent too slowly.
Green - 3 blinks	Alert	Allows motion	Servo on	Auto-clears when cause is no longer present	<b>Torque Saturation</b> Power supply may be underpowered for application; Torque Limit may be set too low for command. Try lowering velocity and/or acceleration.

LED Behavior	Exception Type	Affect on Motion	Servo Behavior	How to Clear Exception	Status or Exception Message Reported in UI
Green - 3 blinks	Alert	Allows motion	Servo on	Auto-clears when cause is no longer present	<b>Voltage Saturation</b>
Green - 3 blinks	Alert	Allows motion	Servo on	Auto-clears when cause is no longer present	<b>Over Speed</b>
Green - 3 blinks	Alert	Allows motion	Servo on	Auto-clears when cause is no longer present	<b>Over Temp</b> Internal electronics >80 degrees C. Add fan.
<b>RED TOGGLE</b>	Motor Failure	Disallows Motion	Servo off	Not clearable (typically)	<b>Motor Has Failed</b> Return to Teknic for repair or replacement.

### If ClearPath shows no LED activity

During operation, if ClearPath DC bus voltage droops below approximately 18VDC the following will occur:

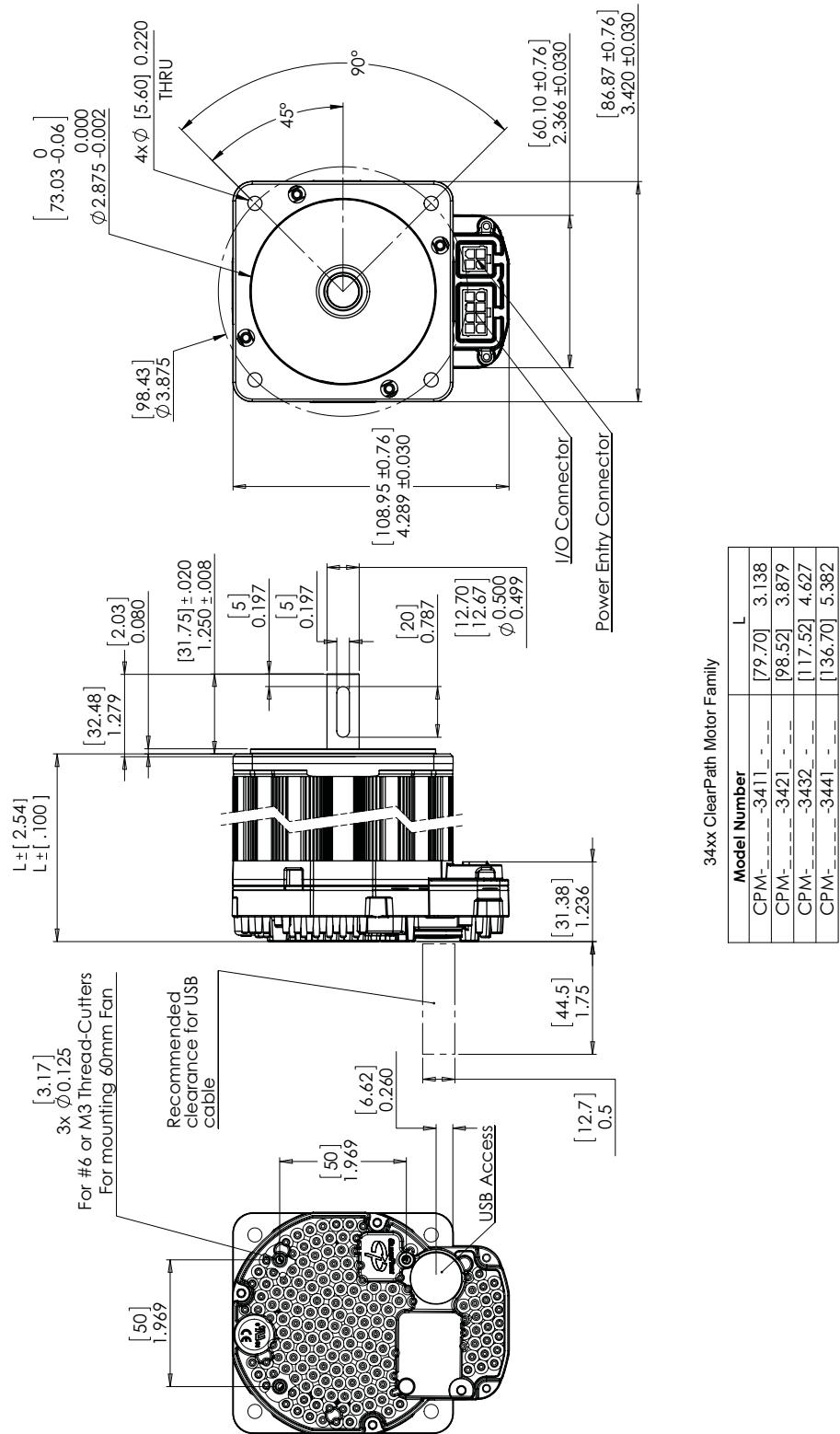
- ClearPath will go into shutdown state.
- The LEDs will turn off. Note: ClearPath will continue to communicate if voltage remains high enough.
- LEDs will remain off. Toggling the Enable *will not* clear the shutdown.

Once voltage returns to approximately 20VDC or higher:

- ClearPath will remain in shutdown state but LED will “wake up” and flash yellow blink code 6 (see table above for complete description of this exception code).
- Toggling the enable will clear the shutdown at this point.

# APPENDIX B: MECHANICAL INSTALLATION

## MOUNTING DIMENSIONS: CLEARPATH NEMA 34







## MOUNTING CONSIDERATIONS

**Tip:** Teknic recommends mounting the motor such that the USB port and status LED are visible and accessible when the motor is mounted to the machine.

- **Do not** mount ClearPath over a heat source such as a power supply, spindle drive, etc.
- **Do not** mount ClearPath in an unventilated enclosure.
- **Do** allow for at least 1" of space around each ClearPath.
- ClearPath can be fitted with an external accessory fan if desired.
- ClearPath will perform a protective Shutdown when its internal temperature sensor threshold is exceeded.

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## CONNECTING CLEARPATH TO A MECHANICAL SYSTEM

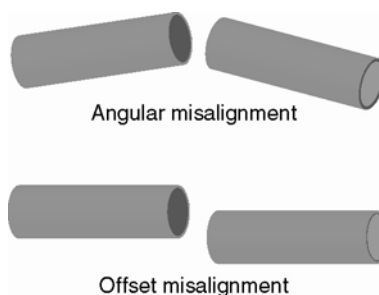
While it's obvious that ClearPath must be connected to a mechanical system to do useful work, it's not always clear just how to connect the motor to the mechanics.

Problems arise when a connecting element (such as a coupling) slips, exhibits excessive backlash, or can not accommodate typical shaft-to-shaft misalignments. Ultimately, the choice of shaft interface or coupling depends on the application, whether a precision positioning stage or a low speed conveyor.

The shaft interface (coupling, pulley, pinion, etc.) must be securely clamped to the shaft with minimum backlash (ideally none). This primary mechanical interface is critical in achieving and maintaining the best possible performance from a servo motion system.

## MOTOR CONNECTION: GENERAL TIPS AND GUIDELINES

- **Align with care.** When connecting two shafts—such as a motor shaft to a screw shaft—the rotating centers must be carefully aligned in both the angular and offset sense (including offsets/adjustments for thermal growth) to achieve the best possible motion quality and longest motor/bearing life.



Some couplings are more forgiving of misalignment than others, but in general, misalignment will cause undesired vibration/noise, shortened bearing life, and even broken motor

shafts. For a white paper on the topic of shaft alignment, click [here](#).

- **Use lightweight components.** Aluminum couplings, pinions, and pulleys add significantly less inertia to the motion system than steel parts of the same size. In most applications, lower inertia is preferable because it allows the motor (and attached mechanics) to accelerate harder and move and settle faster.
- **Avoid using set screws.** Coupling devices with set screws are prone to failure and often become the weak link when joining a motor to a load. Set screws deform the metal around the screw's point of contact, often resulting in a raised bur on the shaft that can make it hard to remove and replace the coupling element. Set screws also tend to slip and score the shaft.
- **Tip:** Couplings, pulleys and pinions with circumferential clamping mechanisms tend not to damage motor shaft, hold better, and are easier to replace than those that use set screws.
- **Clamp close to the motor.** For maximum performance, secure pulleys and pinions as close to the motor face as practical. This effectively reduces the lever arm (and associated bearing load) for applications with a side load.
- **Don't over tighten belts.** Always read the belt manufacturer's guidelines for proper belt tension, but never exceed the ClearPath specification for maximum side load. Overly tight belts put undue stress on the motor shaft and bearing systems that can result in premature bearing and shaft failure.
- **Avoid using shaft keys when possible.** Although ClearPath includes a keyway feature on the shaft, Teknic does not generally recommend the use of keys. Keys tend to cause run-out and backlash errors, particularly in reciprocating, precision positioning motion applications.
- **Note:** Keys *should be* considered for use in applications where coupling slip could result in a dangerous or hazardous condition. Also, key use may be appropriate for unidirectional applications (where the motor always spins in the same direction) as these applications are less prone to key-related lash problems.
- **Avoid direct loads.** In general, ClearPath motors are not designed for connection to direct loads (e.g. direct connection to a grinding wheel). However, direct connection may make sense if the load is of low-mass and balanced, as with small mirrors for laser applications.

## NOTES ON COUPLING SELECTION

A complete coverage of the topic *Coupling Selection for Servo Applications* is beyond the scope of this document, but many articles and resources can be found on the web for those interested in learning more. Because there are so many different coupling styles and applications, selecting the “right” coupling for a particular application can be challenging.

### General Guidelines for Coupling Selection

Teknic has a few guiding principles when it comes to coupling selection for servo applications. Keep in mind that these are rules of thumb and may not apply to every application. In general:

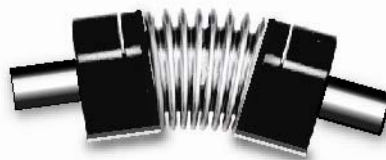
- **Don’t** undersize the coupling. Understand how much torque your application requires and stay within the coupling manufacturers specifications. Always leave reasonable engineering margin.
- **Don’t** use set screw type couplings. They damage the motor shaft and tend to be less reliable over time than clamp style couplings.
- **Do** use clamp style couplings. These clamp around the circumference of the shaft at one or two points without deforming the shaft surface.
- **Don’t** use rigid couplings—they are notoriously intolerant of misalignments.
- **Don’t** use beam style (helical) couplings if vibration damping or torsional stiffness is critical to your application. Beam couplings tend to resonate/whine at higher speeds.
- **Don’t** use any coupling that requires you to drill into, deform, or “pin” the motor shaft.

### Coupling Recommendation

Teknic often recommends **zero-backlash curved jaw couplings** (commonly referred to as “spider couplings”) as a good choice for many servo applications. These couplings are moderately priced and widely available from well established manufacturers such as Ruland.



Curved Jaw (Spider) Coupling



Bellows Coupling

### Couplings for servo applications

**Note:** Curved jaw couplings (also known as spider couplings) are a good choice for many applications, but cannot tolerate a great deal of misalignment or axial motion. Also, never exceed the manufacturer’s rating for “maximum torque with zero backlash” when using jaw couplings.

**Bellows couplings** are also excellent for high precision positioning applications. Bellows couplings allow for more misalignment than jaw couplings but are generally more expensive.

Both curved jaw and bellows coupling offer excellent positioning accuracy, high speed performance, and vibration damping when installed and operated within the manufacturer's specifications and guidelines.

### **Coupling Information on the Web**

Ruland's website has a good collection of technical information on coupling types and coupling selection for servo systems. Click [here](http://www.ruland.com/a_articles.asp) for access to technical articles, videos, and CAD drawings. Or go to [http://www.ruland.com/a\\_articles.asp](http://www.ruland.com/a_articles.asp).

## **INSTALLING PULLEYS AND PINIONS**

### **PULLEY AND PINION MOUNTING**

- Always follow the manufacturers mounting guidelines.
- Mount pulleys and pinions as close to the motor face as possible while still following the manufacturer's installation guidelines.
- Never drill through, "pin", or deform the motor shaft when mounting a pulley or pinion.

**Application Tip:** To prevent loosening/slip, some users bond their pulleys and pinions to the motor shaft with a high strength adhesive such as Loctite #638. While this is very effective in preventing pulley slip, it can be difficult to undo once the adhesive has cured.

---

## ABOUT END-OF-TRAVEL STOPS

End-of-travel stops are typically installed to prevent the moving element of a linear axis from flying off the machine in the event of a use or control error. There are a few common types of end stop to consider, but the final choice depends on the application objectives and requirements.

### HARD BLOCKS

This is usually a solid block of steel, aluminum, or hard plastic secured at one or both ends of travel and positioned in such a way as to make even, repeatable contact with a hard surface on the moving element. Hard blocks are very effective at arresting motion, but can result in mechanical damage when struck at high speeds.

In several modes, ClearPath must home to a hard stop to establish a home reference position before functional positioning can begin.

### ELASTOMERIC (RUBBER) STOPS

High durometer rubber stops (hard rubber) can also be used with applications that use HardStop Homing. This type of end stop offers a higher level of shock absorption and axis protection than hard blocks. Spongy, low durometer rubber stops are not recommended in most cases. They offer little benefit over a hard end stop during an axis crash.

### PNEUMATIC (DASHPOTS)

Pneumatic hard stops (dashpots) offer excellent shock absorption performance but are considerably more expensive than hard blocks. Examples of specialized dashpots include the hydraulic cylinder in an automobile shock absorber as well as many automatic door closers.

## END STOPS AND HARD STOP HOMING

End stops from medium durometer rubber to steel can be used successfully with Hard Stop Homing. When selecting end stops for a Hard Stop Homing application consider the following:

- Axes with low friction that are easily back driven can tolerate “softer” rubber end stops and still achieve good homing performance.
- Higher friction applications and those that cannot be back driven will generally require harder end stop material to achieve best Hard Stop Homing performance.
- Be prepared to test and experiment with different end block materials to ensure proper homing operation with your mechanical system.

## FAN MOUNTING AND COOLING

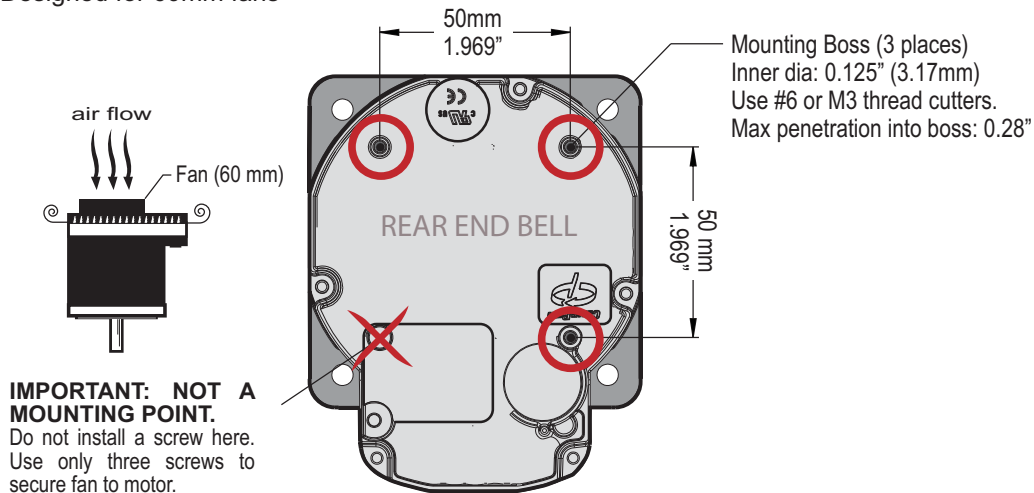
All ClearPath motors have unthreaded mounting bosses on the rear casting to accommodate a standard DC fan (60mm for NEMA 34 motors, or 40mm for NEMA23 size motors). See the diagram below for mounting dimensions, hardware and supported fan sizes. Teknic does not sell accessory fans, but they are readily available through electronics suppliers including Digikey and Mouser.

**Note:** As with all electronic products, *cooler is better* for longest life span. So, even though ClearPath can reliably operate at elevated temperatures (exceeding the ratings of most other motor drives) your system should always be designed with the best cooling you can reasonably provide.

**Note:** ClearPath will shut down to self-protect when the rear cover temperature reaches 80 degrees C.

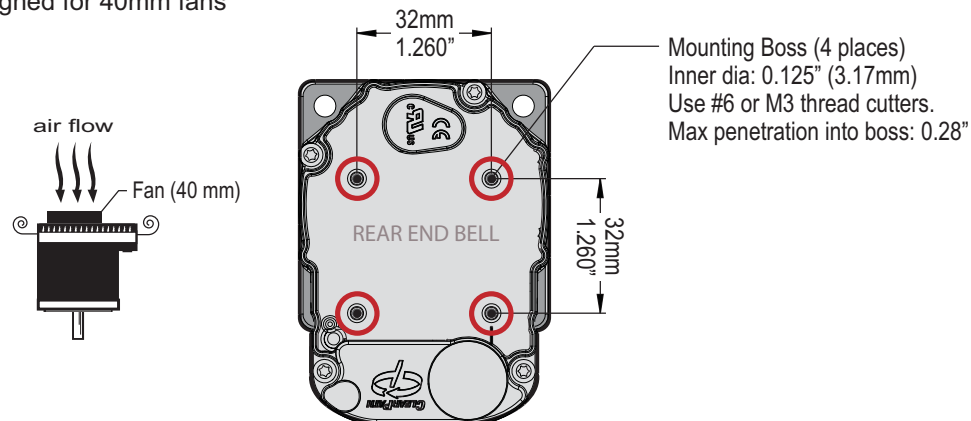
### ClearPath NEMA 34

Designed for 60mm fans



### ClearPath NEMA 23

Designed for 40mm fans

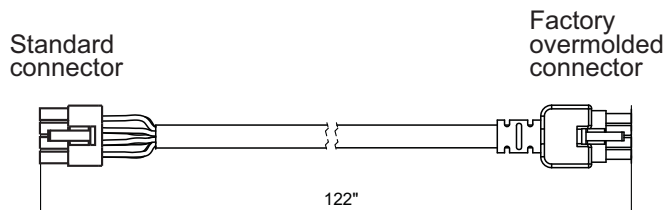


## APPENDIX C: CLEARPATH CABLE PINOUTS

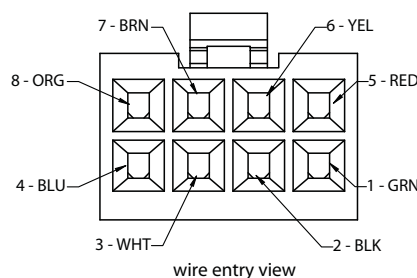
This section contains pinout information for ClearPath accessory cables available through Teknic and Teknic distribution.

### CPM-CABLE-CTRL-MU120

**Cable description:** ClearPath I/O connector cable. Overmolded Molex MiniFit Jr. 8-position connector to standard MiniFit Jr. 8-position connector (no over-mold on one end for easy access to wires).

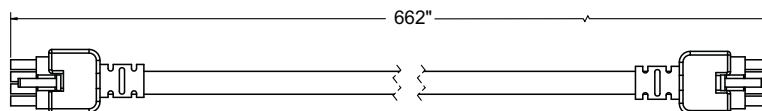


Pin Assignments		
Pin	Color	Name
1	GRN	HLFB +
2	BLK	Input B +
3	WHT	Input A +
4	BLU	Enable +
5	RED	HLFB -
6	YEL	Input B -
7	BRN	Input A -
8	ORN	Enable -

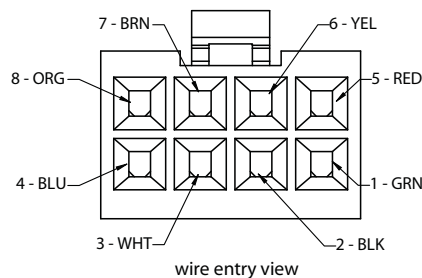


### CPM-CABLE-CTRL-MM660

**Cable description:** ClearPath I/O connector cable (double-ended). Molex MiniFit Jr. 8-position connector to same. Use "as is" or cut in half to make two cables with flying leads.

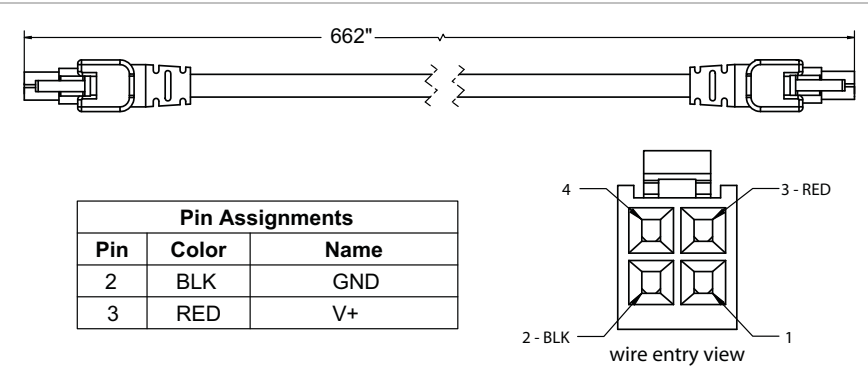


Pin Assignments		
Pin	Color	Name
1	GRN	HLFB +
2	BLK	Input B +
3	WHT	Input A +
4	BLU	Enable +
5	RED	HLFB -
6	YEL	Input B -
7	BRN	Input A -
8	ORN	Enable -



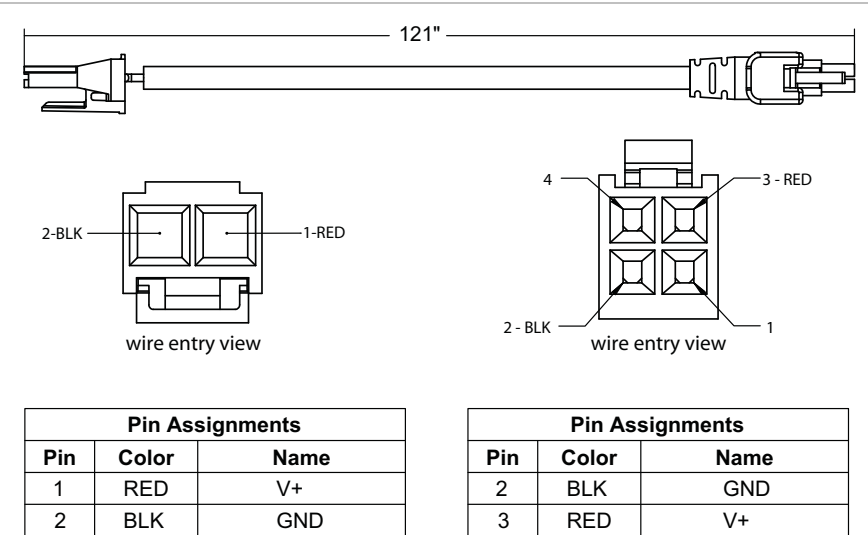
CPM-CABLE-PWR-MM660

**Cable description:** ClearPath power cable (double-ended). MiniFit Jr. 4-position connector to same. Use “as is” or cut in half to make two cables with flying leads.



CPM-CABLE-PWR-MS120

**Cable description:** ClearPath power cable. This cable connects the DC output of a Teknic IPC-3 or IPC-5 power supply to the ClearPath power input connector. It features a Sabre 2-position connector to Molex MiniFit Jr. 4-position connector.





## APPENDIX D: COMMON SPECIFICATIONS

### Electrical Power Requirements:

Supply Voltage, Typical:	24VDC to 75VDC
Supply Voltage, Absolute Min:	21.5VDC (as measured at input terminals)
Supply Voltage, Absolute Max:	90VDC (as measured at input terminals)
Continuous Bus Current, Typical:	1A to 4A (application dependent)
Continuous Bus Current, Maximum:	10A
Idle Power usage from Bus	4W (enabled, no torque used by axis or load) 3W (disabled)

### Electrical I/O:

Logic Input Voltage Range:	4.0VDC to 28VDC
Input Current @ 5V:	7.5mA (min.)
Input Current @ 28V:	12.0mA (min.)
HLFB Absolute Maximum Voltage	30VDC (across output terminals)
HLFB Output Current, Maximum:	9mA (non-inductive load)
HLFB Output voltage drop @ 2mA:	0.30VDC (+/- 100mV)
HLFB Output voltage drop @ 5mA:	0.55VDC (+/- 100mV)

### Motor Bearing, NEMA34:

Maximum Radial Load, NEMA34:	220N (50-lbs), applied 25mm (1.0in) from front bearing
Maximum Thrust Load, NEMA34:	44N (10-lbs)
Bearing Life, NEMA34:	$2.4 \times 10^9$ to $5.3 \times 10^9$ revs (typ., load dependent.)

### Motor Bearing, NEMA23:

Maximum Radial Load, NEMA23:	110N (25 lbs), applied 25mm (1.0in) from front bearing
Maximum Thrust Load, NEMA23:	22N (5 lbs)
Bearing Life, NEMA23:	$3.2 \times 10^9$ to $5.0 \times 10^9$ revs (typ., load dependent.)

### Environmental:

Shock (peak, maximum):	10G (applied no more than twice)
Vibration (RMS, 2 Hz-200 Hz):	1.0G or 0.5mm, whichever is less
Maximum External Shaft Deceleration:	$250,000 \text{ rad/s}^2$
Maximum Ambient Operating Temp.:	For seasonal/intermittent duty: 70°C/158°F (RMS torque output de-rated) For continuous long-term use: 55°C/122°F (RMS torque output de-rated) For full-rated output speed/torque: 40°C/104°F
Maximum Body Temp.:	100°C
Maximum Rear Cover Temp.:	70°C
Storage Temperature:	-20°C to 85°C
Humidity:	0% to 90%, Non-Condensing
Recommended Optional Fan, NEMA23:	40mm square, 45.25 mm bolt center, >7CFM
Recommended Optional Fan, NEMA34:	60mm square, 70.71 mm bolt center, >14CFM

### Environmental Sealing:

Front Face, with shaft seal option:	IP65
Front Face, without shaft seal option:	IP53
Body/rear, with dielectric sealing grease in connectors	IP55
Body/rear, no sealing provisions	IP53

### Compliance:

Regulatory Certifications:	UL recognized, CE, RoHS
Electrical Safety:	UL508C, EN 61010-1
EMI:	EN 61326-1

### Country of Origin:

USA

### Warranty:

3 years

## APPENDIX E: GROUNDING AND SHIELDING

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### PROTECTIVE EARTH (PE) CONNECTION

**Compliance Note:** ClearPath must be properly connected to the machine's Protective Earth terminal to meet EMC emissions specification EN-61000-6-4, and EMC immunity specification EN-61000-6-2, as well as EMC electrical safety specification EN-61010 (for CE/UL compliance).

Connect ClearPath to your machine's Protective Earth terminal (PE) using one of the following methods.

- **If the motor mounting plate is bonded to machine PE (typical)**, most of the work is already done. Simply secure ClearPath to the mounting plate with conductive fasteners (don't use anodized or coated hardware). Ensure direct, bare metal-to-metal contact between the ClearPath motor face and mounting surface.
- **If the motor mounting plate *is not* bonded to machine PE** it's still easy to make a good PE connection. Just install a grounding wire from ClearPath's Auxiliary PE Connection Point (located on the motor's rear casting) to a point on the machine that is bonded to machine PE. **Use grounding wire with same AWG number (or heavier) as the ClearPath DC power input wiring.**

**Note:** In scenarios where ClearPath *is not* connected to a PE (Protective Earth) return path—such as during bench testing or maintenance—temporary grounding measures may be necessary to comply with safety requirements.

---

### GROUNDING AND SHIELDING

- Always maintain separation between isolated control ground and power ground.
- Shielded cable is not required for ClearPath control cables.
- If you choose to use shielded control cable, connect the cable's isolated ground at one point at the controller only. Do not hook isolated control ground to the machine frame or chassis at any other location.
- Do not ground ClearPath I/O circuits to the machine frame or chassis.

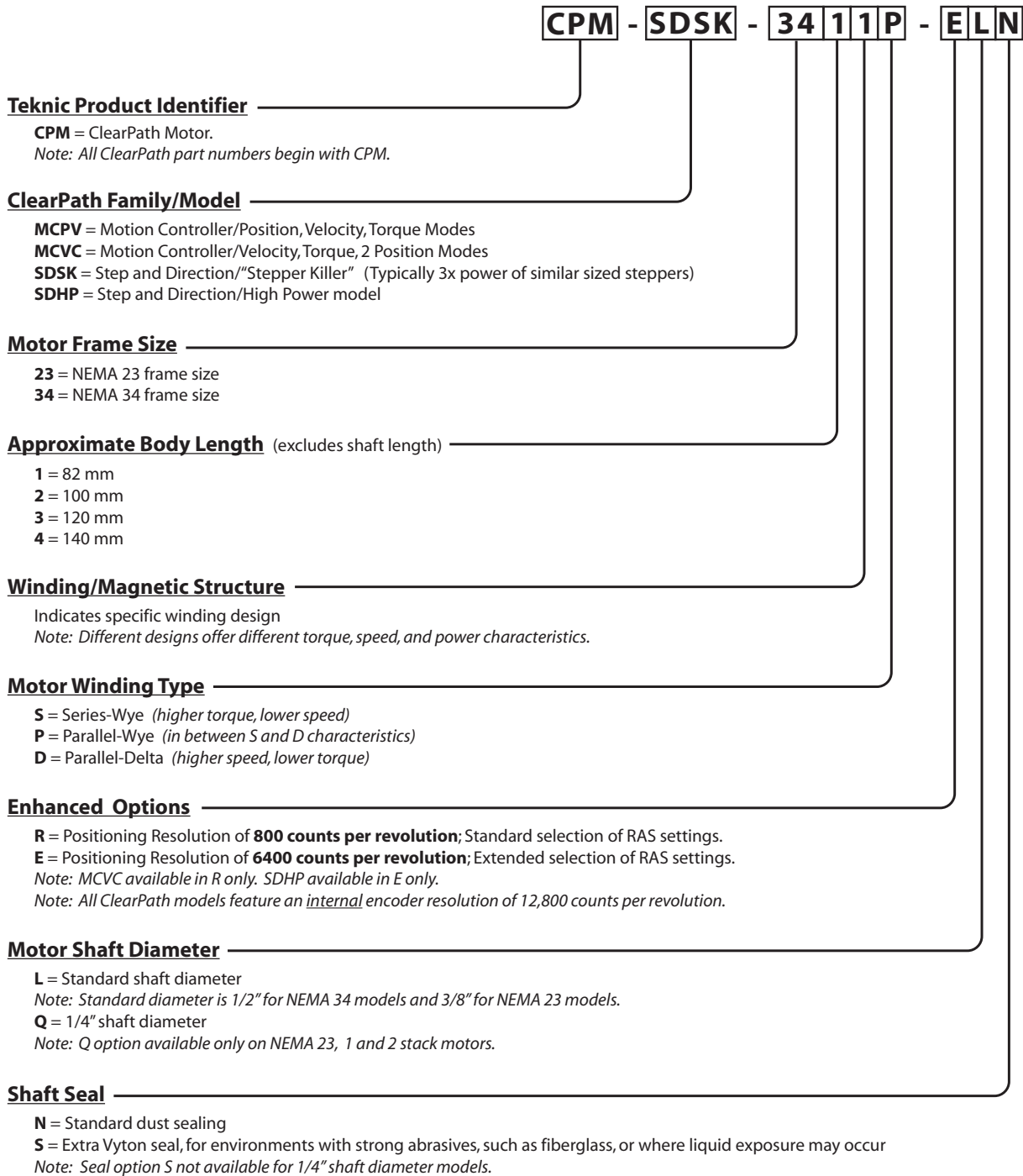
**Note:** All ClearPath I/O signals are electrically isolated from ClearPath's DC power input and motor output circuits, as well as from the motor case. This design feature helps to ensure that control signals aren't compromised by induced currents from the motor, power supply, or internal PWM.

---

## POWER RETURNS

- Never use the machine frame or chassis as a power return. Use discrete cable or wires for all power wiring.
- Use only recommended wire gauge (16-18AWG typical) for all ClearPath power wiring. When in doubt, use heavier wire.

# APPENDIX F: PART NUMBER KEY



# APPENDIX G: ENCODER RESOLUTION AND INPUT RESOLUTION

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## INTRODUCTION

This section discusses 1) ClearPath Internal Encoder Resolution versus Positioning Resolution, and 2) the Input Resolution setting for *Step and Direction* and *Pulse Burst Positioning* applications.

---

## TERMINOLOGY USED IN THIS SECTION

### Count

The smallest increment of encoder/shaft motion that can be commanded at a given encoder resolution.

### Resolution

The number of counts per revolution of the motor shaft. Commonly defined in *counts per revolution*.

### Step (also "Step Pulse", or just "pulse")

An (ideally) square wave pulse or pulse stream sent from a controller, PLC, indexer, etc. to the ClearPath motor's step input as a means of commanding motion. One step pulse sent to ClearPath step input commands one increment of motion.

### Steps per count

The number of step pulses required to move the motor shaft one count. This is often set at one step per count, but can be adjusted using the Input Resolution setting in MSP (covered later in this section).

### Counts per Step

The number of counts the motor shaft will move for each step sent to the ClearPath Step Input. This is often set at one step per count, but can be adjusted using the Input Resolution setting in MSP (covered later in this section).

---

## INTERNAL [ENCODER] RESOLUTION

All ClearPath motors are equipped with an incremental rotary encoder with an **Internal Resolution** of 12,800 counts per revolution. This resolution is used only by the ClearPath motor's internal processes.

Understanding *Positioning Resolution* (covered next) is of greater practical value.

---

## POSITIONING RESOLUTION

**Positioning Resolution** is the ClearPath motor's *working* encoder resolution. There are two available options for Positioning Resolution:

- **800 counts per revolution (option R)**. This equates to  $0.45^\circ$  of rotation per count.
- **6400 counts per revolution (option E)**. This equates to  $0.05625^\circ$  of rotation per count.

### What is my motor's Positioning Resolution?

Positioning Resolution is coded into the ClearPath part number. ClearPath part number CPM-SDSK-3411P-**ELN** has a Positioning Resolution of 6400 counts per revolution (denoted by the bold "E").

Part number CPM-SDSK-3411P-**RLN** has a Positioning Resolution of 800 counts per rev (denoted by the bold "R").

See Appendix F, *Part Number Key*, for a complete breakdown of the ClearPath part number.

## INPUT RESOLUTION SETTING (IN MSP)

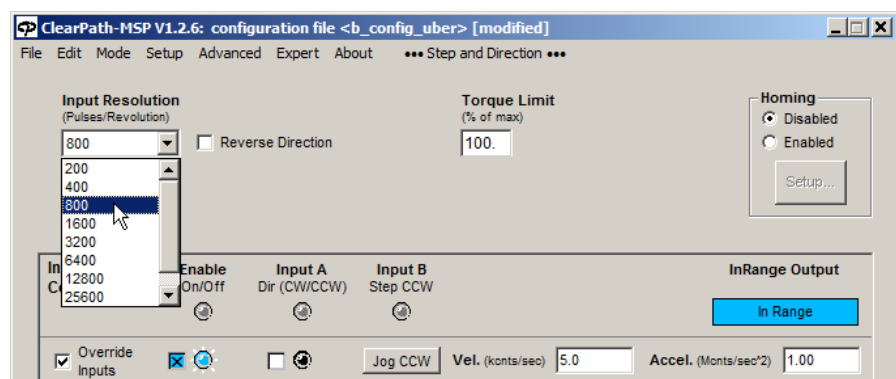
*Note: This topic relates to Pulse Burst Positioning and Step and Direction modes only.*

The **Input Resolution** setting lets you set the number of step pulses required to rotate the motor shaft one revolution. It is set via a drop down menu in the mode settings of *Pulse Burst Positioning* and *Step and Direction* modes. The following section explains the main reasons for changing the Input Resolution setting.

### INPUT RESOLUTION USE CASES

*Note: The examples and screenshots below are based on an **800 count per rev.** ClearPath motor. For a 6400 count per rev. motor adjust accordingly.*

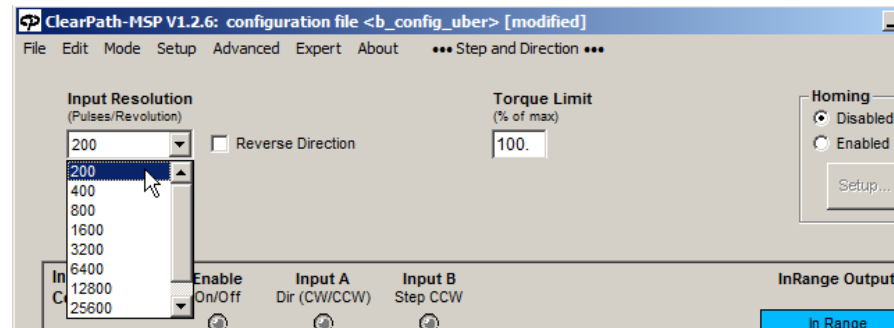
- **Case #1. You want one step pulse to command one count of rotation (default).** One count per step is the most common Input Resolution setting.



**With the 800 pulses/revolution Input Resolution setting, 800 step pulses will make this [800 count] motor rotate one full revolution.**

**Tip:** To set a 1:1 [step to count] relationship, set Input Resolution to the same value as Positioning Resolution. Example: For an 800 count per rev motor (as in the figure above) set Input Resolution to 800 pulses per rev. For a 6400 count per rev motor, set to 6400 pulses per rev.

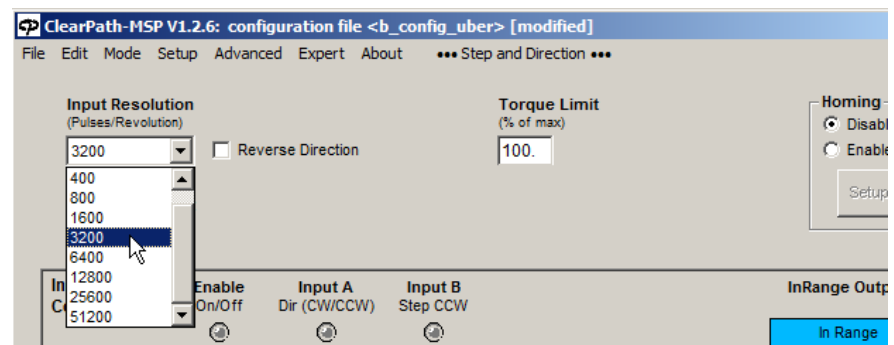
- **Case #2. You want one step pulse to command multiple counts of rotation.** ClearPath can be configured such that a single step pulse commands 2, 4, 8, or more counts of motion. This is mainly used to compensate for a "slow" controller, i.e. a controller that can't generate pulses fast enough to command the desired peak velocity.



*With the above Input Resolution setting, it takes only 200 step pulses to make this [800 count] motor rotate one full revolution.*

- **Case #3. You want multiple step pulses to command one count of rotation.** This use case is less typical, but can be useful if you need to replace a step motor of differing resolution with a ClearPath (and you don't want to rewrite software or change controller settings).

By selecting 3200 step pulses per rev, the controller must send 4 step pulses to command a single count of motion, 8 steps to command two counts of motion, and so forth.



*With the above Input Resolution setting, 3200 step pulses will make this [800 count] motor rotate one full revolution.*

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